

Ajani's Anguish (X)(R) Enchantment When this enchantment enters, it deals X damage to any target. Creatures you control have trample.	Ajani's Anguish (X)(R) Enchantment When this enchantment enters, it deals X damage to any target. Creatures you control have trample.	Ancient Adamantoise (5)(G)(G)(G) Creature -- Turtle Vigilance, ward {3} Damage isn't removed from this creature during cleanup steps. All damage that would be dealt to you and other permanents you control is dealt to this creature instead. When this creature dies, exile it and create ten tapped Treasure tokens.	Ba Sing Se Land This land enters tapped unless you control a basic land. {T}: Add {G}. {2}{G}, {T}: Earthbend 2. Activate only as a sorcery. (Target land you control becomes a 0/0 creature with haste that's still a land. Put two +1/+1 counters on it. When it dies or is exiled, return it to the battlefield tapped.)
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Craterhoof Behemoth 5 G G G Creature -- Beast Haste When this creature enters, creatures you control gain trample and get +X/+X until end of turn, where X is the number of creatures you control. 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Elven Passage Land {T}, Pay 1 life, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle. You may behold an Elf. If you do, untap that land. (To behold an Elf, choose an Elf you control or reveal an Elf card from your hand.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Elven Passage Land {T}, Pay 1 life, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle. You may behold an Elf. If you do, untap that land. (To behold an Elf, choose an Elf you control or reveal an Elf card from your hand.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Elven Passage Land {T}, Pay 1 life, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle. You may behold an Elf. If you do, untap that land. (To behold an Elf, choose an Elf you control or reveal an Elf card from your hand.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Formidable Speaker26 Creature -- Elf Druid When this creature enters, you may discard a card. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. {1}, {T}: Untap another target permanent. 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Formidable Speaker26 Creature -- Elf Druid When this creature enters, you may discard a card. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. {1}, {T}: Untap another target permanent. 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Formidable Speaker26 Creature -- Elf Druid When this creature enters, you may discard a card. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. {1}, {T}: Untap another target permanent. 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Formidable Speaker26 Creature -- Elf Druid When this creature enters, you may discard a card. If you do, search your library for a creature card, reveal it, put it into your hand, then shuffle. {1}, {T}: Untap another target permanent. 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Ghalta, Stampede Tyrant 5GGG Legendary Creature -- Elder Dinosaur Trample When Ghalta enters, put any number of creature cards from your hand onto the battlefield. 12/12 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ghalta, Stampede Tyrant 5GGG Legendary Creature -- Elder Dinosaur Trample When Ghalta enters, put any number of creature cards from your hand onto the battlefield. 12/12 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ghalta, Stampede Tyrant 5GGG Legendary Creature -- Elder Dinosaur Trample When Ghalta enters, put any number of creature cards from your hand onto the battlefield. 12/12 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ghalta, Stampede Tyrant 5GGG Legendary Creature -- Elder Dinosaur Trample When Ghalta enters, put any number of creature cards from your hand onto the battlefield. 12/12 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Gigantic Big Bear 5GG Creature -- Bear This spell can't be countered. Hexproof, haste 10/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Raph & Mikey, Troublemakers (5)(R/G)(R/G) Legendary Creature -- Mutant Ninja Turtle Trample, haste Whenever Raph & Mikey attack, reveal cards from the top of your library until you reveal a creature card. Put that card onto the battlefield tapped and attacking and the rest on the bottom of your library in a random order. 7/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Raph & Mikey, Troublemakers (5)(R/G)(R/G) Legendary Creature -- Mutant Ninja Turtle Trample, haste Whenever Raph & Mikey attack, reveal cards from the top of your library until you reveal a creature card. Put that card onto the battlefield tapped and attacking and the rest on the bottom of your library in a random order. 7/7 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sami's Curiosity (G) Sorcery You gain 2 life. Create a Lander token. (It's an artifact with "{2}, {T}, Sacrifice this token: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.") PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sami's Curiosity (G) Sorcery You gain 2 life. Create a Lander token. (It's an artifact with "{2}, {T}, Sacrifice this token: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.") PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Samut, Hazoret's Champion (1)(R) Legendary Creature -- Human Warrior Cleric Creatures you control have haste. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Samut, Hazoret's Champion (1)(R) Legendary Creature -- Human Warrior Cleric Creatures you control have haste. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Simulacrum Shaper (1)(G)(G) Creature -- Elf Druid When this creature enters, you may search your library for a basic land card, put that card onto the battlefield tapped, then shuffle. When this creature dies, draw a card. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Simulacrum Shaper (1)(G)(G) Creature -- Elf Druid When this creature enters, you may search your library for a basic land card, put that card onto the battlefield tapped, then shuffle. When this creature dies, draw a card. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Playtest cards - TheDefenestrator - Standard (ReCQ - Standard - SCG CON Hartford - Saturda

