

Cranial Plating ② Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1}	Cranial Plating ② Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1}	Cranial Plating ② Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1}	Craterhoof Behemoth ⑤⑥⑥⑥ Creature -- Beast Haste When this creature enters, creatures you control gain trample and get +X/+X until end of turn, where X is the number of creatures you control. 5/5
Craterhoof Behemoth ⑤⑥⑥⑥ Creature -- Beast Haste When this creature enters, creatures you control gain trample and get +X/+X until end of turn, where X is the number of creatures you control. 5/5	Darksteel Citadel Artifact Land Indestructible {T}: Add {C}.	Darksteel Citadel Artifact Land Indestructible {T}: Add {C}.	Darksteel Citadel Artifact Land Indestructible {T}: Add {C}.

Darksteel Citadel Artifact Land Indestructible {T}: Add {C}.	Frogmite ④ Artifact Creature -- Frog Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)	Frogmite ④ Artifact Creature -- Frog Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)	Frogmite ④ Artifact Creature -- Frog Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)
2/2	2/2	2/2	2/2
PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Frogmite ④ Artifact Creature -- Frog Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)	Glimmervoid Land At the beginning of the end step, if you control no artifacts, sacrifice this land. {T}: Add one mana of any color.	Glimmervoid Land At the beginning of the end step, if you control no artifacts, sacrifice this land. {T}: Add one mana of any color.	Memnite ⑥ Artifact Creature -- Construct
2/2			1/1
PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Memnite Artifact Creature -- Construct 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Memnite Artifact Creature -- Construct 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Memnite Artifact Creature -- Construct 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mishra's Bauble Artifact {T}, Sacrifice this artifact: Look at the top card of target player's library. Draw a card at the beginning of the next turn's upkeep. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Mishra's Bauble Artifact {T}, Sacrifice this artifact: Look at the top card of target player's library. Draw a card at the beginning of the next turn's upkeep. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mishra's Bauble Artifact {T}, Sacrifice this artifact: Look at the top card of target player's library. Draw a card at the beginning of the next turn's upkeep. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mishra's Bauble Artifact {T}, Sacrifice this artifact: Look at the top card of target player's library. Draw a card at the beginning of the next turn's upkeep. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Myr Enforcer Artifact Creature -- Myr Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - TDErickson - Modern (Modern League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 3/10 - 8 cards - 2.5 x 3.5 in each

⑦

Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

G U

As an additional cost to cast this spell, sacrifice a creature. Search your library for a creature card with mana value equal to 1 plus the sacrificed creature's mana value, put that card onto the battlefield with an additional +1/+1 counter on it, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

GU

As an additional cost to cast this spell, sacrifice a creature. Search your library for a creature card with mana value equal to 1 plus the sacrificed creature's mana value, put that card onto the battlefield with an additional +1/+1 counter on it, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

GU

As an additional cost to cast this spell, sacrifice a creature. Search your library for a creature card with mana value equal to 1 plus the sacrificed creature's mana value, put that card onto the battlefield with an additional +1/+1 counter on it, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY bothbox.dev

GU

As an additional cost to cast this spell, sacrifice a creature. Search your library for a creature card with mana value equal to 1 plus the sacrificed creature's mana value, put that card onto the battlefield with an additional +1/+1 counter on it, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

