Cloakwood Swarmkeeper (G)

Creature -- Elf Ranger

Gathered Swarm -- Whenever one or more tokens you control enter, put a +1/+1 counter on this creature.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Echoing Courage (1)(G)

Instant

Target creature and all other creatures with the same name as that creature get +2/+2 until end of turn.

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Playtest cards - Christensen, Samuel - Pauper (ATL Pauper League - EAV - Week 4) sheet 1/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Escape Tunnel

Land

{T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.
{T}, Sacrifice this land: Target creature with power 2 or less can't be blocked this turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Escape Tunnel

Land

{T}, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.
{T}, Sacrifice this land: Target creature with power 2 or less can't be blocked this turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Fists of Ironwood {1}{G}

Enchantment -- Aura

Enchant creature
When this Aura enters, create two 1/1 green Saproling creature tokens.
Enchanted creature has trample.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Forest

Basic Land -- Forest

({T}: Add {G}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Basic Land -- Forest

({T}: Add {G}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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({T}: Add {G}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Glimmer Bairn (G)

Creature -- Ouphe

Sacrifice a token: This creature gets +2/+2 until end of turn.

1/2

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Sacrifice a token: This creature gets +2/+2 until end of turn.

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Khalni Garden

Land

This land enters tapped.
When this land enters, create a 0/1 green Plant creature token.
{T}: Add {G}.

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This land enters tapped.
When this land enters, create a 0/1 green Plant creature token.
{T}: Add {G}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Christensen, Samuel - Pauper (ATL Pauper League - EAV - Week 4) sheet 4/10 - 8 cards - 2.5 x 3.5 in each

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Land

This land enters tapped.
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Land

This land enters tapped.
When this land enters, create a 0/1 green Plant creature token.
{T}: Add {G}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Might of the Masses {G}

Instant

Target creature gets +1/+1 until end of turn for each creature you control.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rancor {G}

Enchantment -- Aura

Enchant creature
Enchanted creature gets +2/+0 and has trample.
When this Aura is put into a graveyard from the battlefield, return it to its owner's hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rancor {G}

Enchantment -- Aura

Enchant creature
Enchanted creature gets +2/+0 and has trample.
When this Aura is put into a graveyard from the battlefield, return it to its owner's hand.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Christensen, Samuel - Pauper (ATL Pauper League - EAV - Week 4) sheet 5/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Saproling Migration {1}{G}

Sorcery

Kicker {4} (You may pay an additional {4} as you cast this spell.)
Create two 1/1 green Saproling creature tokens. If this spell was kicked, create four of those tokens instead.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Saproling Migration {1}{G}

Sorcery

Kicker {4} (You may pay an additional {4} as you cast this spell.)
Create two 1/1 green Saproling creature tokens. If this spell was kicked, create four of those tokens instead.

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Sorcery

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Create two 1/1 green Saproling creature tokens. If this spell was kicked, create four of those tokens instead.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scatter the Seeds {3}{G}{G}

Instant

Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)
Create three 1/1 green Saproling creature tokens.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Scatter the Seeds {3}{G}{G}

Instant

Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)
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Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)
Create three 1/1 green Saproling creature tokens.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Christensen, Samuel - Pauper (ATL Pauper League - EAV - Week 4) sheet 6/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Sprout {G}

Instant

Create a 1/1 green Saproling creature token.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sprout {G}

Instant

Create a 1/1 green Saproling creature token.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sprout {G}

Instant

Create a 1/1 green Saproling creature token.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sprout Swarm {1}{G}

Instant

Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)
Buyback {3} (You may pay an additional {3} as you cast this spell. If you do, put this card into your hand as it resolves.)
Create a 1/1 green Saproling creature token.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sprout Swarm {1}{G}

Instant

Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)
Buyback {3} (You may pay an additional {3} as you cast this spell. If you do, put this card into your hand as it resolves.)
Create a 1/1 green Saproling creature token.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Sprout Swarm {1}{G}

Instant

Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)
Buyback {3} (You may pay an additional {3} as you cast this spell. If you do, put this card into your hand as it resolves.)
Create a 1/1 green Saproling creature token.

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Instant

Convoke (Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)
Buyback {3} (You may pay an additional {3} as you cast this spell. If you do, put this card into your hand as it resolves.)
Create a 1/1 green Saproling creature token.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Vines of Vastwood {G}

Instant

Kicker {G} (You may pay an additional {G} as you cast this spell.)
Target creature can't be the target of spells or abilities your opponents control this turn. If this spell was kicked, that creature gets +4/+4 until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Christensen, Samuel - Pauper (ATL Pauper League - EAV - Week 4) sheet 7/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Vines of Vastwood {G}

Instant

Kicker {G} (You may pay an additional {G} as you cast this spell.)
Target creature can't be the target of spells or abilities your opponents control this turn. If this spell was kicked, that creature gets +4/+4 until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Vines of Vastwood {G}

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Target creature can't be the target of spells or abilities your opponents control this turn. If this spell was kicked, that creature gets +4/+4 until end of turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Vitality Charm {G}

Instant

Choose one --
* Create a 1/1 green Insect creature token.
* Target creature gets +1/+1 and gains trample until end of turn.
* Regenerate target Beast.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Vitality Charm {G}

Instant

Choose one --
* Create a 1/1 green Insect creature token.
* Target creature gets +1/+1 and gains trample until end of turn.
* Regenerate target Beast.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Druid's Deliverance {1}{G}

Instant

Prevent all combat damage that would be dealt to you this turn. Populate. (Create a token that's a copy of a creature token you control.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Heritage Reclamation {1}{G}

Instant

Choose one --
* Destroy target artifact.
* Destroy target enchantment.
* Exile up to one target card from a graveyard. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Heritage Reclamation {1}{G}

Instant

Choose one --
* Destroy target artifact.
* Destroy target enchantment.
* Exile up to one target card from a graveyard. Draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Magnify {G}

Instant

All creatures get +1/+1 until end of turn.

[sideboard]

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[sideboard]

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Magnify {G}

Instant

All creatures get +1/+1 until end of turn.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ram Through {1}{G}

Instant

Target creature you control deals damage equal to its power to target creature you don't control. If the creature you control has trample, excess damage is dealt to that creature's controller instead.

[sideboard]

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spidersilk Armor {2}{G}

Enchantment

Creatures you control get +0/+1 and have reach. (They can block creatures with flying.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spidersilk Armor {2}{G}

Enchantment

Creatures you control get +0/+1 and have reach. (They can block creatures with flying.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Weather the Storm {1}{G}

Instant

You gain 3 life.
Storm (When you cast this spell, copy it for each spell cast before it this turn.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Weather the Storm 1G

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You gain 3 life.
Storm (When you cast this spell, copy it for each spell cast before it this turn.)

[sideboard]

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Instant

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Storm (When you cast this spell, copy it for each spell cast before it this turn.)

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Instant

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