

Ancient Silver Dragon (6)(U)(U) Creature -- Elder Dragon Flying Whenever this creature deals combat damage to a player, roll a d20. Draw cards equal to the result. You have no maximum hand size for the rest of the game. 8/8 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Arcane Denial (1)(U) Instant Counter target spell. Its controller may draw up to two cards at the beginning of the next turn's upkeep. You draw a card at the beginning of the next turn's upkeep. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Arcane Signet (2) Artifact {T}: Add one mana of any color in your commander's color identity. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Archmage Emeritus (2)(U)(U) Creature -- Human Wizard Magecraft -- Whenever you cast or copy an instant or sorcery spell, draw a card. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Balmor, Battlemage Captain (U)(R) Legendary Creature -- Bird Wizard Flying Whenever you cast an instant or sorcery spell, creatures you control get +1/+0 and gain trample until end of turn. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Big Score (3)(R) Instant As an additional cost to cast this spell, discard a card. Draw two cards and create two Treasure tokens. (They're artifacts with "{T}, Sacrifice this token: Add one mana of any color.") PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Bloodthirsty Adversary (1)(R) Creature -- Vampire Haste When this creature enters, you may pay {2}{R} any number of times. When you pay this cost one or more times, put that many +1/+1 counters on this creature, then exile up to that many target instant and/or sorcery cards with mana value 3 or less from your graveyard and copy them. You may cast any number of the copies without paying their mana costs. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cerulean Wisps (U) Instant Target creature becomes blue until end of turn. Untap that creature. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Chaos Warp 2R Instant The owner of target permanent shuffles it into their library, then reveals the top card of their library. If it's a permanent card, they put it onto the battlefield. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Command Tower Land {T}: Add one mana of any color in your commander's color identity. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cursed Mirror 2R Artifact {T}: Add {R}. As this artifact enters, you may have it become a copy of any creature on the battlefield until end of turn, except it has haste. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cyclonic Rift 1U Instant Return target nonland permanent you don't control to its owner's hand. Overload {6}{U} (You may cast this spell for its overload cost. If you do, change "target" in its text to "each.") PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Deflecting Swat 2R Instant If you control a commander, you may cast this spell without paying its mana cost. You may choose new targets for target spell or ability. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Desperate Ritual 1R Instant -- Arcane Add {R}{R}{R}. Splice onto Arcane {1}{R} (As you cast an Arcane spell, you may reveal this card from your hand and pay its splice cost. If you do, add this card's effects to that spell.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dig Through Time 6UU Instant Delve (Each card you exile from your graveyard while casting this spell pays for {1}.) Look at the top seven cards of your library. Put two of them into your hand and the rest on the bottom of your library in any order. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dualcaster Mage 1RRR Creature -- Human Wizard Flash When this creature enters, copy target instant or sorcery spell. You may choose new targets for the copy. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Eris, Roar of the Storm 8UR Legendary Creature -- Elemental Warlock This spell costs {2} less to cast for each different mana value among instant and sorcery cards in your graveyard. Flying, prowess Whenever you cast your second spell each turn, create a 4/4 red Dragon Elemental creature token with flying and prowess. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Exotic Orchard Land {T}: Add one mana of any color that a land an opponent controls could produce. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Expressive Iteration UR Sorcery Look at the top three cards of your library. Put one of them into your hand, put one of them on the bottom of your library, and exile one of them. You may play the exiled card this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Faithless Looting R Sorcery Draw two cards, then discard two cards. Flashback {2}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Fblthp, Lost on the Range 1UU Legendary Creature -- Homunculus Ward {2} You may look at the top card of your library any time. The top card of your library has plot. The plot cost is equal to its mana cost. You may plot nonland cards from the top of your library. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ferrous Lake Land {1}, {T}: Add {U}{R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Forger's Foundry 2U Artifact {T}: Add {U}. When you spend this mana to cast an instant or sorcery spell with mana value 3 or less, you may exile that spell instead of putting it into its owner's graveyard as it resolves. {3}{U}{U}, {T}: You may cast any number of spells from among cards exiled with this artifact without paying their mana costs. Activate only as a sorcery. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Galvanic Iteration UR Instant When you next cast an instant or sorcery spell this turn, copy that spell. You may choose new targets for the copy. Flashback {1}{U}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Goblin Electromancer U R Creature -- Goblin Wizard Instant and sorcery spells you cast cost {1} less to cast. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Guttersnipe 2 R Creature -- Goblin Shaman Whenever you cast an instant or sorcery spell, this creature deals 2 damage to each opponent. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Haughty Djinn 1 U U Creature -- Djinn Flying Haughty Djinn's power is equal to the number of instant and sorcery cards in your graveyard. Instant and sorcery spells you cast cost {1} less to cast. * / 4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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 $\{1\}, \{T\}: \text{Add } \{U\}\{R\}.$

