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|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div><div><b>Bloodstained Mire</b></div><div>Land</div><div>{T}, Pay 1 life, Sacrifice this land: Search your library for a Swamp or Mountain card, put it onto the battlefield, then shuffle.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><b>Bloodstained Mire</b></div><div>Land</div><div>{T}, Pay 1 life, Sacrifice this land: Search your library for a Swamp or Mountain card, put it onto the battlefield, then shuffle.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                               | <div><div><b>Bloodstained Mire</b></div><div>Land</div><div>{T}, Pay 1 life, Sacrifice this land: Search your library for a Swamp or Mountain card, put it onto the battlefield, then shuffle.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                               | <div><div><b>Canopy Vista</b></div><div>Land -- Forest Plains</div><div>{T}: Add {G} or {W}.)<br/>This land enters tapped unless you control two or more basic lands.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                        |
| <div><div><b>Cinder Glade</b></div><div>Land -- Mountain Forest</div><div>{T}: Add {R} or {G}.)<br/>This land enters tapped unless you control two or more basic lands.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                        | <div><div><b>Crackling Doom</b><div><div>R</div><div>W</div><div>B</div></div></div><div>Instant</div><div>Crackling Doom deals 2 damage to each opponent. Each opponent sacrifices a creature with the greatest power among creatures that player controls.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><b>Crackling Doom</b><div><div>R</div><div>W</div><div>B</div></div></div><div>Instant</div><div>Crackling Doom deals 2 damage to each opponent. Each opponent sacrifices a creature with the greatest power among creatures that player controls.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><b>Crackling Doom</b><div><div>R</div><div>W</div><div>B</div></div></div><div>Instant</div><div>Crackling Doom deals 2 damage to each opponent. Each opponent sacrifices a creature with the greatest power among creatures that player controls.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

|                                                                                                                                                                                                                                                                                                                                                                                                                         |                                                                                                                                                                                                                                                                                                                                                                                                                                                             |                                                                                                                                                                                                                                                                                                                                                                                                                                                             |                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div>Crater's Claws</div> <div>X R</div> <div>Sorcery</div> <div>Crater's Claws deals X damage to any target.<br/>Ferocious -- Crater's Claws deals X plus 2 damage instead if you control a creature with power 4 or greater.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                       | <div>Draconic Roar</div> <div>1 R</div> <div>Instant</div> <div>As an additional cost to cast this spell, you may reveal a Dragon card from your hand.<br/>Draconic Roar deals 3 damage to target creature. If you revealed a Dragon card or controlled a Dragon as you cast this spell, Draconic Roar deals 3 damage to that creature's controller.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                     | <div>Draconic Roar</div> <div>1 R</div> <div>Instant</div> <div>As an additional cost to cast this spell, you may reveal a Dragon card from your hand.<br/>Draconic Roar deals 3 damage to target creature. If you revealed a Dragon card or controlled a Dragon as you cast this spell, Draconic Roar deals 3 damage to that creature's controller.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                     | <div>Draconic Roar</div> <div>1 R</div> <div>Instant</div> <div>As an additional cost to cast this spell, you may reveal a Dragon card from your hand.<br/>Draconic Roar deals 3 damage to target creature. If you revealed a Dragon card or controlled a Dragon as you cast this spell, Draconic Roar deals 3 damage to that creature's controller.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                     |
| <div>Draconic Roar</div> <div>1 R</div> <div>Instant</div> <div>As an additional cost to cast this spell, you may reveal a Dragon card from your hand.<br/>Draconic Roar deals 3 damage to target creature. If you revealed a Dragon card or controlled a Dragon as you cast this spell, Draconic Roar deals 3 damage to that creature's controller.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Dragonlord Ojutai</div> <div>3 W U</div> <div>Legendary Creature -- Elder Dragon</div> <div>Flying<br/>Dragonlord Ojutai has hexproof as long as it's untapped.<br/>Whenever Dragonlord Ojutai deals combat damage to a player, look at the top three cards of your library. Put one of them into your hand and the rest on the bottom of your library in any order.</div> <div>5/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Dragonlord Ojutai</div> <div>3 W U</div> <div>Legendary Creature -- Elder Dragon</div> <div>Flying<br/>Dragonlord Ojutai has hexproof as long as it's untapped.<br/>Whenever Dragonlord Ojutai deals combat damage to a player, look at the top three cards of your library. Put one of them into your hand and the rest on the bottom of your library in any order.</div> <div>5/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Dragonlord Ojutai</div> <div>3 W U</div> <div>Legendary Creature -- Elder Dragon</div> <div>Flying<br/>Dragonlord Ojutai has hexproof as long as it's untapped.<br/>Whenever Dragonlord Ojutai deals combat damage to a player, look at the top three cards of your library. Put one of them into your hand and the rest on the bottom of your library in any order.</div> <div>5/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

®

Fiery Impulse deals 2 damage to target creature.  
Spell mastery -- If there are two or more instant and/or sorcery cards in your graveyard, Fiery Impulse deals 3 damage instead.

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®

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

$$(\{T\}: \text{Add } \{G\}.)$$

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

$$(\{T\}: \text{Add } \{U\}.)$$

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①②

{T}: Draw a card, then discard a card. If there are five or more cards in your graveyard, exile Jace, then return him to the battlefield transformed under his owner's control.

0/2

- - - BACK FACE - - -

[+1]: Up to one target creature gets -2/-0 until your next turn.

[-3]: You may cast target instant or sorcery card from your graveyard this turn. If that spell would be put into your graveyard, exile it instead.

