

Absorb W U U Instant Counter target spell. You gain 3 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Adarkar Wastes Land {T}: Add {C}. {T}: Add {W} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Adarkar Wastes Land {T}: Add {C}. {T}: Add {W} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Adarkar Wastes Land {T}: Add {C}. {T}: Add {W} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Adarkar Wastes Land {T}: Add {C}. {T}: Add {W} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cho-Manno, Revolutionary 2 W W Legendary Creature -- Human Rebel Prevent all damage that would be dealt to Cho-Manno. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Coastal Tower Land This land enters tapped. {T}: Add {W} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Coastal Tower Land This land enters tapped. {T}: Add {W} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Defiant Falcon 1 W Creature -- Rebel Bird Flying {4}, {T}: Search your library for a Rebel permanent card with mana value 3 or less, put it onto the battlefield, then shuffle. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Defiant Vanguard 2 W Creature -- Human Rebel When this creature blocks, at end of combat, destroy it and all creatures it blocked this turn. {5}, {T}: Search your library for a Rebel permanent card with mana value 4 or less, put it onto the battlefield, then shuffle. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Jhovall Queen 4 W W Creature -- Cat Rebel Vigilance 4/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lin Sivvi, Defiant Hero 1 W W Legendary Creature -- Human Rebel {X}, {T}: Search your library for a Rebel permanent card with mana value X or less, put it onto the battlefield, then shuffle. {3}: Put target Rebel card from your graveyard on the bottom of your library. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lin Sivvi, Defiant Hero 1 W W Legendary Creature -- Human Rebel {X}, {T}: Search your library for a Rebel permanent card with mana value X or less, put it onto the battlefield, then shuffle. {3}: Put target Rebel card from your graveyard on the bottom of your library. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lin Sivvi, Defiant Hero 1 W W Legendary Creature -- Human Rebel {X}, {T}: Search your library for a Rebel permanent card with mana value X or less, put it onto the battlefield, then shuffle. {3}: Put target Rebel card from your graveyard on the bottom of your library. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Lin Sivvi, Defiant Hero 1 W W Legendary Creature -- Human Rebel {X}, {T}: Search your library for a Rebel permanent card with mana value X or less, put it onto the battlefield, then shuffle. {3}: Put target Rebel card from your graveyard on the bottom of your library. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mana Leak 1 U Instant Counter target spell unless its controller pays {3}. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mana Leak 1 U Instant Counter target spell unless its controller pays {3}. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mana Leak 1 U Instant Counter target spell unless its controller pays {3}. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mana Leak 1 U Instant Counter target spell unless its controller pays {3}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mishra's Factory Land {T}: Add {C}. {1}: This land becomes a 2/2 Assembly-Worker artifact creature until end of turn. It's still a land. {T}: Target Assembly-Worker creature gets +1/+1 until end of turn.
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Basic Land -- Plains

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W

Creature -- Human Rebel

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

W

Creature -- Human Rebel

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

W

Creature -- Human Rebel

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

W

Creature -- Human Rebel

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

③ W W

Creature -- Human Rebel

3/3

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① ② W

Enchantment

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Enchantment

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Secluded Steppe Land This land enters tapped. {T}: Add {W}. Cycling {W} ({W}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Secluded Steppe Land This land enters tapped. {T}: Add {W}. Cycling {W} ({W}, Discard this card: Draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Standstill Enchantment When a player casts a spell, sacrifice this enchantment. If you do, each of that player's opponents draws three cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Standstill Enchantment When a player casts a spell, sacrifice this enchantment. If you do, each of that player's opponents draws three cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Swords to Plowshares (W) Instant Exile target creature. Its controller gains life equal to its power. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Swords to Plowshares (W) Instant Exile target creature. Its controller gains life equal to its power. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Whipcorder (W)(W) Creature -- Human Soldier Rebel {W}, {T}: Tap target creature. Morph {W} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.) 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Worship (3)(W) Enchantment If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Annul (U) Instant Counter target artifact or enchantment spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Annul (U) Instant Counter target artifact or enchantment spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Aura of Silence (1)(W)(W) Enchantment Artifact and enchantment spells your opponents cast cost {2} more to cast. Sacrifice this enchantment: Destroy target artifact or enchantment. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blue Elemental Blast (U) Instant Choose one -- * Counter target red spell. * Destroy target red permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Choose one --

- * Counter target red spell.
- * Destroy target red permanent.

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Return all green permanents to their owners' hands.

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Choose one --
* Counter target spell if it's red.
* Destroy target permanent if it's red.
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② W W

You have shroud. (You can't be the target of spells or abilities.)

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Black creatures can't attack or block.

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② ② W

Flying, protection from black

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2/1

②③

Flying, protection from black

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2/1

②③

Flying, protection from red

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2/1

Tormod's Crypt 0 Artifact {T}, Sacrifice this artifact: Exile target player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Warmth 1W Enchantment Whenever an opponent casts a red spell, you gain 2 life. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Warmth 1W Enchantment Whenever an opponent casts a red spell, you gain 2 life. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	