

## Adarkar Wastes

Land

{T}: Add {C}.  
{T}: Add {W} or {U}. This land deals  
1 damage to you.

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## Annex Sentry

②③

Artifact Creature -- Phyrexian Cleric

Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)  
When this creature enters, exile target artifact or creature an opponent controls with mana value 3 or less until this creature leaves the battlefield.

1/4

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1/4

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## Aspirant's Ascent

U

Instant

Until end of turn, target creature gets +1/+3 and gains flying and toxic 1. (Players dealt combat damage by that creature also get a poison counter.)

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②③

Choose one --

- \* Charge of the Mites deals damage equal to the number of creatures you control to target creature or planeswalker.
- \* Create two 1/1 colorless Phyrexian Mite artifact creature tokens with toxic 1 and "This token can't block." (Players dealt combat damage by them also get a poison counter.)

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W

Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)  
When this creature dies, create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."

1/1

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1/1

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① ⑥

Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) Whenever a creature you control with deathtouch deals combat damage to a player, that player gets two poison counters. (A player with ten or more poison counters loses the game.)

1/3

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| <b>Fynn, the Fangbearer</b> 1G<br>Legendary Creature -- Human Warrior<br>Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.)<br>Whenever a creature you control with deathtouch deals combat damage to a player, that player gets two poison counters. (A player with ten or more poison counters loses the game.)<br><div>1/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Island</b><br>Basic Land -- Island<br>({T}: Add {U}.)<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                        | <b>Jawbone Duelist</b> 1W<br>Creature -- Phyrexian Soldier<br>Double strike<br>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                                                          | <b>Jawbone Duelist</b> 1W<br>Creature -- Phyrexian Soldier<br>Double strike<br>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                                                          |
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| <div><div>Mockingbird</div><div><div>X</div><div>U</div></div><div>Creature -- Bird Bard</div><div>Flying<br/>You may have this creature enter as a copy of any creature on the battlefield with mana value less than or equal to the amount of mana spent to cast this creature, except it's a Bird in addition to its other types and it has flying.</div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Plains</div><div>Basic Land -- Plains</div><div>{T}: Add {W}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                             | <div><div>Razorverge Thicket</div><div>Land</div><div>This land enters tapped unless you control two or fewer other lands.<br/>{T}: Add {G} or {W}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Razorverge Thicket</div><div>Land</div><div>This land enters tapped unless you control two or fewer other lands.<br/>{T}: Add {G} or {W}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
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## Seachrome Coast

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## Serum Snare

① ②

Instant

Return target nonland permanent to its owner's hand. If that permanent had mana value 3 or less, proliferate. (Choose any number of permanents and/or players, then give each another counter of each kind already there.)

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## Sheltered by Ghosts

① W

|             |    |      |
|-------------|----|------|
| Enchantment | -- | Aura |
|-------------|----|------|

Enchant Creature you control  
When this Aura enters, exile target  
nonland permanent an opponent  
controls until this Aura leaves the  
battlefield.  
Enchanted creature gets +1/+0 and  
has lifelink and ward {2}.

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| <div> <div> <b>Skrelv, Defector Mite</b> <div>W</div> </div> <div>           Legendary Artifact Creature -- Phyrexian Mite         </div> </div> <div> <p>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)</p> <p>Skrelv can't block.</p> <p>{W/P}, {T}: Choose a color. Another target creature you control gains toxic 1 and hexproof from that color until end of turn. It can't be blocked by creatures of that color this turn. ({W/P} can be paid with either {W} or 2 life.)</p> </div> <div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div> <b>Skrelv, Defector Mite</b> <div>W</div> </div> <div>           Legendary Artifact Creature -- Phyrexian Mite         </div> </div> <div> <p>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)</p> <p>Skrelv can't block.</p> <p>{W/P}, {T}: Choose a color. Another target creature you control gains toxic 1 and hexproof from that color until end of turn. It can't be blocked by creatures of that color this turn. ({W/P} can be paid with either {W} or 2 life.)</p> </div> <div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div> <b>Skrelv, Defector Mite</b> <div>W</div> </div> <div>           Legendary Artifact Creature -- Phyrexian Mite         </div> </div> <div> <p>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)</p> <p>Skrelv can't block.</p> <p>{W/P}, {T}: Choose a color. Another target creature you control gains toxic 1 and hexproof from that color until end of turn. It can't be blocked by creatures of that color this turn. ({W/P} can be paid with either {W} or 2 life.)</p> </div> <div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div> <b>Skrelv, Defector Mite</b> <div>W</div> </div> <div>           Legendary Artifact Creature -- Phyrexian Mite         </div> </div> <div> <p>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)</p> <p>Skrelv can't block.</p> <p>{W/P}, {T}: Choose a color. Another target creature you control gains toxic 1 and hexproof from that color until end of turn. It can't be blocked by creatures of that color this turn. ({W/P} can be paid with either {W} or 2 life.)</p> </div> <div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> |
| <div> <div> <b>Skrelv's Hive</b> <div>1W</div> </div> <div>           Enchantment         </div> </div> <div> <p>At the beginning of your upkeep, you lose 1 life and create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."</p> <p>Corrupted -- As long as an opponent has three or more poison counters, creatures you control with toxic have lifelink.</p> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                                        | <div> <div> <b>Skrelv's Hive</b> <div>1W</div> </div> <div>           Enchantment         </div> </div> <div> <p>At the beginning of your upkeep, you lose 1 life and create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."</p> <p>Corrupted -- As long as an opponent has three or more poison counters, creatures you control with toxic have lifelink.</p> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                                        | <div> <div> <b>Skrelv's Hive</b> <div>1W</div> </div> <div>           Enchantment         </div> </div> <div> <p>At the beginning of your upkeep, you lose 1 life and create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."</p> <p>Corrupted -- As long as an opponent has three or more poison counters, creatures you control with toxic have lifelink.</p> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                                        | <div> <div> <b>The Seedcore</b> </div> <div>           Land -- Sphere         </div> </div> <div> <p>{T}: Add {C}.</p> <p>{T}: Add one mana of any color. Spend this mana only to cast Phyrexian creature spells.</p> <p>Corrupted -- {T}: Target 1/1 creature gets +2/+1 until end of turn. Activate only if an opponent has three or more poison counters.</p> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                                                                                        |

