

Arcane Denial 1 U Instant Counter target spell. Its controller may draw up to two cards at the beginning of the next turn's upkeep. You draw a card at the beginning of the next turn's upkeep. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Arcane Denial 1 U Instant Counter target spell. Its controller may draw up to two cards at the beginning of the next turn's upkeep. You draw a card at the beginning of the next turn's upkeep. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Black Vise 1 Artifact As this artifact enters, choose an opponent. At the beginning of the chosen player's upkeep, this artifact deals X damage to that player, where X is the number of cards in their hand minus 4. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Black Vise 1 Artifact As this artifact enters, choose an opponent. At the beginning of the chosen player's upkeep, this artifact deals X damage to that player, where X is the number of cards in their hand minus 4. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Chain of Vapor (U) Instant Return target nonland permanent to its owner's hand. Then that permanent's controller may sacrifice a land of their choice. If the player does, they may copy this spell and may choose a new target for that copy. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cloud of Faeries (1U) Creature -- Faerie Flying When this creature enters, untap up to two lands. Cycling {2} ({2}, Discard this card: Draw a card.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Confiscate (4UU) Enchantment -- Aura Enchant permanent You control enchanted permanent. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Counterspell (UU) Instant Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Mana Leak Instant Counter target spell unless its controller pays {3}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Man-o'-War Creature -- Jellyfish When this creature enters, return target creature to its owner's hand. 2/2PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Man-o'-War Creature -- Jellyfish When this creature enters, return target creature to its owner's hand. 2/2PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Man-o'-War Creature -- Jellyfish When this creature enters, return target creature to its owner's hand. 2/2PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Mishra's Factory

Land

{T}: Add {C}.
{1}: This land becomes a 2/2
Assembly-Worker artifact creature
until end of turn. It's still a
land.
{T}: Target Assembly-Worker creature
gets +1/+1 until end of turn.

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Mishra's Factory

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{T}: Add {C}.
{1}: This land becomes a 2/2 Assembly-Worker artifact creature until end of turn. It's still a land.
{T}: Target Assembly-Worker creature gets +1/+1 until end of turn.

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Propaganda

② ③

Enchantment

Creatures can't attack you unless their controller pays {2} for each creature they control that's attacking you.

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Prosperity

$\textcircled{X} \textcircled{U}$

Sorcery

Each player draws X cards.

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Each player draws X cards.

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Rishadan Cutpurse

②③

Creature -- Human Pirate

When this creature enters, each opponent sacrifices a permanent of their choice unless they pay {1}.

1/1

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Rishadan Cutpurse

②③

Creature -- Human Pirate

When this creature enters, each opponent sacrifices a permanent of their choice unless they pay {1}.

1/1

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Rishadan Footpad (3)(U) Creature -- Human Pirate When this creature enters, each opponent sacrifices a permanent of their choice unless they pay {2}. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Rishadan Footpad (3)(U) Creature -- Human Pirate When this creature enters, each opponent sacrifices a permanent of their choice unless they pay {2}. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sapphire Medallion (2) Artifact Blue spells you cast cost {1} less to cast. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Scrivener (4)(U) Creature -- Human Wizard When this creature enters, you may return target instant card from your graveyard to your hand. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Stroke of Genius (X)(2)(U) Instant Target player draws X cards. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tradewind Rider (3)(U) Creature -- Spirit Flying {T}, Tap two untapped creatures you control: Return target permanent to its owner's hand. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tradewind Rider (3)(U) Creature -- Spirit Flying {T}, Tap two untapped creatures you control: Return target permanent to its owner's hand. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tradewind Rider (3)(U) Creature -- Spirit Flying {T}, Tap two untapped creatures you control: Return target permanent to its owner's hand. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tradewind Rider (3)(U) Creature -- Spirit Flying {T}, Tap two untapped creatures you control: Return target permanent to its owner's hand. 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Umbilicus (4) Artifact At the beginning of each player's upkeep, that player may pay 2 life. If they don't, they return a permanent they control to its owner's hand. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Upheaval (4)(U)(U) Sorcery Return all permanents to their owners' hands. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wall of Tears (1)(U) Creature -- Wall Defender (This creature can't attack.) Whenever this creature blocks a creature, return that creature to its owner's hand at end of combat. 0/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Words of Wind (2)(U) Enchantment {1}: The next time you would draw a card this turn, each player returns a permanent they control to its owner's hand instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Zephyr Falcon (1)(U) Creature -- Bird Flying, vigilance 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Annul (U) Instant Counter target artifact or enchantment spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Annul (U) Instant Counter target artifact or enchantment spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Annul Instant Counter target artifact or enchantment spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blue Elemental Blast Instant Choose one -- * Counter target red spell. * Destroy target red permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blue Elemental Blast Instant Choose one -- * Counter target red spell. * Destroy target red permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Blue Elemental Blast Instant Choose one -- * Counter target red spell. * Destroy target red permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Chill Enchantment Red spells cost {2} more to cast. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Chill Enchantment Red spells cost {2} more to cast. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hibernation Instant Return all green permanents to their owners' hands. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hibernation Instant Return all green permanents to their owners' hands. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Hibernation 2 U Instant Return all green permanents to their owners' hands. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Phyrexian Furnace 1 Artifact {T}: Exile the bottom card of target player's graveyard. {1}, Sacrifice this artifact: Exile target card from a graveyard. Draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Propaganda 2 U Enchantment Creatures can't attack you unless their controller pays {2} for each creature they control that's attacking you. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Telepathy U Enchantment Your opponents play with their hands revealed. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Tormod's Crypt 0 Artifact {T}, Sacrifice this artifact: Exile target player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev			

Playtest cards - MCBastos - Premodern (Torneio de Outono)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 10/10 - 5 cards - 2.5 x 3.5 in each