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Choose one. If you control a commander as you cast this spell, you may choose both instead.

- * Add {R} for each card in target opponent's hand.
- * Exile the top three cards of your library. You may play them this turn.

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U R

Flying, haste
{T}: The next instant or sorcery spell you cast this turn costs {X} less to cast, where X is the number of Wizards you control as this ability resolves.

1/2

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If you would draw a card while your library has no cards in it, you win the game instead.

2/2

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Casualty 1 (As you cast this spell, you may sacrifice a creature with power 1 or greater. When you do, copy this spell and you may choose a new target for the copy.) Counter target spell unless its controller pays {2}.

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U U

Counter target spell. At the beginning of your next main phase, add an amount of {C} equal to that spell's mana value.

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(3) (U)

Flash
At the beginning of your upkeep, put an oil counter on this artifact. Instant and sorcery spells you cast cost {1} less to cast for each oil counter on this artifact.

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Exile target card that's an instant or sorcery from your graveyard. For each card exiled this way, copy it, and you may cast the copy without paying its mana cost. Exile Mizzix's Mastery.

Overload {5}{R}{R}{R} (You may cast this spell for its overload cost. If you do, change "target" in its text to "each.")

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Molten Duplication 1R Sorcery Create a token that's a copy of target artifact or creature you control, except it's an artifact in addition to its other types. It gains haste until end of turn. Sacrifice it at the beginning of the next end step. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Mystical Tutor Instant Search your library for an instant or sorcery card, reveal it, then shuffle and put that card on top. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mystic Remora Enchantment Cumulative upkeep {1} (At the beginning of your upkeep, put an age counter on this permanent, then sacrifice it unless you pay its upkeep cost for each age counter on it.) Whenever an opponent casts a noncreature spell, you may draw a card unless that player pays {4}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Niv-Mizzet, Parun Legendary Creature -- Dragon Wizard This spell can't be countered. Flying Whenever you draw a card, Niv-Mizzet deals 1 damage to any target. Whenever a player casts an instant or sorcery spell, you draw a card. 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Octavia, Living Thesis Legendary Creature -- Elemental Octopus This spell costs {8} less to cast if you have eight or more instant and/or sorcery cards in your graveyard. Ward {8} Magecraft -- Whenever you cast or copy an instant or sorcery spell, target creature has base power and toughness 8/8 until end of turn. 8/8 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Of One Mind 2 U Sorcery This spell costs {2} less to cast if you control a Human creature and a non-Human creature. Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Opt U Instant Scry 1. (Look at the top card of your library. You may put that card on the bottom.) Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ponder U Sorcery Look at the top three cards of your library, then put them back in any order. You may shuffle. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Pongify U Instant Destroy target creature. It can't be regenerated. Its controller creates a 3/3 green Ape creature token. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Preordain U Sorcery Scry 2, then draw a card. (To scry 2, look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Primal Amulet 4 Artifact Instant and sorcery spells you cast cost {1} less to cast. Whenever you cast an instant or sorcery spell, put a charge counter on this artifact. Then if there are four or more charge counters on it, you may remove those counters and transform it. ----- - - - BACK FACE - - - Primal Wellspring Land (Transforms from Primal Amulet.) {T}: Add one mana of any color. When that mana is spent to cast an instant or sorcery spell, copy that spell and you may choose new targets for the copy. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Propaganda 2 U Enchantment Creatures can't attack you unless their controller pays {2} for each creature they control that's attacking you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Pyretic Ritual 1 R Instant Add {R}{R}{R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Refocus ①②U Instant Untap target creature. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Reliquary Tower Land You have no maximum hand size. {T}: Add {C}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Rhystic Study ②②U Enchantment Whenever an opponent casts a spell, you may draw a card unless that player pays {1}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Riverglide Pathway Land {T}: Add {U}. ----- BACK FACE ----- Lavaglide Pathway Land {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Seething Song ②②R Instant Add {R}{R}{R}{R}{R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Serum Visions ①U Sorcery Draw a card. Scry 2. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Shivan Reef Land {T}: Add {C}. {T}: Add {U} or {R}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Slickshot Show-Off ①①R Creature -- Bird Wizard Flying, haste Whenever you cast a noncreature spell, this creature gets +2/+0 until end of turn. Plot {1}{R} (You may pay {1}{R} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.) 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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$$\{T\}: \text{Add } \{C\}\{C\}.$$

