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{3}, {T}: Choose a card name, then reveal a card at random from your hand. If that card has the chosen name, this artifact deals 2 damage to any target.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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① ② W

Destroy target artifact or enchantment.

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W

Search your library for an artifact or enchantment card, reveal it, then shuffle and put that card on top.

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Search your library for an artifact or enchantment card, reveal it, then shuffle and put that card on top.

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④ W W

Flying  
Whenever this creature deals damage,  
you gain that much life.  
Morph {2}{W}{W} (You may cast this  
card face down as a 2/2 creature for  
{3}. Turn it face up any time for  
its morph cost.)

4/5

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| <b>Exalted Angel</b> (4)(W)(W)<br>Creature -- Angel<br>Flying<br>Whenever this creature deals damage, you gain that much life.<br>Morph {2}{W}{W} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)<br><div>4/5</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Glorious Anthem</b> (1)(W)(W)<br>Enchantment<br>Creatures you control get +1/+1.<br><div></div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                             | <b>Intrepid Hero</b> (2)(W)<br>Creature -- Human Soldier<br>{T}: Destroy target creature with power 4 or greater.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                            | <b>Mother of Runes</b> (W)<br>Creature -- Human Cleric<br>{T}: Target creature you control gains protection from the color of your choice until end of turn.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                   |
| <b>Mother of Runes</b> (W)<br>Creature -- Human Cleric<br>{T}: Target creature you control gains protection from the color of your choice until end of turn.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                 | <b>Mother of Runes</b> (W)<br>Creature -- Human Cleric<br>{T}: Target creature you control gains protection from the color of your choice until end of turn.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Mother of Runes</b> (W)<br>Creature -- Human Cleric<br>{T}: Target creature you control gains protection from the color of your choice until end of turn.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Paladin en-Vec</b> (1)(W)(W)<br>Creature -- Human Knight<br>First strike, protection from black and from red (This creature deals combat damage before creatures without first strike. It can't be blocked, targeted, dealt damage, or enchanted by anything black or red.)<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |

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| <div><div><div>Paladin en-Vec</div><div><div>1</div><div>W</div><div>W</div></div></div><div><div>Creature -- Human Knight</div><div>First strike, protection from black and from red (This creature deals combat damage before creatures without first strike. It can't be blocked, targeted, dealt damage, or enchanted by anything black or red.)</div><div><div>2/2</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Pariah</div><div><div>2</div><div>W</div></div></div><div><div>Enchantment -- Aura</div><div>Enchant creature<br/>All damage that would be dealt to you is dealt to enchanted creature instead.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Pariah</div><div><div>2</div><div>W</div></div></div><div><div>Enchantment -- Aura</div><div>Enchant creature<br/>All damage that would be dealt to you is dealt to enchanted creature instead.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Plains</div></div><div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> |
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W W

Protection from black  
Shadow (This creature can block or  
be blocked by only creatures with  
shadow.)

**2/1**

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2/1

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WW

Protection from black  
Shadow (This creature can block or  
be blocked by only creatures with  
shadow.)

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev



Protection from red  
Shadow (This creature can block or  
be blocked by only creatures with  
shadow.)

**2/1**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

WW

Protection from red  
Shadow (This creature can block or  
be blocked by only creatures with  
shadow.)

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

WW

Protection from red  
Shadow (This creature can block or  
be blocked by only creatures with  
shadow.)

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

WW

Protection from red  
Shadow (This creature can block or  
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shadow.)

2/1

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| <div><div>Swords to Plowshares</div><div>Instant</div><div>Exile target creature. Its controller gains life equal to its power.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                  | <div><div>Swords to Plowshares</div><div>Instant</div><div>Exile target creature. Its controller gains life equal to its power.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                  | <div><div>Swords to Plowshares</div><div>Instant</div><div>Exile target creature. Its controller gains life equal to its power.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                  | <div><div>Swords to Plowshares</div><div>Instant</div><div>Exile target creature. Its controller gains life equal to its power.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                  |
| <div><div>Warrior en-Kor</div><div>Creature -- Kor Warrior Knight</div><div>{0}: The next 1 damage that would be dealt to this creature this turn is dealt to target creature you control instead.</div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Warrior en-Kor</div><div>Creature -- Kor Warrior Knight</div><div>{0}: The next 1 damage that would be dealt to this creature this turn is dealt to target creature you control instead.</div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Warrior en-Kor</div><div>Creature -- Kor Warrior Knight</div><div>{0}: The next 1 damage that would be dealt to this creature this turn is dealt to target creature you control instead.</div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Warrior en-Kor</div><div>Creature -- Kor Warrior Knight</div><div>{0}: The next 1 damage that would be dealt to this creature this turn is dealt to target creature you control instead.</div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

