

Creosote Heath Land -- Desert This land enters tapped. When this land enters, it deals 1 damage to target opponent. {T}: Add {G} or {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Creosote Heath Land -- Desert This land enters tapped. When this land enters, it deals 1 damage to target opponent. {T}: Add {G} or {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Delney, Streetwise Lookout 2 W Legendary Creature -- Human Scout Creatures you control with power 2 or less can't be blocked by creatures with power 3 or greater. If a triggered ability of a creature you control with power 2 or less triggers, that ability triggers an additional time. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Elesh Norn, Grand Cenobite 5 W W Legendary Creature -- Phyrexian Praetor Vigilance Other creatures you control get +2/+2. Creatures your opponents control get -2/-2. 4/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Elesh Norn 2 W W Legendary Creature -- Phyrexian Praetor Vigilance Whenever a source an opponent controls deals damage to you or a permanent you control, that source's controller loses 2 life unless they pay {1}. {2}{W}, Sacrifice three other creatures: Exile Elesh Norn, then return it to the battlefield transformed under its owner's control. Activate only as a sorcery. 3/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Forlorn Flats Land -- Desert This land enters tapped. When this land enters, it deals 1 damage to target opponent. {T}: Add {W} or {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Glissa, Herald of Predation 3 B G Legendary Creature -- Phyrexian Zombie Elf At the beginning of combat on your turn, choose one -- * Incubate 2 twice. (To incubate 2, create an Incubator token with two +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) * Transform all Incubator tokens you control. * Phyrexians you control gain first strike and deathtouch until end of turn. 3/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Glissa, Herald of Predation 3 B G Legendary Creature -- Phyrexian Zombie Elf At the beginning of combat on your turn, choose one -- * Incubate 2 twice. (To incubate 2, create an Incubator token with two +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) * Transform all Incubator tokens you control. * Phyrexians you control gain first strike and deathtouch until end of turn. 3/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - mcondell - Modern (Magic RCQ - Season 3 - Round 2)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 2/10 - 8 cards - 2.5 x 3.5 in each

Grafted Butcher 1 B Creature -- Phyrexian Samurai When this creature enters, Phyrexians you control gain menace until end of turn. Other Phyrexians you control get +1/+1. {3}{B}, Sacrifice an artifact or creature: Return this card from your graveyard to the battlefield. Activate only as a sorcery. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Intangible Virtue 1 W Enchantment Creature tokens you control get +1/+1 and have vigilance. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jin-Gitaxias, Core Augur 8 U U Legendary Creature -- Phyrexian Praetor Flash At the beginning of your end step, draw seven cards. Each opponent's maximum hand size is reduced by seven. 5/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jin-Gitaxias 3 U U Legendary Creature -- Phyrexian Praetor Ward {2} Whenever you cast a noncreature spell with mana value 3 or greater, draw a card. {3}{U}: Exile Jin-Gitaxias, then return it to the battlefield transformed under its owner's control. Activate only as a sorcery and only if you have seven or more cards in hand. 5/5 --- BACK FACE --- The Great Synthesis Enchantment -- Saga (As this Saga enters and after your draw step, add a lore counter.) I -- Draw cards equal to the number of cards in your hand. You have no maximum hand size for as long as you control this Saga. II -- Return all non-Phyrexian creatures to their owners' hands. III -- You may cast any number of spells from your hand without paying their mana costs. Exile this Saga, then return it to the battlefield (front face up). PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Metastatic Evangel 1 W Creature -- Phyrexian Human Cleric Whenever another nontoken creature you control enters, proliferate. (Choose any number of permanents and/or players, then give each another counter of each kind already there.) 3/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Norn's Inquisitor 1 W Creature -- Phyrexian Knight When this creature enters, incubate 2. (Create an Incubator token with two +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) Whenever a permanent you control transforms into a Phyrexian, put a +1/+1 counter on it. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Norn's Inquisitor 1 W Creature -- Phyrexian Knight When this creature enters, incubate 2. (Create an Incubator token with two +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) Whenever a permanent you control transforms into a Phyrexian, put a +1/+1 counter on it. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Norn's Inquisitor 1 W Creature -- Phyrexian Knight When this creature enters, incubate 2. (Create an Incubator token with two +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) Whenever a permanent you control transforms into a Phyrexian, put a +1/+1 counter on it. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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sheet 3/10 - 8 cards - 2.5 x 3.5 in each

