

Breathless Knight ①Wⓑ Creature -- Spirit Knight Flying, lifelink Whenever this creature or another creature you control enters, if that creature entered from a graveyard or you cast it from a graveyard, put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Breathless Knight ①Wⓑ Creature -- Spirit Knight Flying, lifelink Whenever this creature or another creature you control enters, if that creature entered from a graveyard or you cast it from a graveyard, put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Breathless Knight ①Wⓑ Creature -- Spirit Knight Flying, lifelink Whenever this creature or another creature you control enters, if that creature entered from a graveyard or you cast it from a graveyard, put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Breathless Knight ①Wⓑ Creature -- Spirit Knight Flying, lifelink Whenever this creature or another creature you control enters, if that creature entered from a graveyard or you cast it from a graveyard, put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Castigate Ⓦⓑ Sorcery Target opponent reveals their hand. You choose a nonland card from it and exile that card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Castigate Ⓦⓑ Sorcery Target opponent reveals their hand. You choose a nonland card from it and exile that card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Castigate Ⓦⓑ Sorcery Target opponent reveals their hand. You choose a nonland card from it and exile that card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Castigate Ⓦⓑ Sorcery Target opponent reveals their hand. You choose a nonland card from it and exile that card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Contaminated Landscape

Land

{T}: Add {C}.
{T}, Sacrifice this land: Search your library for a basic Plains, Island, or Swamp card, put it onto the battlefield tapped, then shuffle.
Cycling {W}{U}{B} ({W}{U}{B}, Discard this card: Draw a card.)

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Cycling {W}{U}{B} ({W}{U}{B}, Discard this card: Draw a card.)

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Edge of the Divinity

(W/B)

Enchantment -- Aura

```

Enchant creature
As long as enchanted creature is
white, it gets +1/+2.
As long as enchanted creature is
black, it gets +2/+1.

```

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Edge of the Divinity

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Edge of the Divinity

(W/B)

Enchantment - - Aura

Enchant creature
As long as enchanted creature is
white, it gets $+1/+2$.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Edge of the Divinity

W/E

Enchantment -- Aura

```

Enchant creature
As long as enchanted creature is
white, it gets +1/+2.
As long as enchanted creature is
black, it gets +2/+1.

```

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - pesceculo87 - Pauper (Lega Antimeta Pauper (1° tappa))

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 2/10 - 8 cards - 2.5 x 3.5 in each

① (W/B) (W/B)

Enchant creature
Enchanted creature gets +1/+1 and
has flying and lifelink.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① (W/B) (W/B)

Enchant creature
Enchanted creature gets +1/+1 and
has flying and lifelink.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① (W/B) (W/B)

Enchant creature
Enchanted creature gets +1/+1 and
has flying and lifelink.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① (W/B) (W/B)

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Enchant creature
Enchanted creature gets +1/+1 and
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① W B

Flying
Exort (Whenever you cast a spell, you may pay {W/B}. If you do, each opponent loses 1 life and you gain that much life.)

2/2

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Extort (Whenever you cast a spell, you may pay {W/B}. If you do, each opponent loses 1 life and you gain that much life.)

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horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Mourning Thrull 1 W/B Creature -- Thrull ({W/B} can be paid with either {W} or {B}.) Flying Whenever this creature deals damage, you gain that much life. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mourning Thrull 1 W/B Creature -- Thrull ({W/B} can be paid with either {W} or {B}.) Flying Whenever this creature deals damage, you gain that much life. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mourning Thrull 1 W/B Creature -- Thrull ({W/B} can be paid with either {W} or {B}.) Flying Whenever this creature deals damage, you gain that much life. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mourning Thrull 1 W/B Creature -- Thrull ({W/B} can be paid with either {W} or {B}.) Flying Whenever this creature deals damage, you gain that much life. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Nightsky Mimic 1 W/B Creature -- Shapeshifter Whenever you cast a spell that's both white and black, this creature has base power and toughness 4/4 until end of turn and gains flying until end of turn. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Nightsky Mimic 1 W/B Creature -- Shapeshifter Whenever you cast a spell that's both white and black, this creature has base power and toughness 4/4 until end of turn and gains flying until end of turn. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Nightsky Mimic 1 W/B Creature -- Shapeshifter Whenever you cast a spell that's both white and black, this creature has base power and toughness 4/4 until end of turn and gains flying until end of turn. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Nightsky Mimic 1 W/B Creature -- Shapeshifter Whenever you cast a spell that's both white and black, this creature has base power and toughness 4/4 until end of turn and gains flying until end of turn. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Nip Gwyllion W/B Creature -- Hag Lifelink (Damage dealt by this creature also causes you to gain that much life.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Nip Gwyllion W/B Creature -- Hag Lifelink (Damage dealt by this creature also causes you to gain that much life.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Nip Gwyllion W/B Creature -- Hag Lifelink (Damage dealt by this creature also causes you to gain that much life.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Nip Gwyllion W/B Creature -- Hag Lifelink (Damage dealt by this creature also causes you to gain that much life.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Tithe DrinkerWB Creature -- Vampire Lifelink (Damage dealt by this creature also causes you to gain that much life.) Extort (Whenever you cast a spell, you may pay {W/B}. If you do, each opponent loses 1 life and you gain that much life.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tithe DrinkerWB Creature -- Vampire Lifelink (Damage dealt by this creature also causes you to gain that much life.) Extort (Whenever you cast a spell, you may pay {W/B}. If you do, each opponent loses 1 life and you gain that much life.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tithe DrinkerWB Creature -- Vampire Lifelink (Damage dealt by this creature also causes you to gain that much life.) Extort (Whenever you cast a spell, you may pay {W/B}. If you do, each opponent loses 1 life and you gain that much life.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tithe DrinkerWB Creature -- Vampire Lifelink (Damage dealt by this creature also causes you to gain that much life.) Extort (Whenever you cast a spell, you may pay {W/B}. If you do, each opponent loses 1 life and you gain that much life.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Unmake W/B W/B W/B Instant Exile target creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Unmake W/B W/B W/B Instant Exile target creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Unmake W/B W/B W/B Instant Exile target creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Unmake W/B W/B W/B Instant Exile target creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Beckon Apparition W/B Instant Exile target card from a graveyard. Create a 1/1 white and black Spirit creature token with flying. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Beckon Apparition W/B Instant Exile target card from a graveyard. Create a 1/1 white and black Spirit creature token with flying. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Beckon Apparition W/B Instant Exile target card from a graveyard. Create a 1/1 white and black Spirit creature token with flying. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Pillory of the Sleepless 1WB Enchantment -- Aura Enchant creature Enchanted creature can't attack or block. Enchanted creature has "At the beginning of your upkeep, you lose 1 life." [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Pillory of the Sleepless 1WB Enchantment -- Aura Enchant creature Enchanted creature can't attack or block. Enchanted creature has "At the beginning of your upkeep, you lose 1 life." [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Soul Link 1WB Enchantment -- Aura Enchant creature Whenever enchanted creature deals damage, you gain that much life. Whenever enchanted creature is dealt damage, you gain that much life. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Soul Link 1WB Enchantment -- Aura Enchant creature Whenever enchanted creature deals damage, you gain that much life. Whenever enchanted creature is dealt damage, you gain that much life. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Supernatural Stamina (B) Instant Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control." [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Supernatural Stamina (B) Instant Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control." [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Supernatural Stamina (B) Instant Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control." [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	