

Anguished Recollection 1R Sorcery Discard a card. If you do, seek two cards that don't share a card type with the discarded card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Anguished Recollection 1R Sorcery Discard a card. If you do, seek two cards that don't share a card type with the discarded card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Anguished Recollection 1R Sorcery Discard a card. If you do, seek two cards that don't share a card type with the discarded card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Anguished Recollection 1R Sorcery Discard a card. If you do, seek two cards that don't share a card type with the discarded card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Arena of Glory Land This land enters tapped unless you control a Mountain. {T}: Add {R}. {R}, {T}, Exert this land: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. (An exerted permanent won't untap during your next untap step.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Arena of Glory Land This land enters tapped unless you control a Mountain. {T}: Add {R}. {R}, {T}, Exert this land: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. (An exerted permanent won't untap during your next untap step.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Arena of Glory Land This land enters tapped unless you control a Mountain. {T}: Add {R}. {R}, {T}, Exert this land: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. (An exerted permanent won't untap during your next untap step.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Arena of Glory Land This land enters tapped unless you control a Mountain. {T}: Add {R}. {R}, {T}, Exert this land: Add {R}{R}. If that mana is spent on a creature spell, it gains haste until end of turn. (An exerted permanent won't untap during your next untap step.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Caldera Breaker 3 R R R Artifact Creature -- Golem Trample When Caldera Breaker enters, exile all Mountain cards from your library. When you do, Caldera Breaker deals that much damage to target creature or planeswalker an opponent controls. When Caldera Breaker dies, put all cards exiled with it onto the battlefield under their owner's control. Conjure four cards named Volcanic Geyser into your library, then shuffle. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Caldera Breaker 3 R R R Artifact Creature -- Golem Trample When Caldera Breaker enters, exile all Mountain cards from your library. When you do, Caldera Breaker deals that much damage to target creature or planeswalker an opponent controls. When Caldera Breaker dies, put all cards exiled with it onto the battlefield under their owner's control. Conjure four cards named Volcanic Geyser into your library, then shuffle. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Caldera Breaker 3 R R R Artifact Creature -- Golem Trample When Caldera Breaker enters, exile all Mountain cards from your library. When you do, Caldera Breaker deals that much damage to target creature or planeswalker an opponent controls. When Caldera Breaker dies, put all cards exiled with it onto the battlefield under their owner's control. Conjure four cards named Volcanic Geyser into your library, then shuffle. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Caldera Breaker 3 R R R Artifact Creature -- Golem Trample When Caldera Breaker enters, exile all Mountain cards from your library. When you do, Caldera Breaker deals that much damage to target creature or planeswalker an opponent controls. When Caldera Breaker dies, put all cards exiled with it onto the battlefield under their owner's control. Conjure four cards named Volcanic Geyser into your library, then shuffle. 6/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Cascading Cataracts Land Indestructible {T}: Add {C}. {5}, {T}: Add five mana in any combination of colors. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cindercone Smite R Sorcery Cindercone Smite deals 2 damage to target creature. Then create a Treasure token if you weren't the starting player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cindercone Smite R Sorcery Cindercone Smite deals 2 damage to target creature. Then create a Treasure token if you weren't the starting player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cindercone Smite R Sorcery Cindercone Smite deals 2 damage to target creature. Then create a Treasure token if you weren't the starting player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Land -- Mountain

(**{T}**: Add **{R}**.)
This land enters tapped unless you control three or more other Mountains.
When this land enters untapped, create a 1/1 red Dwarf creature token.

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Legendary Creature -- Eldrazi

This spell costs {1} less to cast for each card type among cards in your graveyard. When you cast this spell, you gain control of target opponent during that player's next turn. After that turn, that player takes an extra turn. Flying, trample, protection from instants

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3 R R

Creature -- Elemental Incarnation

Double strike
When this creature enters, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.
Evoke--Exile a red card from your hand.

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3 R R

Double strike
When this creature enters, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.
Invoke--Exile a red card from your hand.

3/3

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Evoke--Exile a red card from your hand.

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Evoke--Exile a red card from your hand.

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X R R R

Destroy x target artifacts and/or creatures. For each permanent destroyed this way, its controller reveals cards from the top of their library until an artifact or creature card is revealed and exiles that card. Those players put the exiled cards onto the battlefield, then shuffle.

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(X) (R) (R) (R)

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① R R R

Add seven {R}. You can cast only one more spell this turn.

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Irencrag Feat 1 R R R Sorcery Add seven {R}. You can cast only one more spell this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Kazuul's Fury 2 R Instant As an additional cost to cast this spell, sacrifice a creature. Kazuul's Fury deals damage equal to the sacrificed creature's power to any target. -----BACK FACE----- Kazuul's Cliffs Land This land enters tapped. {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Kazuul's Fury 2 R Instant As an additional cost to cast this spell, sacrifice a creature. Kazuul's Fury deals damage equal to the sacrificed creature's power to any target. -----BACK FACE----- Kazuul's Cliffs Land This land enters tapped. {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	March of Reckless Joy X R Instant As an additional cost to cast this spell, you may exile any number of red cards from your hand. This spell costs {2} less to cast for each card exiled this way. Exile the top X cards of your library. You may play up to two of those cards until the end of your next turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Sneak Attack 3 R Enchantment {R}: You may put a creature card from your hand onto the battlefield. That creature gains haste. Sacrifice the creature at the beginning of the next end step. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sneak Attack 3 R Enchantment {R}: You may put a creature card from your hand onto the battlefield. That creature gains haste. Sacrifice the creature at the beginning of the next end step. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spiteful Banditry X R R Enchantment When this enchantment enters, it deals X damage to each creature. Whenever one or more creatures your opponents control die, you create a Treasure token. This ability triggers only once each turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spiteful Banditry X R R Enchantment When this enchantment enters, it deals X damage to each creature. Whenever one or more creatures your opponents control die, you create a Treasure token. This ability triggers only once each turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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8

When this creature enters or leaves the battlefield, choose a land of each basic land type, then destroy those lands.