sheet 6/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

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Trumpeting Carnosaur ④③③ Creature -- Dinosaur Trample When this creature enters, discover 5. {2}{R}, Discard this card: It deals 3 damage to target creature or planeswalker. 7/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Trumpeting Carnosaur ④③③ Creature -- Dinosaur Trample When this creature enters, discover 5. {2}{R}, Discard this card: It deals 3 damage to target creature or planeswalker. 7/6 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Twinflame Tyrant ③③③ Creature -- Dragon Flying If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals double that damage instead. 3/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Twinflame Tyrant ③③③ Creature -- Dragon Flying If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals double that damage instead. 3/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

World War Hulk 3GG Enchantment -- Saga (As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.) I -- The next red or green creature spell you cast this turn can be cast without paying its mana cost. II -- Put three +1/+1 counters on target creature you control. III -- Choose target creature you control. Until end of turn, double its power and toughness and it gains trample. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	World War Hulk 3GG Enchantment -- Saga (As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.) I -- The next red or green creature spell you cast this turn can be cast without paying its mana cost. II -- Put three +1/+1 counters on target creature you control. III -- Choose target creature you control. Until end of turn, double its power and toughness and it gains trample. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	World War Hulk 3GG Enchantment -- Saga (As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.) I -- The next red or green creature spell you cast this turn can be cast without paying its mana cost. II -- Put three +1/+1 counters on target creature you control. III -- Choose target creature you control. Until end of turn, double its power and toughness and it gains trample. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	World War Hulk 3GG Enchantment -- Saga (As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.) I -- The next red or green creature spell you cast this turn can be cast without paying its mana cost. II -- Put three +1/+1 counters on target creature you control. III -- Choose target creature you control. Until end of turn, double its power and toughness and it gains trample. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Ajani's Anguish XR Enchantment When this enchantment enters, it deals X damage to any target. Creatures you control have trample. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ajani's Anguish XR Enchantment When this enchantment enters, it deals X damage to any target. Creatures you control have trample. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Earth's Mightiest Heroes 4GG Sorcery Teamwork 5 (As an additional cost to cast this spell, you may tap any number of creatures you control with total power 5 or more.) Reveal the top eight cards of your library. You may put a creature card from among them onto the battlefield. If this spell was cast using teamwork, put any number of creature cards from among them onto the battlefield instead. Put the rest into your graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Hexing Squelcher 1R Creature -- Goblin Sorcerer This spell can't be countered. Ward--Pay 2 life. Spells you control can't be countered. Other creatures you control have "Ward--Pay 2 life." [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Hexing Squelcher (1)(R) Creature -- Goblin Sorcerer This spell can't be countered. Ward--Pay 2 life. Spells you control can't be countered. Other creatures you control have "Ward--Pay 2 life." [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Llanowar Elves (G) Creature -- Elf Druid {T}: Add {G}. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Llanowar Elves (G) Creature -- Elf Druid {T}: Add {G}. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Llanowar Elves (G) Creature -- Elf Druid {T}: Add {G}. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Llanowar Elves (G) Creature -- Elf Druid {T}: Add {G}. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mossborn Hydra (2)(G) Creature -- Elemental Hydra Trample (This creature can deal excess combat damage to the player or planeswalker it's attacking.) This creature enters with a +1/+1 counter on it. Landfall -- Whenever a land you control enters, double the number of +1/+1 counters on this creature. [sideboard] 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sear (1)(R) Instant Sear deals 4 damage to target creature or planeswalker. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sear (1)(R) Instant Sear deals 4 damage to target creature or planeswalker. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Sear 1 R Instant Sear deals 4 damage to target creature or planeswalker. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sear 1 R Instant Sear deals 4 damage to target creature or planeswalker. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	The Echoverse Fulcrum 2 Legendary Artifact When The Echoverse Fulcrum enters, draw a card, then discard a card. {5}, {T}, Exile The Echoverse Fulcrum: Destroy all creatures. Activate only as a sorcery. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	