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| <div><div><div><b>Benevolent Bodyguard</b></div><div>Ⓜ</div></div><div><div>Creature -- Human Cleric</div><div>Sacrifice this creature: Target creature you control gains protection from the color of your choice until end of turn.</div><div><div>1/1</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div> | <div><div><div><b>Benevolent Bodyguard</b></div><div>Ⓜ</div></div><div><div>Creature -- Human Cleric</div><div>Sacrifice this creature: Target creature you control gains protection from the color of your choice until end of turn.</div><div><div>1/1</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div> | <div><div><div><b>Benevolent Bodyguard</b></div><div>Ⓜ</div></div><div><div>Creature -- Human Cleric</div><div>Sacrifice this creature: Target creature you control gains protection from the color of your choice until end of turn.</div><div><div>1/1</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div> | <div><div><div><b>Forest</b></div><div></div></div><div><div>Basic Land -- Forest</div><div>({T}: Add {G}.)</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div> |
| <div><div><div><b>Forest</b></div><div></div></div><div><div>Basic Land -- Forest</div><div>({T}: Add {G}.)</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div>                                                                                                                                                    | <div><div><div><b>Forest</b></div><div></div></div><div><div>Basic Land -- Forest</div><div>({T}: Add {G}.)</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div>                                                                                                                                                    | <div><div><div><b>Forest</b></div><div></div></div><div><div>Basic Land -- Forest</div><div>({T}: Add {G}.)</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div>                                                                                                                                                    | <div><div><div><b>Forest</b></div><div></div></div><div><div>Basic Land -- Forest</div><div>({T}: Add {G}.)</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div> |

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| <div><div>Forest</div><div>Basic Land -- Forest</div><div>({T}: Add {G}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                     | <div><div>Forest</div><div>Basic Land -- Forest</div><div>({T}: Add {G}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                     | <div><div>Forest</div><div>Basic Land -- Forest</div><div>({T}: Add {G}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                     | <div><div>Gemhide Sliver<div>16</div></div><div>Creature -- Sliver</div><div>All Slivers have "{T}: Add one mana of any color."</div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>Gemhide Sliver<div>16</div></div><div>Creature -- Sliver</div><div>All Slivers have "{T}: Add one mana of any color."</div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Gemhide Sliver<div>16</div></div><div>Creature -- Sliver</div><div>All Slivers have "{T}: Add one mana of any color."</div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Gemhide Sliver<div>16</div></div><div>Creature -- Sliver</div><div>All Slivers have "{T}: Add one mana of any color."</div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Muscle Sliver<div>16</div></div><div>Creature -- Sliver</div><div>All Sliver creatures get +1/+1.</div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                     |

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| <div><div><div>Muscle Sliver</div><div>①⑥</div></div><div><div>Creature -- Sliver</div><div>All Sliver creatures get +1/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                            | <div><div><div>Muscle Sliver</div><div>①⑥</div></div><div><div>Creature -- Sliver</div><div>All Sliver creatures get +1/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                            | <div><div><div>Muscle Sliver</div><div>①⑥</div></div><div><div>Creature -- Sliver</div><div>All Sliver creatures get +1/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                            | <div><div><div>Mutagenic Growth</div><div>ⓖⓅ</div></div><div><div>Instant</div><div>({G/P} can be paid with either {G} or 2 life.)<br/>Target creature gets +2/+2 until end of turn.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> |
| <div><div><div>Mutagenic Growth</div><div>ⓖⓅ</div></div><div><div>Instant</div><div>({G/P} can be paid with either {G} or 2 life.)<br/>Target creature gets +2/+2 until end of turn.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Mutagenic Growth</div><div>ⓖⓅ</div></div><div><div>Instant</div><div>({G/P} can be paid with either {G} or 2 life.)<br/>Target creature gets +2/+2 until end of turn.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Mutagenic Growth</div><div>ⓖⓅ</div></div><div><div>Instant</div><div>({G/P} can be paid with either {G} or 2 life.)<br/>Target creature gets +2/+2 until end of turn.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Plains</div></div><div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                                                                            |

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| <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                     |
| <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plated Sliver</div> <div>Creature -- Sliver</div> <div>All Sliver creatures get +0/+1.</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