⑨

Flying

0/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

©

Flying

0/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

Flying

0/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ornithopter Artifact Creature -- Thopter Flying 0/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Razortide Bridge Artifact Land This land enters tapped. Indestructible {T}: Add {W} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Razortide Bridge Artifact Land This land enters tapped. Indestructible {T}: Add {W} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Shadowspear Legendary Artifact -- Equipment Equipped creature gets +1/+1 and has trample and lifelink. {1}: Permanents your opponents control lose hexproof and indestructible until end of turn. Equip {2} PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Sojourner's Companion Artifact Creature -- Salamander Affinity for artifacts Artifact landcycling {2} ({2}, Discard this card: Search your library for an artifact land card, reveal it, put it into your hand, then shuffle.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sojourner's Companion Artifact Creature -- Salamander Affinity for artifacts Artifact landcycling {2} ({2}, Discard this card: Search your library for an artifact land card, reveal it, put it into your hand, then shuffle.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sojourner's Companion Artifact Creature -- Salamander Affinity for artifacts Artifact landcycling {2} ({2}, Discard this card: Search your library for an artifact land card, reveal it, put it into your hand, then shuffle.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sojourner's Companion Artifact Creature -- Salamander Affinity for artifacts Artifact landcycling {2} ({2}, Discard this card: Search your library for an artifact land card, reveal it, put it into your hand, then shuffle.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Spire of Industry Land {T}: Add {C}. {T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Spire of Industry Land {T}: Add {C}. {T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Springleaf Drum1 Artifact {T}, Tap an untapped creature you control: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Springleaf Drum1 Artifact {T}, Tap an untapped creature you control: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Springleaf Drum1 Artifact {T}, Tap an untapped creature you control: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Springleaf Drum1 Artifact {T}, Tap an untapped creature you control: Add one mana of any color. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tanglepool Bridge Artifact Land This land enters tapped. Indestructible {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Tanglepool Bridge Artifact Land This land enters tapped. Indestructible {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Tanglepool Bridge Artifact Land This land enters tapped. Indestructible {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tanglepool Bridge Artifact Land This land enters tapped. Indestructible {T}: Add {G} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thoughtcast Sorcery Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thoughtcast Sorcery Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Thought Monitor Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Monitor Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Monitor Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thought Monitor Artifact Creature -- Construct Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.) Flying When this creature enters, draw two cards. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Urza's Saga Enchantment Land -- Urza's Saga (As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.) I -- This Saga gains "{T}: Add {C}." II -- This Saga gains "{2}, {T}: Create a 0/0 colorless Construct artifact creature token with 'This token gets +1/+1 for each artifact you control.'" III -- Search your library for an artifact card with mana cost {0} or {1}, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Urza's Saga Enchantment Land -- Urza's Saga (As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.) I -- This Saga gains "{T}: Add {C}." II -- This Saga gains "{2}, {T}: Create a 0/0 colorless Construct artifact creature token with 'This token gets +1/+1 for each artifact you control.'" III -- Search your library for an artifact card with mana cost {0} or {1}, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Urza's Saga Enchantment Land -- Urza's Saga (As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.) I -- This Saga gains "{T}: Add {C}." II -- This Saga gains "{2}, {T}: Create a 0/0 colorless Construct artifact creature token with 'This token gets +1/+1 for each artifact you control.'" III -- Search your library for an artifact card with mana cost {0} or {1}, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Urza's Saga Enchantment Land -- Urza's Saga (As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.) I -- This Saga gains "{T}: Add {C}." II -- This Saga gains "{2}, {T}: Create a 0/0 colorless Construct artifact creature token with 'This token gets +1/+1 for each artifact you control.'" III -- Search your library for an artifact card with mana cost {0} or {1}, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Dispatch Instant Tap target creature. Metalcraft -- If you control three or more artifacts, exile that creature. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dispatch Instant Tap target creature. Metalcraft -- If you control three or more artifacts, exile that creature. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Etched Champion Artifact Creature -- Soldier Metalcraft -- This creature has protection from each color as long as you control three or more artifacts. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Etched Champion Artifact Creature -- Soldier Metalcraft -- This creature has protection from each color as long as you control three or more artifacts. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Etched Champion ③ Artifact Creature -- Soldier Metalcraft -- This creature has protection from each color as long as you control three or more artifacts. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flusterstorm ① Instant Counter target instant or sorcery spell unless its controller pays {1}. Storm (When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies.) [sideboard]	Flusterstorm ① Instant Counter target instant or sorcery spell unless its controller pays {1}. Storm (When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies.) [sideboard]	Hurkyl's Recall ①① Instant Return all artifacts target player owns to their hand. [sideboard]
Hurkyl's Recall ①① Instant Return all artifacts target player owns to their hand. [sideboard]	Hurkyl's Recall ①① Instant Return all artifacts target player owns to their hand. [sideboard]	Pithing Needle ① Artifact As this artifact enters, choose a card name. Activated abilities of sources with the chosen name can't be activated unless they're mana abilities. [sideboard]	Soul-Guide Lantern ① Artifact When this artifact enters, exile target card from a graveyard. {T}, Sacrifice this artifact: Exile each opponent's graveyard. {1}, {T}, Sacrifice this artifact: Draw a card. [sideboard]

Soul-Guide Lantern 1 Artifact When this artifact enters, exile target card from a graveyard. {T}, Sacrifice this artifact: Exile each opponent's graveyard. {1}, {T}, Sacrifice this artifact: Draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Soul-Guide Lantern 1 Artifact When this artifact enters, exile target card from a graveyard. {T}, Sacrifice this artifact: Exile each opponent's graveyard. {1}, {T}, Sacrifice this artifact: Draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Welding Jar 0 Artifact Sacrifice this artifact: Regenerate target artifact. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	