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| <div><div><div>This Town Ain't Big Enough</div><div>Instant</div><div><div>This spell costs {3} less to cast if it targets a permanent you control. Return up to two target nonland permanents to their owners' hands.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                      | <div><div><div>Venerated Rotpriest</div><div>Creature -- Phyrexian Druid</div><div><div>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)</div><div>Whenever a creature you control becomes the target of a spell, target opponent gets a poison counter.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                   | <div><div><div>Venerated Rotpriest</div><div>Creature -- Phyrexian Druid</div><div><div>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)</div><div>Whenever a creature you control becomes the target of a spell, target opponent gets a poison counter.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                   | <div><div><div>Venerated Rotpriest</div><div>Creature -- Phyrexian Druid</div><div><div>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)</div><div>Whenever a creature you control becomes the target of a spell, target opponent gets a poison counter.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> |

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| <div><div><div>Venerated Rotpriest</div><div>⑥</div></div><div>Creature -- Phyrexian Druid</div><div><div>Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)</div><div>Whenever a creature you control becomes the target of a spell, target opponent gets a poison counter.</div></div><div><div>1/2</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Yavimaya Coast</div></div><div>Land</div><div><div>{T}: Add {C}.</div><div>{T}: Add {G} or {U}. This land deals 1 damage to you.</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                       | <div><div><div>Yavimaya Coast</div></div><div>Land</div><div><div>{T}: Add {C}.</div><div>{T}: Add {G} or {U}. This land deals 1 damage to you.</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                       | <div><div><div>Yavimaya Coast</div></div><div>Land</div><div><div>{T}: Add {C}.</div><div>{T}: Add {G} or {U}. This land deals 1 damage to you.</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                    |
| <div><div><div>Bring the Ending</div><div>①④</div></div><div>Instant</div><div><div>Counter target spell unless its controller pays {2}.</div><div>Corrupted -- Counter that spell instead if its controller has three or more poison counters.</div></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                | <div><div><div>Bring the Ending</div><div>①④</div></div><div>Instant</div><div><div>Counter target spell unless its controller pays {2}.</div><div>Corrupted -- Counter that spell instead if its controller has three or more poison counters.</div></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Bring the Ending</div><div>①④</div></div><div>Instant</div><div><div>Counter target spell unless its controller pays {2}.</div><div>Corrupted -- Counter that spell instead if its controller has three or more poison counters.</div></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Doorkeeper Thrull</div><div>①④</div></div><div>Creature -- Thrull</div><div><div>Flash</div><div>Flying</div><div>Artifacts and creatures entering don't cause abilities to trigger.</div></div><div>[sideboard]</div><div><div>1/2</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |



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| <div> Split Up 1WW </div> <div> Sorcery </div> <div> Choose one -- <ul style="list-style-type: none"> <li>* Destroy all tapped creatures.</li> <li>* Destroy all untapped creatures.</li> </ul> </div> <div> [sideboard] </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> Surge of Salvation W </div> <div> Instant </div> <div> You and permanents you control gain hexproof until end of turn. Prevent all damage that black and/or red sources would deal to creatures you control this turn. </div> <div> [sideboard] </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> Surge of Salvation W </div> <div> Instant </div> <div> You and permanents you control gain hexproof until end of turn. Prevent all damage that black and/or red sources would deal to creatures you control this turn. </div> <div> [sideboard] </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> |  |
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