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| <div><div><div>Plated Sliver</div><div>Ⓢ</div></div><div><div>Creature -- Sliver</div><div>All Sliver creatures get +0/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>             | <div><div><div>Plated Sliver</div><div>Ⓢ</div></div><div><div>Creature -- Sliver</div><div>All Sliver creatures get +0/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>             | <div><div><div>Plated Sliver</div><div>Ⓢ</div></div><div><div>Creature -- Sliver</div><div>All Sliver creatures get +0/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>             | <div><div><div>Predatory Sliver</div><div>1Ⓢ</div></div><div><div>Creature -- Sliver</div><div>Sliver creatures you control get +1/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                                                                                             |
| <div><div><div>Predatory Sliver</div><div>1Ⓢ</div></div><div><div>Creature -- Sliver</div><div>Sliver creatures you control get +1/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Predatory Sliver</div><div>1Ⓢ</div></div><div><div>Creature -- Sliver</div><div>Sliver creatures you control get +1/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Predatory Sliver</div><div>1Ⓢ</div></div><div><div>Creature -- Sliver</div><div>Sliver creatures you control get +1/+1.</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Sidewinder Sliver</div><div>Ⓢ</div></div><div><div>Creature -- Sliver</div><div>All Sliver creatures have flanking.<br/>(Whenever a creature without flanking blocks a Sliver, the blocking creature gets -1/-1 until end of turn.)</div></div><div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> |

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| <div><div>Sidewinder Sliver</div><div><div>W</div></div></div> <div>Creature -- Sliver</div> <div>All Sliver creatures have flanking.<br/>(Whenever a creature without flanking blocks a Sliver, the blocking creature gets -1/-1 until end of turn.)</div> <div><div>1/1</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Sidewinder Sliver</div><div><div>W</div></div></div> <div>Creature -- Sliver</div> <div>All Sliver creatures have flanking.<br/>(Whenever a creature without flanking blocks a Sliver, the blocking creature gets -1/-1 until end of turn.)</div> <div><div>1/1</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Sidewinder Sliver</div><div><div>W</div></div></div> <div>Creature -- Sliver</div> <div>All Sliver creatures have flanking.<br/>(Whenever a creature without flanking blocks a Sliver, the blocking creature gets -1/-1 until end of turn.)</div> <div><div>1/1</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Sigil Blessing</div><div><div>G</div><div>W</div></div></div> <div>Instant</div> <div>Until end of turn, target creature you control gets +3/+3 and other creatures you control get +1/+1.</div> <div><div>1/1</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |
| <div><div>Sinew Sliver</div><div><div>1</div><div>W</div></div></div> <div>Creature -- Sliver</div> <div>All Sliver creatures get +1/+1.</div> <div><div>1/1</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                              | <div><div>Sinew Sliver</div><div><div>1</div><div>W</div></div></div> <div>Creature -- Sliver</div> <div>All Sliver creatures get +1/+1.</div> <div><div>1/1</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                              | <div><div>Sinew Sliver</div><div><div>1</div><div>W</div></div></div> <div>Creature -- Sliver</div> <div>All Sliver creatures get +1/+1.</div> <div><div>1/1</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                              | <div><div>Sinew Sliver</div><div><div>1</div><div>W</div></div></div> <div>Creature -- Sliver</div> <div>All Sliver creatures get +1/+1.</div> <div><div>1/1</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                             |

