Ancient Tomb

Land

{T}: Add {C}{C}. This land deals 2 damage to you.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Arc-Slogger {3}{R}{R}

Creature -- Beast

{R}, Exile the top ten cards of your library: This creature deals 2 damage to any target.

4/5

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Playtest cards - Furno300 - FreeForm (Duress Crew Presents: New England Classic Legacy Reg sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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Chalice of the Void (X)(X)

Artifact

This artifact enters with X charge counters on it.
Whenever a player casts a spell with mana value equal to the number of charge counters on this artifact, counter that spell.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Chrome Mox (0)

Artifact

Imprint -- When this artifact enters, you may exile a nonartifact, nonland card from your hand.
{T}: Add one mana of any of the exiled card's colors.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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City of Traitors

Land

When you play another land, sacrifice this land.
{T}: Add {C}{C}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

City of Traitors

Land

When you play another land, sacrifice this land.
{T}: Add {C}{C}.

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Demonfire (X)(R)

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.
Hellbent -- If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.
Hellbent -- If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Gathan Raiders (3)(R)(R)

Creature -- Human Warrior

Hellbent -- This creature gets +2/+2 as long as you have no cards in hand.
Morph--Discard a card. (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)

3/3

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Magus of the Moon {2}{R}

Creature -- Human Wizard

Nonbasic lands are Mountains.

2/2

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rakdos Pit Dragon {2}{R}{R}

Creature -- Dragon

{R}{R}: This creature gains flying until end of turn.
{R}: This creature gets +1/+0 until end of turn.
Hellbent -- This creature has double strike as long as you have no cards in hand.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Creature -- Dragon

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{R}: This creature gets +1/+0 until end of turn.
Hellbent -- This creature has double strike as long as you have no cards in hand.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Seething Song {2}{R}

Instant

Add {R}{R}{R}{R}{R}.

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Instant

Add {R}{R}{R}{R}{R}.

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Add {R}{R}{R}{R}{R}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Simian Spirit Guide (2)(R)

Creature -- Ape Spirit

Exile this card from your hand: Add {R}.

2/2

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Snow-Covered Mountain

Basic Snow Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Furno300 - FreeForm (Duress Crew Presents: New England Classic Legacy Reg sheet 5/10 - 8 cards - 2.5 x 3.5 in each

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sulfur Elemental 2R

Creature -- Elemental

Flash
Split second (As long as this spell is on the stack, players can't cast spells or activate abilities that aren't mana abilities.)
White creatures get +1/-1.

3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sword of Fire and Ice 3

Artifact -- Equipment

Equipped creature gets +2/+2 and has protection from red and from blue.
Whenever equipped creature deals combat damage to a player, this Equipment deals 2 damage to any target and you draw a card.
Equip {2}

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Equip {2}

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sword of Light and Shadow 3

Artifact -- Equipment

Equipped creature gets +2/+2 and has protection from white and from black.
Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.
Equip {2}

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Trinisphere 3

Artifact

As long as this artifact is untapped, each spell that would cost less than three mana to cast costs three mana to cast. (Additional mana in the cost may be paid with any color of mana or colorless mana. For example, a spell that would cost {1}{B} to cast costs {2}{B} to cast instead.)

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Trinisphere {3}

Artifact

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Trinisphere {3}

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Umezawa's Jitte {2}

Legendary Artifact -- Equipment

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.
Remove a charge counter from Umezawa's Jitte: Choose one --
* Equipped creature gets +2/+2 until end of turn.
* Target creature gets -1/-1 until end of turn.
* You gain 2 life.
Equip {2}

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Blood Moon {2}{R}

Enchantment

Nonbasic lands are Mountains.

[sideboard]

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Blood Moon {2}{R}

Enchantment

Nonbasic lands are Mountains.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Icefall {2}{R}{R}

Sorcery

Destroy target artifact or land. Recover {R}{R} (When a creature is put into your graveyard from the battlefield, you may pay {R}{R}. If you do, return this card from your graveyard to your hand. Otherwise, exile this card.)

[sideboard]

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Icefall (2)(R)(R)

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pyrokinesis (4)(R)(R)

Instant

You may exile a red card from your hand rather than pay this spell's mana cost.
Pyrokinesis deals 4 damage divided as you choose among any number of target creatures.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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You may exile a red card from your hand rather than pay this spell's mana cost.
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Sulfur Elemental (2)(R)

Creature -- Elemental

Flash
Split second (As long as this spell is on the stack, players can't cast spells or activate abilities that aren't mana abilities.)
White creatures get +1/-1.

[sideboard]

3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sword of Fire and Ice (3)

Artifact -- Equipment

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Whenever equipped creature deals combat damage to a player, this Equipment deals 2 damage to any target and you draw a card.
Equip {2}

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tormod's Crypt (0)

Artifact

{T}, Sacrifice this artifact: Exile target player's graveyard.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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[sideboard]

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Trinisphere 3

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[sideboard]

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