

Agatha's Soul Cauldron ② Legendary Artifact You may spend mana as though it were mana of any color to activate abilities of creatures you control. Creatures you control with +1/+1 counters on them have all activated abilities of all creature cards exiled with Agatha's Soul Cauldron. {T}: Exile target card from a graveyard. When a creature card is exiled this way, put a +1/+1 counter on target creature you control. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Agatha's Soul Cauldron ② Legendary Artifact You may spend mana as though it were mana of any color to activate abilities of creatures you control. Creatures you control with +1/+1 counters on them have all activated abilities of all creature cards exiled with Agatha's Soul Cauldron. {T}: Exile target card from a graveyard. When a creature card is exiled this way, put a +1/+1 counter on target creature you control. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Botanical Sanctum Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Botanical Sanctum Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Commercial District

Land -- Mountain Forest

([T]: Add [R] or [G].)
This land enters tapped.
When this land enters, surveil 1.
(Look at the top card of your
library. You may put it into your
graveyard.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Commercial District

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({{T}}: Add {{R}} or {{G}}.)
This land enters tapped.
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(Look at the top card of your
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Copperline Gorge

Land

This land enters tapped unless you control two or fewer other lands.
{T}: Add {R} or {G}.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

District Mascot

G

Creature -- Dog Mount

This creature enters with a +1/+1 counter on it.

{1}{G}, Remove two +1/+1 counters from this creature: Destroy target artifact.

Whenever this creature attacks while saddled, put a +1/+1 counter on it.

Saddle 1

0/0

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District Mascot

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District Mascot (G) Creature -- Dog Mount This creature enters with a +1/+1 counter on it. {1}{G}, Remove two +1/+1 counters from this creature: Destroy target artifact. Whenever this creature attacks while saddled, put a +1/+1 counter on it. Saddle 1 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	District Mascot (G) Creature -- Dog Mount This creature enters with a +1/+1 counter on it. {1}{G}, Remove two +1/+1 counters from this creature: Destroy target artifact. Whenever this creature attacks while saddled, put a +1/+1 counter on it. Saddle 1 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Goldvein Hydra (X)(G) Creature -- Hydra Vigilance, trample, haste This creature enters with X +1/+1 counters on it. When this creature dies, create a number of tapped Treasure tokens equal to its power. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Goldvein Hydra (X)(G) Creature -- Hydra Vigilance, trample, haste This creature enters with X +1/+1 counters on it. When this creature dies, create a number of tapped Treasure tokens equal to its power. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Goldvein Hydra (X)(G) Creature -- Hydra Vigilance, trample, haste This creature enters with X +1/+1 counters on it. When this creature dies, create a number of tapped Treasure tokens equal to its power. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Goldvein Hydra (X)(G) Creature -- Hydra Vigilance, trample, haste This creature enters with X +1/+1 counters on it. When this creature dies, create a number of tapped Treasure tokens equal to its power. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hedge Maze

Land -- Forest Island

(**{T}**: Add **{G}** or **{U}**.)
This land enters tapped.
When this land enters, surveil 1.
(Look at the top card of your library. You may put it into your graveyard.)

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Island

Basic Land -- Island

$$(\{T\}: \text{Add } \{U\}.)$$

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Kami of Whispered Hopes ②⑥

Creature -- Spirit

If one or more +1/+1 counters would be put on a permanent you control, that many plus one +1/+1 counters are put on that permanent instead. {T}: Add X mana of any one color, where X is this creature's power.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kami of Whispered Hopes ②⑥

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If one or more +1/+1 counters would be put on a permanent you control, that many plus one +1/+1 counters are put on that permanent instead. {T}: Add X mana of any one color, where X is this creature's power.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Kami of Whispered Hopes (2)(G)

