

Aarakocra Sneak 3 U Creature -- Bird Rogue Flying When this creature enters, you take the initiative. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aarakocra Sneak 3 U Creature -- Bird Rogue Flying When this creature enters, you take the initiative. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aarakocra Sneak 3 U Creature -- Bird Rogue Flying When this creature enters, you take the initiative. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aarakocra Sneak 3 U Creature -- Bird Rogue Flying When this creature enters, you take the initiative. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Contaminated Aquifer Land -- Island Swamp ({T}: Add {U} or {B}.) This land enters tapped. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Contaminated Aquifer Land -- Island Swamp ({T}: Add {U} or {B}.) This land enters tapped. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Contaminated Aquifer Land -- Island Swamp ({T}: Add {U} or {B}.) This land enters tapped. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Counterspell U U Instant Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Fatal Push B Instant Destroy target creature if it has mana value 2 or less. Revolt -- Destroy that creature if it has mana value 4 or less instead if a permanent left the battlefield under your control this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Imoen, Mystic Trickster 2 U Legendary Creature -- Human Rogue Wizard Ward {2} (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.) At the beginning of your end step, if you have the initiative, draw a card. Draw another card if you've completed a dungeon. Choose a Background (You can have a Background as a second commander.) 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Imoen, Mystic Trickster 2 U Legendary Creature -- Human Rogue Wizard Ward {2} (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.) At the beginning of your end step, if you have the initiative, draw a card. Draw another card if you've completed a dungeon. Choose a Background (You can have a Background as a second commander.) 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Island Basic Land -- Island {T}: Add {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Lórien Revealed 3 U U Sorcery Draw three cards. Islandcycling {1} ({1}, Discard this card: Search your library for an Island card, reveal it, put it into your hand, then shuffle.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lórien Revealed 3 U U Sorcery Draw three cards. Islandcycling {1} ({1}, Discard this card: Search your library for an Island card, reveal it, put it into your hand, then shuffle.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lórien Revealed 3 U U Sorcery Draw three cards. Islandcycling {1} ({1}, Discard this card: Search your library for an Island card, reveal it, put it into your hand, then shuffle.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lórien Revealed 3 U U Sorcery Draw three cards. Islandcycling {1} ({1}, Discard this card: Search your library for an Island card, reveal it, put it into your hand, then shuffle.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Lotus Petal Artifact {T}, Sacrifice this artifact: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lotus Petal Artifact {T}, Sacrifice this artifact: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lotus Petal Artifact {T}, Sacrifice this artifact: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lotus Petal Artifact {T}, Sacrifice this artifact: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Passageway Seer Creature -- Tiefling Warlock Lifelink When this creature enters, you take the initiative. At the beginning of your end step, if you have the initiative, put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Passageway Seer Creature -- Tiefling Warlock Lifelink When this creature enters, you take the initiative. At the beginning of your end step, if you have the initiative, put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Passageway Seer Creature -- Tiefling Warlock Lifelink When this creature enters, you take the initiative. At the beginning of your end step, if you have the initiative, put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Peat Bog Land This land enters tapped with two depletion counters on it. {T}, Remove a depletion counter from this land: Add {B}{B}. If there are no depletion counters on this land, sacrifice it. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Underdark Explorer4B Creature -- Lizard Warrior Menace (This creature can't be blocked except by two or more creatures.) When this creature enters, you take the initiative. 5/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Underdark Explorer4B Creature -- Lizard Warrior Menace (This creature can't be blocked except by two or more creatures.) When this creature enters, you take the initiative. 5/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Underdark Explorer4B Creature -- Lizard Warrior Menace (This creature can't be blocked except by two or more creatures.) When this creature enters, you take the initiative. 5/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Unexpected Fangs1B Instant Put a +1/+1 counter and a lifelink counter on target creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Vicious Battlerager (3)(B) Creature -- Dwarf Barbarian When this creature enters, you take the initiative. Spiked Retribution -- Whenever this creature becomes blocked by a creature, that creature's controller loses 5 life. 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Vicious Battlerager (3)(B) Creature -- Dwarf Barbarian When this creature enters, you take the initiative. Spiked Retribution -- Whenever this creature becomes blocked by a creature, that creature's controller loses 5 life. 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Vicious Battlerager (3)(B) Creature -- Dwarf Barbarian When this creature enters, you take the initiative. Spiked Retribution -- Whenever this creature becomes blocked by a creature, that creature's controller loses 5 life. 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Vicious Battlerager (3)(B) Creature -- Dwarf Barbarian When this creature enters, you take the initiative. Spiked Retribution -- Whenever this creature becomes blocked by a creature, that creature's controller loses 5 life. 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Ashiok, Dream Render (1)(U/B)(U/B) Legendary Planeswalker -- Ashiok Spells and abilities your opponents control can't cause their controller to search their library. [-1]: Target player mills four cards. Then exile each opponent's graveyard. [sideboard] L 5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ashiok, Dream Render (1)(U/B)(U/B) Legendary Planeswalker -- Ashiok Spells and abilities your opponents control can't cause their controller to search their library. [-1]: Target player mills four cards. Then exile each opponent's graveyard. [sideboard] L 5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blue Elemental Blast (U) Instant Choose one -- * Counter target red spell. * Destroy target red permanent. [sideboard] L 5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blue Elemental Blast (U) Instant Choose one -- * Counter target red spell. * Destroy target red permanent. [sideboard] L 5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - De Simone, Antonio - FreeForm (Duster Format - 2nd tournament)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 8/10 - 8 cards - 2.5 x 3.5 in each

Blue Elemental Blast U Instant Choose one -- * Counter target red spell. * Destroy target red permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Blue Elemental Blast U Instant Choose one -- * Counter target red spell. * Destroy target red permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dispel U Instant Counter target instant spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Drown in Sorrow 1BB Sorcery All creatures get -2/-2 until end of turn. Scry 1. (Look at the top card of your library. You may put that card on the bottom.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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