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| <div><div>Survivors' Encampment</div><div>Land -- Desert</div><div><div><div>{T}: Add {C}.</div><div>{T}, Tap an untapped creature you control: Add one mana of any color.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                    | <div><div>Survivors' Encampment</div><div>Land -- Desert</div><div><div><div>{T}: Add {C}.</div><div>{T}, Tap an untapped creature you control: Add one mana of any color.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                    | <div><div>Survivors' Encampment</div><div>Land -- Desert</div><div><div><div>{T}: Add {C}.</div><div>{T}, Tap an untapped creature you control: Add one mana of any color.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                    | <div><div>Survivors' Encampment</div><div>Land -- Desert</div><div><div><div>{T}: Add {C}.</div><div>{T}, Tap an untapped creature you control: Add one mana of any color.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                    |
| <div><div>Virulent Sliver</div><div>6</div><div>Creature -- Sliver</div><div><div>All Sliver creatures have poisonous 1. (Whenever a Sliver deals combat damage to a player, that player gets a poison counter. A player with ten or more poison counters loses the game.)</div></div><div><div>1/1</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div>Virulent Sliver</div><div>6</div><div>Creature -- Sliver</div><div><div>All Sliver creatures have poisonous 1. (Whenever a Sliver deals combat damage to a player, that player gets a poison counter. A player with ten or more poison counters loses the game.)</div></div><div><div>1/1</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div>Virulent Sliver</div><div>6</div><div>Creature -- Sliver</div><div><div>All Sliver creatures have poisonous 1. (Whenever a Sliver deals combat damage to a player, that player gets a poison counter. A player with ten or more poison counters loses the game.)</div></div><div><div>1/1</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div>Virulent Sliver</div><div>6</div><div>Creature -- Sliver</div><div><div>All Sliver creatures have poisonous 1. (Whenever a Sliver deals combat damage to a player, that player gets a poison counter. A player with ten or more poison counters loses the game.)</div></div><div><div>1/1</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> |

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| <div><div><div>Winding Way</div><div>①⑥</div></div><div>Sorcery</div><div>Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Winding Way</div><div>①⑥</div></div><div>Sorcery</div><div>Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Winding Way</div><div>①⑥</div></div><div>Sorcery</div><div>Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Winding Way</div><div>①⑥</div></div><div>Sorcery</div><div>Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> |
| <div><div><div>Crimson Acolyte</div><div>①④</div></div><div>Creature -- Human Cleric</div><div>Protection from red<br/>{W}: Target creature gains protection from red until end of turn.</div><div>[sideboard]</div><div><div>1/1</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>           | <div><div><div>Crimson Acolyte</div><div>①④</div></div><div>Creature -- Human Cleric</div><div>Protection from red<br/>{W}: Target creature gains protection from red until end of turn.</div><div>[sideboard]</div><div><div>1/1</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>           | <div><div><div>Faerie Macabre</div><div>①②②</div></div><div>Creature -- Faerie Rogue</div><div>Flying<br/>Discard this card: Exile up to two target cards from graveyards.</div><div>[sideboard]</div><div><div>2/2</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                         | <div><div><div>Faerie Macabre</div><div>①②②</div></div><div>Creature -- Faerie Rogue</div><div>Flying<br/>Discard this card: Exile up to two target cards from graveyards.</div><div>[sideboard]</div><div><div>2/2</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                         |

① R

All Sliver creatures have provoke. (Whenever a Sliver attacks, its controller may have target creature defending player controls untap and block it if able.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① R

All Sliver creatures have provoke. (Whenever a Sliver attacks, its controller may have target creature defending player controls untap and block it if able.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ②

Changeling (This card is every creature type.)  
When this creature enters, you may exile a creature card from your graveyard. If you do, exile target artifact or enchantment an opponent controls.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ②

Changeling (This card is every creature type.)  
When this creature enters, you may exile a creature card from your graveyard. If you do, exile target artifact or enchantment an opponent controls.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② G

Changeling (This card is every creature type.)  
When this creature enters, you may exile a creature card from your graveyard. If you do, exile target artifact or enchantment an opponent controls.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ⑥

Changeling (This card is every creature type.)  
When this creature enters, you may exile a creature card from your graveyard. If you do, exile target artifact or enchantment an opponent controls.

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①②

Protection from black  
{W}: Target creature gains  
protection from black until end of  
turn.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①②

Protection from black  
{W}: Target creature gains  
protection from black until end of  
turn.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Obsidian Acolyte

1W

Creature -- Human Cleric

Protection from black  
{W}: Target creature gains protection from black until end of turn.

[sideboard]

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Winged Sliver

1U

Creature -- Sliver

All Sliver creatures have flying.

[sideboard]

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Winged Sliver

1U

Creature -- Sliver

All Sliver creatures have flying.

[sideboard]

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Playtest cards - Hovelha, Adelar Elisio Popp - Pauper (LPC 2025 S1/2 - Storm Card Games -

sheet 10/10 - 3 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.