Creature -- Spirit

If one or more +1/+1 counters would be put on a permanent you control, that many plus one +1/+1 counters are put on that permanent instead. {T}: Add X mana of any one color, where X is this creature's power.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Loot, the Pathfinder (2)(G)(U)(R) Legendary Creature -- Beast Noble Double strike, vigilance, haste Exhaust -- {G}, {T}: Add three mana of any one color. (Activate each exhaust ability only once.) Exhaust -- {U}, {T}: Draw three cards. Exhaust -- {R}, {T}: Loot deals 3 damage to any target. 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Loot, the Pathfinder (2)(G)(U)(R) Legendary Creature -- Beast Noble Double strike, vigilance, haste Exhaust -- {G}, {T}: Add three mana of any one color. (Activate each exhaust ability only once.) Exhaust -- {U}, {T}: Draw three cards. Exhaust -- {R}, {T}: Loot deals 3 damage to any target. 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Loot, the Pathfinder (2)(G)(U)(R) Legendary Creature -- Beast Noble Double strike, vigilance, haste Exhaust -- {G}, {T}: Add three mana of any one color. (Activate each exhaust ability only once.) Exhaust -- {U}, {T}: Draw three cards. Exhaust -- {R}, {T}: Loot deals 3 damage to any target. 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Marketback Walker (X)(X) Artifact Creature -- Construct This creature enters with X +1/+1 counters on it. {4}: Put a +1/+1 counter on this creature. When this creature dies, draw a card for each +1/+1 counter on it. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Shivan Devastator (X)(R) Creature -- Dragon Hydra Flying, haste This creature enters with X +1/+1 counters on it. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Shivan Devastator (X)(R) Creature -- Dragon Hydra Flying, haste This creature enters with X +1/+1 counters on it. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Shivan Devastator (X)(R) Creature -- Dragon Hydra Flying, haste This creature enters with X +1/+1 counters on it. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Shivan Devastator (X)(R) Creature -- Dragon Hydra Flying, haste This creature enters with X +1/+1 counters on it. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