Norn's Inquisitor (1)(W) Creature -- Phyrexian Knight When this creature enters, incubate 2. (Create an Incubator token with two +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) Whenever a permanent you control transforms into a Phyrexian, put a +1/+1 counter on it. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Phyrexian Awakening (2)(W) Enchantment When this enchantment enters, incubate 4. (Create an Incubator token with four +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) Phyrexians you control have vigilance. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Phyrexian Awakening (2)(W) Enchantment When this enchantment enters, incubate 4. (Create an Incubator token with four +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) Phyrexians you control have vigilance. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Phyrexian Awakening (2)(W) Enchantment When this enchantment enters, incubate 4. (Create an Incubator token with four +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) Phyrexians you control have vigilance. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Phyrexian Vindicator (W)(W)(W)(W) Creature -- Phyrexian Horror Flying If damage would be dealt to this creature, prevent that damage. When damage is prevented this way, this creature deals that much damage to any other target. 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Phyrexian Vindicator (W)(W)(W)(W) Creature -- Phyrexian Horror Flying If damage would be dealt to this creature, prevent that damage. When damage is prevented this way, this creature deals that much damage to any other target. 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Pile On (3)(B) Instant Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.) Destroy target creature or planeswalker. Surveil 2. (Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Pile On (3)(B) Instant Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.) Destroy target creature or planeswalker. Surveil 2. (Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Portal to Phyrexia9 Artifact When this artifact enters, each opponent sacrifices three creatures of their choice. At the beginning of your upkeep, put target creature card from a graveyard onto the battlefield under your control. It's a Phyrexian in addition to its other types. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Realmbreaker, the Invasion Tree3 Legendary Artifact {2}, {T}: Target opponent mills three cards. Put a land card from their graveyard onto the battlefield tapped under your control. It gains "If this land would leave the battlefield, exile it instead of putting it anywhere else." {10}, {T}, Sacrifice Realmbreaker: Search your library for any number of Praetor cards, put them onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Realmbreaker, the Invasion Tree3 Legendary Artifact {2}, {T}: Target opponent mills three cards. Put a land card from their graveyard onto the battlefield tapped under your control. It gains "If this land would leave the battlefield, exile it instead of putting it anywhere else." {10}, {T}, Sacrifice Realmbreaker: Search your library for any number of Praetor cards, put them onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Scoured Barrens Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {W} or {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Scoured Barrens Land This land enters tapped. When this land enters, you gain 1 life. {T}: Add {W} or {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sculpted Perfection 2WB Enchantment When this enchantment enters, incubate 2. (Create an Incubator token with two +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) Phyrexians you control get +1/+1. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sculpted Perfection 2WB Enchantment When this enchantment enters, incubate 2. (Create an Incubator token with two +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) Phyrexians you control get +1/+1. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Shadowy Backstreet Land -- Plains Swamp {T}: Add {W} or {B}.) This land enters tapped. When this land enters, surveil 1. (Look at the top card of your library. You may put it into your graveyard.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Shadowy Backstreet Land -- Plains Swamp {T}: Add {W} or {B}.) This land enters tapped. When this land enters, surveil 1. (Look at the top card of your library. You may put it into your graveyard.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sheoldred, the Apocalypse 2BB Legendary Creature -- Phyrexian Praetor Deathtouch Whenever you draw a card, you gain 2 life. Whenever an opponent draws a card, they lose 2 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sunder the Gateway 1W Sorcery Choose one -- * Destroy target nontoken artifact or enchantment an opponent controls. Incubate 2. (Create an Incubator token with two +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.) * Incubate 2, then transform an Incubator token you control. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

