

Faceless Haven

Snow Land

[T]: Add [C].
[S][S][S]: This land becomes a 4/3 creature with vigilance and all creature types until end of turn. It's still a land. ([S] can be paid with one mana from a snow source.)

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Fading Hope

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Instant

Return target creature to its owner's hand. If its mana value was 3 or less, scry 1. (Look at the top card of your library. You may put that card on the bottom.)

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Geistlight Snare

②⑤

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This spell costs {1} less to cast if you control a Spirit. It also costs {1} less to cast if you control an enchantment.

Counter target spell unless its controller pays {3}.

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Geistlight Snare 2U Instant This spell costs {1} less to cast if you control a Spirit. It also costs {1} less to cast if you control an enchantment. Counter target spell unless its controller pays {3}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Geistlight Snare 2U Instant This spell costs {1} less to cast if you control a Spirit. It also costs {1} less to cast if you control an enchantment. Counter target spell unless its controller pays {3}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lofty Denial 1U Instant Counter target spell unless its controller pays {1}. If you control a creature with flying, counter that spell unless its controller pays {4} instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Lofty Denial 1U Instant Counter target spell unless its controller pays {1}. If you control a creature with flying, counter that spell unless its controller pays {4} instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Flash
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When this creature enters, target Spirit gains hexproof until end of turn.
You may cast Spirit spells as though they had flash.

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Snow-Covered Island Basic Snow Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Snow-Covered Island Basic Snow Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Snow-Covered Island Basic Snow Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Snow-Covered Island Basic Snow Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Spectral SailorU Creature -- Spirit Pirate Flash (You may cast this spell any time you could cast an instant.) Flying {3}{U}: Draw a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spectral SailorU Creature -- Spirit Pirate Flash (You may cast this spell any time you could cast an instant.) Flying {3}{U}: Draw a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spectral SailorU Creature -- Spirit Pirate Flash (You may cast this spell any time you could cast an instant.) Flying {3}{U}: Draw a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spectral SailorU Creature -- Spirit Pirate Flash (You may cast this spell any time you could cast an instant.) Flying {3}{U}: Draw a card. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Supreme Phantom 1 U Creature -- Spirit Flying Other Spirits you control get +1/+1. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Supreme Phantom 1 U Creature -- Spirit Flying Other Spirits you control get +1/+1. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Supreme Phantom 1 U Creature -- Spirit Flying Other Spirits you control get +1/+1. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Supreme Phantom 1 U Creature -- Spirit Flying Other Spirits you control get +1/+1. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Cerulean Drake 1 U Creature -- Drake Flying Protection from red (This creature can't be blocked, targeted, dealt damage, enchanted, or equipped by anything red.) Sacrifice this creature: Counter target spell that targets you. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cerulean Drake 1 U Creature -- Drake Flying Protection from red (This creature can't be blocked, targeted, dealt damage, enchanted, or equipped by anything red.) Sacrifice this creature: Counter target spell that targets you. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cerulean Drake 1 U Creature -- Drake Flying Protection from red (This creature can't be blocked, targeted, dealt damage, enchanted, or equipped by anything red.) Sacrifice this creature: Counter target spell that targets you. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cerulean Drake 1 U Creature -- Drake Flying Protection from red (This creature can't be blocked, targeted, dealt damage, enchanted, or equipped by anything red.) Sacrifice this creature: Counter target spell that targets you. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Entrancing Melody XUU Sorcery Gain control of target creature with mana value X. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Entrancing Melody XUU Sorcery Gain control of target creature with mana value X. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grafdigger's Cage 1 Artifact Creature cards in graveyards and libraries can't enter the battlefield. Players can't cast spells from graveyards or libraries. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Grafdigger's Cage 1 Artifact Creature cards in graveyards and libraries can't enter the battlefield. Players can't cast spells from graveyards or libraries. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Mystic Subdual 1U Enchantment -- Aura Flash Enchant creature Enchanted creature gets -2/-0 and loses all abilities. (Mutating onto the creature won't give it new abilities. It can gain abilities in other ways.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mystic Subdual 1U Enchantment -- Aura Flash Enchant creature Enchanted creature gets -2/-0 and loses all abilities. (Mutating onto the creature won't give it new abilities. It can gain abilities in other ways.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sleep 2UU Sorcery Tap all creatures target player controls. Those creatures don't untap during that player's next untap step. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	