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| <div> <div>Whipcorder</div> <div> <div>W</div> <div>W</div> </div> </div> <div> <div>Creature -- Human Soldier Rebel</div> <div> <div>{W}, {T}: Tap target creature.<br/>Morph {W} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)</div> <div>2/2</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Whipcorder</div> <div> <div>W</div> <div>W</div> </div> </div> <div> <div>Creature -- Human Soldier Rebel</div> <div> <div>{W}, {T}: Tap target creature.<br/>Morph {W} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)</div> <div>2/2</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Worship</div> <div> <div>3</div> <div>W</div> </div> </div> <div> <div>Enchantment</div> <div> <div>If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead.</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                                                                                    | <div> <div>Worship</div> <div> <div>3</div> <div>W</div> </div> </div> <div> <div>Enchantment</div> <div> <div>If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead.</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                                                  |
| <div> <div>Armageddon</div> <div> <div>3</div> <div>W</div> </div> </div> <div> <div>Sorcery</div> <div> <div>Destroy all lands.</div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                                                                                                                                                      | <div> <div>Armageddon</div> <div> <div>3</div> <div>W</div> </div> </div> <div> <div>Sorcery</div> <div> <div>Destroy all lands.</div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                                                                                                                                                      | <div> <div>Aura of Silence</div> <div> <div>1</div> <div>W</div> <div>W</div> </div> </div> <div> <div>Enchantment</div> <div> <div>Artifact and enchantment spells your opponents cast cost {2} more to cast.<br/>Sacrifice this enchantment: Destroy target artifact or enchantment.</div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Phyrexian Furnace</div> <div> <div>1</div> </div> </div> <div> <div>Artifact</div> <div> <div>{T}: Exile the bottom card of target player's graveyard.<br/>{1}, Sacrifice this artifact: Exile target card from a graveyard. Draw a card.</div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> |

Playtest cards - Calisto81 - Premodern (Premodern Litoral Alentejano - Segunda Jornada)

sheet 8/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

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| <div><div><div><div><div><div></div><div><b>Phyrexian Furnace</b></div><div>①</div></div></div><div>Artifact</div><div><p>{T}: Exile the bottom card of target player's graveyard.</p><p>{1}, Sacrifice this artifact: Exile target card from a graveyard. Draw a card.</p></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div></div>                                  | <div><div><div><div><div><div></div><div><b>Rune of Protection: Black</b></div><div>①W</div></div></div><div>Enchantment</div><div><p>{W}: The next time a black source of your choice would deal damage to you this turn, prevent that damage.</p><p>Cycling {2} ({2}, Discard this card: Draw a card.)</p></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div></div> | <div><div><div><div><div><div></div><div><b>Rune of Protection: Black</b></div><div>①W</div></div></div><div>Enchantment</div><div><p>{W}: The next time a black source of your choice would deal damage to you this turn, prevent that damage.</p><p>Cycling {2} ({2}, Discard this card: Draw a card.)</p></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div></div> | <div><div><div><div><div><div></div><div><b>Rune of Protection: Green</b></div><div>①W</div></div></div><div>Enchantment</div><div><p>{W}: The next time a green source of your choice would deal damage to you this turn, prevent that damage.</p><p>Cycling {2} ({2}, Discard this card: Draw a card.)</p></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div></div> |
| <div><div><div><div><div><div></div><div><b>Rune of Protection: Green</b></div><div>①W</div></div></div><div>Enchantment</div><div><p>{W}: The next time a green source of your choice would deal damage to you this turn, prevent that damage.</p><p>Cycling {2} ({2}, Discard this card: Draw a card.)</p></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div></div> | <div><div><div><div><div><div></div><div><b>Rune of Protection: Red</b></div><div>①W</div></div></div><div>Enchantment</div><div><p>{W}: The next time a red source of your choice would deal damage to you this turn, prevent that damage.</p><p>Cycling {2} ({2}, Discard this card: Draw a card.)</p></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div></div>     | <div><div><div><div><div><div></div><div><b>Rune of Protection: Red</b></div><div>①W</div></div></div><div>Enchantment</div><div><p>{W}: The next time a red source of your choice would deal damage to you this turn, prevent that damage.</p><p>Cycling {2} ({2}, Discard this card: Draw a card.)</p></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div></div>     | <div><div><div><div><div><div></div><div><b>Rune of Protection: White</b></div><div>①W</div></div></div><div>Enchantment</div><div><p>{W}: The next time a white source of your choice would deal damage to you this turn, prevent that damage.</p><p>Cycling {2} ({2}, Discard this card: Draw a card.)</p></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div></div> |

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| <div><div><div>Seal of Cleansing</div><div>①④</div></div><div>Enchantment</div><div>Sacrifice this enchantment: Destroy target artifact or enchantment.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Tormod's Crypt</div><div>⑥</div></div><div>Artifact</div><div>{T}, Sacrifice this artifact: Exile target player's graveyard.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Tormod's Crypt</div><div>⑥</div></div><div>Artifact</div><div>{T}, Sacrifice this artifact: Exile target player's graveyard.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |  |
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