The Goose Mother (X)(G)(U) Legendary Creature -- Bird Hydra Flying The Goose Mother enters with X +1/+1 counters on it. When The Goose Mother enters, create half X Food tokens, rounded up. Whenever The Goose Mother attacks, you may sacrifice a Food. If you do, draw a card. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	The Goose Mother (X)(G)(U) Legendary Creature -- Bird Hydra Flying The Goose Mother enters with X +1/+1 counters on it. When The Goose Mother enters, create half X Food tokens, rounded up. Whenever The Goose Mother attacks, you may sacrifice a Food. If you do, draw a card. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thunderous Velocipede (1)(G)(G) Artifact -- Vehicle Trample Each other Vehicle and creature you control enters with an additional +1/+1 counter on it if its mana value is 4 or less. Otherwise, it enters with three additional +1/+1 counters on it. Crew 3 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thunderous Velocipede (1)(G)(G) Artifact -- Vehicle Trample Each other Vehicle and creature you control enters with an additional +1/+1 counter on it if its mana value is 4 or less. Otherwise, it enters with three additional +1/+1 counters on it. Crew 3 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Willowrush Verge Land {T}: Add {U}. {T}: Add {G}. Activate only if you control a Forest or an Island. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Zimone, Paradox Sculptor 26U Legendary Creature -- Human Wizard At the beginning of combat on your turn, put a +1/+1 counter on each of up to two target creatures you control. {G}{U}, {T}: Double the number of each kind of counter on up to two target creatures and/or artifacts you control. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Zimone, Paradox Sculptor 26U Legendary Creature -- Human Wizard At the beginning of combat on your turn, put a +1/+1 counter on each of up to two target creatures you control. {G}{U}, {T}: Double the number of each kind of counter on up to two target creatures and/or artifacts you control. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Zimone, Paradox Sculptor 26U Legendary Creature -- Human Wizard At the beginning of combat on your turn, put a +1/+1 counter on each of up to two target creatures you control. {G}{U}, {T}: Double the number of each kind of counter on up to two target creatures and/or artifacts you control. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Agatha's Soul Cauldron 2 Legendary Artifact You may spend mana as though it were mana of any color to activate abilities of creatures you control. Creatures you control with +1/+1 counters on them have all activated abilities of all creature cards exiled with Agatha's Soul Cauldron. {T}: Exile target card from a graveyard. When a creature card is exiled this way, put a +1/+1 counter on target creature you control. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Bounce Off U Instant Return target creature or Vehicle to its owner's hand. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Filter Out 1UU Instant Return all noncreature, nonland permanents to their owners' hands. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Filter Out 1UU Instant Return all noncreature, nonland permanents to their owners' hands. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Season of Gathering (4)(G)(G) Sorcery Choose up to five {P} worth of modes. You may choose the same mode more than once. {P} -- Put a +1/+1 counter on a creature you control. It gains vigilance and trample until end of turn. {P}{P} -- Choose artifact or enchantment. Destroy all permanents of the chosen type. {P}{P}{P} -- Draw cards equal to the greatest power among creatures you control. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Season of Gathering (4)(G)(G) Sorcery Choose up to five {P} worth of modes. You may choose the same mode more than once. {P} -- Put a +1/+1 counter on a creature you control. It gains vigilance and trample until end of turn. {P}{P} -- Choose artifact or enchantment. Destroy all permanents of the chosen type. {P}{P}{P} -- Draw cards equal to the greatest power among creatures you control. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Season of Weaving (4)(U)(U) Sorcery Choose up to five {P} worth of modes. You may choose the same mode more than once. {P} -- Draw a card. {P}{P} -- Choose an artifact or creature you control. Create a token that's a copy of it. {P}{P}{P} -- Return each nonland, nontoken permanent to its owner's hand. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Season of Weaving (4)(U)(U) Sorcery Choose up to five {P} worth of modes. You may choose the same mode more than once. {P} -- Draw a card. {P}{P} -- Choose an artifact or creature you control. Create a token that's a copy of it. {P}{P}{P} -- Return each nonland, nontoken permanent to its owner's hand. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
The Aetherspark (4) Legendary Artifact Planeswalker -- Equipment As long as The Aetherspark is attached to a creature, The Aetherspark can't be attacked and has "Whenever equipped creature deals combat damage during your turn, put that many loyalty counters on The Aetherspark." [+1]: Attach The Aetherspark to up to one target creature you control. Put a +1/+1 counter on that creature. [-5]: Draw two cards. [-10]: Add ten mana of any one color. [sideboard] L 4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tranquil Frillback (2)(G) Creature -- Dinosaur When this creature enters, you may pay {G} up to three times. When you pay this cost one or more times, choose up to that many -- * Destroy target artifact or enchantment. * Exile target player's graveyard. * You gain 4 life. [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tranquil Frillback (2)(G) Creature -- Dinosaur When this creature enters, you may pay {G} up to three times. When you pay this cost one or more times, choose up to that many -- * Destroy target artifact or enchantment. * Exile target player's graveyard. * You gain 4 life. [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tyvar, the Pummeler (1)(G)(G) Legendary Creature -- Elf Warrior Tap another untapped creature you control: Tyvar gains indestructible until end of turn. Tap it. {3}{G}{G}: Creatures you control get +X/+X until end of turn, where X is the greatest power among creatures you control. [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Unauthorized Exit 1 U Instant Return target nonland permanent to its owner's hand. Surveil 1. (Look at the top card of your library. You may put it into your graveyard.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Unauthorized Exit 1 U Instant Return target nonland permanent to its owner's hand. Surveil 1. (Look at the top card of your library. You may put it into your graveyard.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Zopandrel, Hunger Dominus 5 G G Legendary Creature -- Phyrexian Horror Reach At the beginning of each combat, double the power and toughness of each creature you control until end of turn. {G/P}{G/P}, Sacrifice two other creatures: Put an indestructible counter on Zopandrel. ({G/P} can be paid with either {G} or 2 life.) [sideboard] 4/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	
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