7/10

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4 R R

Trample
When this creature enters, discover 5.
{2}{R}, Discard this card: It deals 3 damage to target creature or planeswalker.

7/6

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4 R R

Trample
When this creature enters, discover
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7/6

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Ugin's Labyrinth Land Imprint -- When this land enters, you may exile a colorless card with mana value 7 or greater from your hand. {T}: Add {C}. If a card is exiled with this land, add {C}{C} instead. {T}: Return the exiled card to its owner's hand. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ugin's Labyrinth Land Imprint -- When this land enters, you may exile a colorless card with mana value 7 or greater from your hand. {T}: Add {C}. If a card is exiled with this land, add {C}{C} instead. {T}: Return the exiled card to its owner's hand. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ugin's Labyrinth Land Imprint -- When this land enters, you may exile a colorless card with mana value 7 or greater from your hand. {T}: Add {C}. If a card is exiled with this land, add {C}{C} instead. {T}: Return the exiled card to its owner's hand. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ugin's Labyrinth Land Imprint -- When this land enters, you may exile a colorless card with mana value 7 or greater from your hand. {T}: Add {C}. If a card is exiled with this land, add {C}{C} instead. {T}: Return the exiled card to its owner's hand. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Ulamog, the Defiler 19 Legendary Creature -- Eldrazi When you cast this spell, target opponent exiles the top half of their library, rounded up. Ward--Sacrifice two permanents. Ulamog enters with a number of +1/+1 counters on it equal to the greatest mana value among cards in exile. Ulamog has annihilator X, where X is the number of +1/+1 counters on it. 7/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ulamog, the Defiler 19 Legendary Creature -- Eldrazi When you cast this spell, target opponent exiles the top half of their library, rounded up. Ward--Sacrifice two permanents. Ulamog enters with a number of +1/+1 counters on it equal to the greatest mana value among cards in exile. Ulamog has annihilator X, where X is the number of +1/+1 counters on it. 7/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ulamog, the Defiler 19 Legendary Creature -- Eldrazi When you cast this spell, target opponent exiles the top half of their library, rounded up. Ward--Sacrifice two permanents. Ulamog enters with a number of +1/+1 counters on it equal to the greatest mana value among cards in exile. Ulamog has annihilator X, where X is the number of +1/+1 counters on it. 7/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ulamog, the Defiler 19 Legendary Creature -- Eldrazi When you cast this spell, target opponent exiles the top half of their library, rounded up. Ward--Sacrifice two permanents. Ulamog enters with a number of +1/+1 counters on it equal to the greatest mana value among cards in exile. Ulamog has annihilator X, where X is the number of +1/+1 counters on it. 7/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Yorion, Sky Nomad (3)(W/U)(W/U) Legendary Creature -- Bird Serpent Companion -- Your starting deck contains at least twenty cards more than the minimum deck size. (If this card is your chosen companion, you may put it into your hand from outside the game for {3} as a sorcery.) Flying When Yorion enters, exile any number of other nonland permanents you own and control. Return those cards to the battlefield at the beginning of the next end step. 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Chalice of the Void (X)(X) Artifact This artifact enters with X charge counters on it. Whenever a player casts a spell with mana value equal to the number of charge counters on this artifact, counter that spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Chalice of the Void (X)(X) Artifact This artifact enters with X charge counters on it. Whenever a player casts a spell with mana value equal to the number of charge counters on this artifact, counter that spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Defense Grid (2) Artifact Each spell costs {3} more to cast except during its controller's turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Defense Grid (2) Artifact Each spell costs {3} more to cast except during its controller's turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Disruptor Flute (2) Artifact Flash As this artifact enters, choose a card name. Spells with the chosen name cost {3} more to cast. Activated abilities of sources with the chosen name can't be activated unless they're mana abilities. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Disruptor Flute (2) Artifact Flash As this artifact enters, choose a card name. Spells with the chosen name cost {3} more to cast. Activated abilities of sources with the chosen name can't be activated unless they're mana abilities. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ghost Vacuum (1) Artifact {T}: Exile target card from a graveyard. {6}, {T}, Sacrifice this artifact: Put each creature card exiled with this artifact onto the battlefield under your control with a flying counter on it. Each of them is a 1/1 Spirit in addition to its other types. Activate only as a sorcery. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ghost Vacuum 1 Artifact {T}: Exile target card from a graveyard. {6}, {T}, Sacrifice this artifact: Put each creature card exiled with this artifact onto the battlefield under your control with a flying counter on it. Each of them is a 1/1 Spirit in addition to its other types. Activate only as a sorcery. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Maddening Hex 1RR Enchantment -- Aura Curse Enchant player Whenever enchanted player casts a noncreature spell, roll a d6. This Aura deals damage to that player equal to the result. Then attach this Aura to another one of your opponents chosen at random. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Maddening Hex 1RR Enchantment -- Aura Curse Enchant player Whenever enchanted player casts a noncreature spell, roll a d6. This Aura deals damage to that player equal to the result. Then attach this Aura to another one of your opponents chosen at random. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Maddening Hex 1RR Enchantment -- Aura Curse Enchant player Whenever enchanted player casts a noncreature spell, roll a d6. This Aura deals damage to that player equal to the result. Then attach this Aura to another one of your opponents chosen at random. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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