**Birds of Paradise** (G)

Creature -- Bird

Flying
{T}: Add one mana of any color.

**0/1**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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**Bloodthrone Vampire** (1)(B)

Creature -- Vampire

Sacrifice a creature: This creature gets +2/+2 until end of turn.

**1/1**

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**Forest**

Basic Land -- Forest

({T}: Add {G}.)

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## Garruk Wildspeaker 2GG

Legendary Planeswalker -- Garruk

[+1]: Untap two target lands.
[-1]: Create a 3/3 green Beast creature token.
[-4]: Creatures you control get +3/+3 and gain trample until end of turn.

L 3

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## Grave Titan 4BB

Creature -- Giant

Deathtouch
Whenever this creature enters or attacks, create two 2/2 black Zombie creature tokens.

6/6

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Whenever this creature enters or attacks, create two 2/2 black Zombie creature tokens.

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## Grave Titan {4}{B}{B}

Creature -- Giant

Deathtouch
Whenever this creature enters or attacks, create two 2/2 black Zombie creature tokens.

**6/6**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Grave Titan {4}{B}{B}

Creature -- Giant

Deathtouch
Whenever this creature enters or attacks, create two 2/2 black Zombie creature tokens.

**6/6**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Hide in Plain Sight {3}{G}

Sorcery

Look at the top five cards of your library, cloak two of them, and put the rest on the bottom of your library in a random order. (To cloak a card, put it onto the battlefield face down as a 2/2 creature with ward {2}. Turn it face up any time for its mana cost if it's a creature card.)

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## Illicit Masquerade {3}{B}

Enchantment

Flash
When this enchantment enters, put an impostor counter on each creature you control.
Whenever a creature you control with an impostor counter on it dies, exile it. Return up to one other target creature card from your graveyard to the battlefield.

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## Llanowar Elves {G}

Creature -- Elf Druid

{T}: Add {G}.

1/1

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## Spore Frog {G}

Creature -- Frog

Sacrifice this creature: Prevent all combat damage that would be dealt this turn.

1/1

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**Spore Frog** (G)

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Swamp**

Basic Land -- Swamp

({T}: Add {B}.)

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## Tranquil Frillback (2)(G)

Creature -- Dinosaur

When this creature enters, you may pay {G} up to three times. When you pay this cost one or more times, choose up to that many --
* Destroy target artifact or enchantment.
* Exile target player's graveyard.
* You gain 4 life.

**3/3**

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**3/3**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Underground Mortuary

Land -- Swamp Forest

({T}: Add {B} or {G}.)
This land enters tapped.
When this land enters, surveil 1. (Look at the top card of your library. You may put it into your graveyard.)

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## Vein Ripper {3}{B}{B}{B}

Creature -- Vampire Assassin

Flying
Ward--Sacrifice a creature.
Whenever a creature dies, target opponent loses 2 life and you gain 2 life.

**6/5**

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**6/5**

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## Assassin's Trophy {B}{G}

Instant

Destroy target permanent an opponent controls. Its controller may search their library for a basic land card, put it onto the battlefield, then shuffle.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Blot Out {2}{B}

Instant

Target opponent exiles a creature or planeswalker they control with the greatest mana value among creatures and planeswalkers they control.

[sideboard]

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[sideboard]

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## Long Goodbye {1}{B}

Instant

This spell can't be countered. (This includes by the ward ability.)
Destroy target creature or planeswalker with mana value 3 or less.

[sideboard]

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[sideboard]

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## Outrageous Robbery {X}{B}{B}

Instant

Target opponent exiles the top X cards of their library face down. You may look at and play those cards for as long as they remain exiled. If you cast a spell this way, you may spend mana as though it were mana of any type to cast it.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Pick Your Poison {G}

Sorcery

Choose one --
* Each opponent sacrifices an artifact of their choice.
* Each opponent sacrifices an enchantment of their choice.
* Each opponent sacrifices a creature with flying of their choice.

[sideboard]

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## Pick Your Poison {G}

Sorcery

Choose one --
* Each opponent sacrifices an artifact of their choice.
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[sideboard]

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Sorcery

Choose one --
* Each opponent sacrifices an artifact of their choice.
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* Each opponent sacrifices an artifact of their choice.
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[sideboard]

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## Relic of Progenitus {1}

Artifact

{T}: Target player exiles a card from their graveyard.
{1}, Exile this artifact: Exile all graveyards. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Seedtime {1}{G}

Instant

Cast this spell only during your turn.
Take an extra turn after this one if an opponent cast a blue spell this turn.

[sideboard]

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**Seedtime** 1G

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[sideboard]

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**Seedtime** 1G

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[sideboard]

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**Seedtime** 1G

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