

Ardent Dustspeaker 4 R Creature -- Minotaur Shaman Whenever this creature attacks, you may put an instant or sorcery card from your graveyard on the bottom of your library. If you do, exile the top two cards of your library. You may play those cards this turn. 3/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Arrogant Poet 1 B Creature -- Human Warlock Whenever this creature attacks, you may pay 2 life. If you do, it gains flying until end of turn. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Beaming Defiance 1 W Instant Target creature you control gets +2/+2 and gains hexproof until end of turn. (It can't be the target of spells or abilities your opponents control.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Closing Statement 3 W B Instant This spell costs {2} less to cast during your end step. Destroy target creature or planeswalker you don't control. Put a +1/+1 counter on up to one target creature you control. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Cram Session 1 B/R Sorcery You gain 4 life. Learn. (You may reveal a Lesson card you own from outside the game and put it into your hand, or discard a card to draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dark Ritual B Instant Add {B}{B}{B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Expel 2 W Instant Exile target tapped creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Playtest cards - F14K3R - Limited (Birthday Sealed Event: Strixhaven)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 1/8 - 8 cards - 2.5 x 3.5 in each

First Day of Class 1 R Instant Whenever a creature you control enters this turn, put a +1/+1 counter on it and it gains haste until end of turn. Learn. (You may reveal a Lesson card you own from outside the game and put it into your hand, or discard a card to draw a card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hall Monitor R Creature -- Lizard Shaman Haste {1}{R}, {T}: Target creature can't block this turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Illustrious Historian 1 R Creature -- Human Shaman {5}, Exile this card from your graveyard: Create a tapped 3/2 red and white Spirit creature token. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Mountain

Basic Land -- Mountain

$$(\{T\} : \text{Add } \{R\}.)$$

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Novice Dissector

3 B

Creature -- Troll Warlock

{1}, Sacrifice another creature: Put a +1/+1 counter on target creature. Activate only as a sorcery.

3/3

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Owlin Shieldmage

3WB

Creature -- Bird Warlock

Flying
Ward--Pay 3 life. (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays 3 life.)

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pigment Storm

3 R R

Sorcery

Pigment Storm deals 5 damage to target creature. Excess damage is dealt to that creature's controller instead.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pilgrim of the Ages

② ③

Creature -- Spirit

When this creature enters, you may search your library for a basic Plains card, reveal it, put it into your hand, then shuffle.

{6}: Return this card from your graveyard to your hand.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Plains

Basic Land -- Plains

$$(\{T\}: \text{Add } \{W\}.)$$

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Plains Basic Land -- Plains {T}: Add {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Professor's Warning Instant Choose one -- * Put a +1/+1 counter on target creature. * Target creature gains indestructible until end of turn. (Damage and effects that say "destroy" don't destroy it.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Returned Pastcaller Creature -- Spirit Cleric Flying When this creature enters, return target Spirit, instant, or sorcery card from your graveyard to your hand. 4/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Silverquill Campus Land This land enters tapped. {T}: Add {W} or {B}. {4}, {T}: Scry 1. (Look at the top card of your library. You may put that card on the bottom.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Spiteful Squad 2 W B Creature -- Human Warlock Deathtouch This creature enters with two +1/+1 counters on it. When this creature dies, put its counters on target creature you control. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Thunderous Orator 1 W Creature -- Kor Wizard Vigilance Whenever this creature attacks, it gains flying until end of turn if you control a creature with flying. The same is true for first strike, double strike, deathtouch, indestructible, lifelink, menace, and trample. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Torrent Sculptor 2 U U Creature -- Merfolk Wizard Ward {2} (Whenever this creature becomes the target of a spell or ability an opponent controls, counter it unless that player pays {2}.) When this creature enters, exile an instant or sorcery card from your graveyard. Put a number of +1/+1 counters on this creature equal to half that card's mana value, rounded up. 2/2 ----- - - - BACK FACE - - - Flamethrower Sonata 1 R Sorcery Discard a card, then draw a card. When you discard an instant or sorcery card this way, Flamethrower Sonata deals damage equal to that card's mana value to target creature or planeswalker you don't control. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Twinscroll Shaman 2 R Creature -- Dwarf Shaman Double strike 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Venerable Warsinger 1 R W Creature -- Spirit Cleric Vigilance, trample Whenever this creature deals combat damage to a player, you may return target creature card with mana value X or less from your graveyard to the battlefield, where X is the amount of damage this creature dealt to that player. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Crushing Disappointment 3B Instant Each player loses 2 life. You draw two cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Elemental Summoning 3U/RU/R Sorcery -- Lesson Create a 4/4 blue and red Elemental creature token. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Eliminate 1B Instant Destroy target creature or planeswalker with mana value 3 or less. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Environmental Sciences 2 Sorcery -- Lesson Search your library for a basic land card, reveal it, put it into your hand, then shuffle. You gain 2 life. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Essence Infusion 1B Sorcery Put two +1/+1 counters on target creature. It gains lifelink until end of turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Expanded Anatomy 3 Sorcery -- Lesson Put two +1/+1 counters on target creature. It gains vigilance until end of turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fervent Mastery 3RR Sorcery You may pay {2}{R}{R} rather than pay this spell's mana cost. If the {2}{R}{R} cost was paid, an opponent discards any number of cards, then draws that many cards. Search your library for up to three cards, put them into your hand, shuffle, then discard three cards at random. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fuming Effigy 3R Creature -- Spirit Whenever one or more cards leave your graveyard, this creature deals 1 damage to each opponent. [sideboard] 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

① (W/B) (W/B)

Create a 2/1 white and black Inkling creature token with flying.

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

③

Scry 2, then draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ⓡ Ⓢ

Choose one --

* Rip Apart deals 3 damage to target creature or planeswalker.

* Destroy target artifact or enchantment.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

W W/B B

Flying

Whenever another creature you control with flying dies, put a +1/+1 counter on target creature you control.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① W

Tap up to two target creatures.
Learn. (You may reveal a Lesson card you own from outside the game and put it into your hand, or discard a card to draw a card.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① W

Tap up to two target creatures. Learn. (You may reveal a Lesson card you own from outside the game and put it into your hand, or discard a card to draw a card.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

R W

You gain 2 life. Then you may

discard two cards. If you do, draw three cards.

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[sidebar]
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

R W

You gain 2 life. Then you may

discard two cards. If you do, draw three cards.

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tome Shredder 2 R Creature -- Wolf Haste {T}, Exile an instant or sorcery card from your graveyard: Put a +1/+1 counter on this creature. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Unwilling Ingredient B Creature -- Frog Menace (This creature can't be blocked except by two or more creatures.) {2}{B}, Exile this card from your graveyard: You draw a card and you lose 1 life. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Vanishing Verse W B Instant Exile target monocolored permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	