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When this creature enters, you may search your library for an instant or sorcery card with mana value 2 or less, reveal it, put it into your hand, then shuffle.

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Land -- Island Mountain

($\{T\}$: Add $\{U\}$ or $\{R\}$.)
As this land enters, you may pay 2 life. If you don't, it enters tapped.

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1 U R

Whenever you cast your second spell each turn, exile the top card of your library. Until the end of your next turn, you may play that card. {T}: Copy target instant or sorcery spell you control. You may choose new targets for the copy. Activate only if you've cast three or more spells this turn.

2/4

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This creature gets +1/+0 for each artifact you control.

Magecraft -- Whenever you cast or copy an instant or sorcery spell, create a Treasure token. (It's an artifact with "{T}, Sacrifice this token: Add one mana of any color.")

2/2

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Land

This land enters tapped unless you control an Island or a Mountain.
{T}: Add {U} or {R}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Counter target enchantment, instant, or sorcery spell. Its controller creates a 2/2 blue Bird creature token with flying.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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{T}: Add {C}.
{T}: Add {U} or {R}. This artifact
deals 1 damage to you.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Talrand, Sky Summoner (2)(U)(U) Legendary Creature -- Merfolk Wizard Whenever you cast an instant or sorcery spell, create a 2/2 blue Drake creature token with flying. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Temple of Epiphany Land This land enters tapped. When this land enters, scry 1. (Look at the top card of your library. You may put that card on the bottom.) {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thassa's Oracle (U)(U) Creature -- Merfolk Wizard When this creature enters, look at the top X cards of your library, where X is your devotion to blue. Put up to one of them on top of your library and the rest on the bottom of your library in a random order. If X is greater than or equal to the number of cards in your library, you win the game. (Each {U} in the mana costs of permanents you control counts toward your devotion to blue.) 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Third Path Iconoclast (U)(R) Creature -- Human Monk Whenever you cast a noncreature spell, create a 1/1 colorless Soldier artifact creature token. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Thunderclap Drake (1)(U) Creature -- Drake Flying Instant and sorcery spells you cast cost {1} less to cast. {2}{U}, Sacrifice this creature: When you next cast an instant or sorcery spell this turn, copy it for each time you've cast your commander from the command zone this game. You may choose new targets for the copies. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Training Center Land This land enters tapped unless you have two or more opponents. {T}: Add {U} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Treasure Cruise (7)(U) Sorcery Delve (Each card you exile from your graveyard while casting this spell pays for {1}.) Draw three cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Twisted Fealty (2)(R) Sorcery Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Create a Wicked Role token attached to up to one target creature. (If you control another Role on it, put that one into the graveyard. Enchanted creature gets +1/+1. When this token is put into a graveyard, each opponent loses 1 life.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Twitch 2 U Instant You may tap or untap target artifact, creature, or land. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Vandalblast R Sorcery Destroy target artifact you don't control. Overload {4}{R} (You may cast this spell for its overload cost. If you do, change "target" in its text to "each.") PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Veyran, Voice of Duality 1 U R Legendary Creature -- Efreet Wizard 2/2 Magecraft -- Whenever you cast or copy an instant or sorcery spell, Veyran gets +1/+1 until end of turn. If you casting or copying an instant or sorcery spell causes a triggered ability of a permanent you control to trigger, that ability triggers an additional time. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Windfall 2 U Sorcery Each player discards their hand, then draws cards equal to the greatest number of cards a player discarded this way. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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