The Seedcore Land -- Sphere {T}: Add {C}. {T}: Add one mana of any color. Spend this mana only to cast Phyrexian creature spells. Corrupted -- {T}: Target 1/1 creature gets +2/+1 until end of turn. Activate only if an opponent has three or more poison counters. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Unclaimed Territory Land As this land enters, choose a creature type. {T}: Add {C}. {T}: Add one mana of any color. Spend this mana only to cast a creature spell of the chosen type. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Unclaimed Territory Land As this land enters, choose a creature type. {T}: Add {C}. {T}: Add one mana of any color. Spend this mana only to cast a creature spell of the chosen type. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Unclaimed Territory Land As this land enters, choose a creature type. {T}: Add {C}. {T}: Add one mana of any color. Spend this mana only to cast a creature spell of the chosen type. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Cut Down (B) Instant Destroy target creature with total power and toughness 5 or less. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Get Lost (1)(W) Instant Destroy target creature, enchantment, or planeswalker. Its controller creates two Map tokens. (They're artifacts with "{1}, {T}, Sacrifice this token: Target creature you control explores. Activate only as a sorcery.") [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Phyrexian Censor (2)(W) Creature -- Phyrexian Wizard Each player can't cast more than one non-Phyrexian spell each turn. Non-Phyrexian creatures enter tapped. [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Pick Your Poison (G) Sorcery Choose one -- * Each opponent sacrifices an artifact of their choice. * Each opponent sacrifices an enchantment of their choice. * Each opponent sacrifices a creature with flying of their choice. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pick Your Poison G Sorcery Choose one -- * Each opponent sacrifices an artifact of their choice. * Each opponent sacrifices an enchantment of their choice. * Each opponent sacrifices a creature with flying of their choice. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Planar Disruption 1W Enchantment -- Aura Enchant artifact, creature, or planeswalker Enchanted permanent can't attack or block, and its activated abilities can't be activated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Planar Disruption 1W Enchantment -- Aura Enchant artifact, creature, or planeswalker Enchanted permanent can't attack or block, and its activated abilities can't be activated. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Rest in Peace 1W Enchantment When this enchantment enters, exile all graveyards. If a card or token would be put into a graveyard from anywhere, exile it instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Surge of Salvation W Instant You and permanents you control gain hexproof until end of turn. Prevent all damage that black and/or red sources would deal to creatures you control this turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	The End 2BB Instant This spell costs {2} less to cast if your life total is 5 or less. Exile target creature or planeswalker. Search its controller's graveyard, hand, and library for any number of cards with the same name as that permanent and exile them. That player shuffles, then draws a card for each card exiled from their hand this way. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	The End 2BB Instant This spell costs {2} less to cast if your life total is 5 or less. Exile target creature or planeswalker. Search its controller's graveyard, hand, and library for any number of cards with the same name as that permanent and exile them. That player shuffles, then draws a card for each card exiled from their hand this way. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Trapped in the Screen 2W Enchantment Ward {2} (Whenever this enchantment becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.) When this enchantment enters, exile target artifact, creature, or enchantment an opponent controls until this enchantment leaves the battlefield. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Trapped in the Screen (2)(W)

Enchantment

Ward {2} (Whenever this enchantment becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.)

When this enchantment enters, exile target artifact, creature, or enchantment an opponent controls until this enchantment leaves the battlefield.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Traumatic Revelation (1)(B)

Sorcery

Target opponent reveals their hand. You may choose a creature or battle card from it. If you do, that player discards that card. If you don't, incubate 3. (Create an Incubator token with three +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Traumatic Revelation (1)(B)

Sorcery

Target opponent reveals their hand. You may choose a creature or battle card from it. If you do, that player discards that card. If you don't, incubate 3. (Create an Incubator token with three +1/+1 counters on it and "{2}: Transform this token." It transforms into a 0/0 Phyrexian artifact creature.)

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