[-9]: You get an emblem with "Whenever you cast a spell, target opponent mills five cards."

L 5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 3/10 - 8 cards - 2.5 x 3.5 in each

Jace, Vryn's Prodigy

1U

Legendary Creature -- Human Wizard

{T}: Draw a card, then discard a card.  
If there are five or more cards in your graveyard, exile Jace, then return him to the battlefield transformed under his owner's control.

0/2

--- BACK FACE ---

Jace, Telepath Unbound

Legendary Planeswalker -- Jace

[+1]: Up to one target creature gets -2/-0 until your next turn.  
[-3]: You may cast target instant or sorcery card from your graveyard this turn. If that spell would be put into your graveyard, exile it instead.  
[-9]: You get an emblem with "Whenever you cast a spell, target opponent mills five cards."

L 5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Jace, Vryn's Prodigy

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Legendary Creature -- Human Wizard

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[-9]: You get an emblem with "Whenever you cast a spell, target opponent mills five cards."

L 5

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Mantis Rider

URW

Creature -- Human Monk

Flying, vigilance, haste

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Mantis Rider

URW

Creature -- Human Monk

Flying, vigilance, haste

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Mantis Rider

URW

Creature -- Human Monk

Flying, vigilance, haste

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Mantis Rider

URW

Creature -- Human Monk

Flying, vigilance, haste

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

4 B

Delve (Each card you exile from your graveyard while casting this spell pays for {1}.)  
Destroy target creature.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

4 B

Delve (Each card you exile from your graveyard while casting this spell pays for {1}.)  
Destroy target creature.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

$$(\{T\}: \text{Add } \{W\}.)$$

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

{T}, Pay 1 life, Sacrifice this land: Search your library for an Island or Swamp card, put it onto the battlefield, then shuffle.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

(**{T}**: Add **{W}** or **{U}**.)  
This land enters tapped unless you control two or more basic lands.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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| <b>Savage Knuckleblade</b> (G)(U)(R)<br>Creature -- Ogre Warrior<br>{2}{G}: This creature gets +2/+2 until end of turn. Activate only once each turn.<br>{2}{U}: Return this creature to its owner's hand.<br>{R}: This creature gains haste until end of turn.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Savage Knuckleblade</b> (G)(U)(R)<br>Creature -- Ogre Warrior<br>{2}{G}: This creature gets +2/+2 until end of turn. Activate only once each turn.<br>{2}{U}: Return this creature to its owner's hand.<br>{R}: This creature gains haste until end of turn.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Savage Knuckleblade</b> (G)(U)(R)<br>Creature -- Ogre Warrior<br>{2}{G}: This creature gets +2/+2 until end of turn. Activate only once each turn.<br>{2}{U}: Return this creature to its owner's hand.<br>{R}: This creature gains haste until end of turn.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Smoldering Marsh</b><br>Land -- Swamp Mountain<br>({T}: Add {B} or {R}.)<br>This land enters tapped unless you control two or more basic lands.           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                        |
| <b>Sunken Hollow</b><br>Land -- Island Swamp<br>({T}: Add {U} or {B}.)<br>This land enters tapped unless you control two or more basic lands.           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                           | <b>Swamp</b><br>Basic Land -- Swamp<br>({T}: Add {B}.)           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                                                                                                                  | <b>Thunderbreak Regent</b> (2)(R)(R)<br>Creature -- Dragon<br>Flying<br>Whenever a Dragon you control becomes the target of a spell or ability an opponent controls, this creature deals 3 damage to that player.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                               | <b>Thunderbreak Regent</b> (2)(R)(R)<br>Creature -- Dragon<br>Flying<br>Whenever a Dragon you control becomes the target of a spell or ability an opponent controls, this creature deals 3 damage to that player.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |

Playtest cards - StarBeryl - Standard (Standard Daily Swiss)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;  
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sheet 6/10 - 8 cards - 2.5 x 3.5 in each

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| <b>Thunderbreak Regent</b> (2)(R)(R)<br><hr/> Creature -- Dragon<br><hr/> Flying<br>Whenever a Dragon you control becomes the target of a spell or ability an opponent controls, this creature deals 3 damage to that player.<br><div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <b>Thunderbreak Regent</b> (2)(R)(R)<br><hr/> Creature -- Dragon<br><hr/> Flying<br>Whenever a Dragon you control becomes the target of a spell or ability an opponent controls, this creature deals 3 damage to that player.<br><div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <b>Windswept Heath</b><br><hr/> Land<br><hr/> {T}, Pay 1 life, Sacrifice this land: Search your library for a Forest or Plains card, put it onto the battlefield, then shuffle.<br><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>    | <b>Windswept Heath</b><br><hr/> Land<br><hr/> {T}, Pay 1 life, Sacrifice this land: Search your library for a Forest or Plains card, put it onto the battlefield, then shuffle.<br><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>    |
| <b>Windswept Heath</b><br><hr/> Land<br><hr/> {T}, Pay 1 life, Sacrifice this land: Search your library for a Forest or Plains card, put it onto the battlefield, then shuffle.<br><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                              | <b>Wooded Foothills</b><br><hr/> Land<br><hr/> {T}, Pay 1 life, Sacrifice this land: Search your library for a Mountain or Forest card, put it onto the battlefield, then shuffle.<br><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                           | <b>Wooded Foothills</b><br><hr/> Land<br><hr/> {T}, Pay 1 life, Sacrifice this land: Search your library for a Mountain or Forest card, put it onto the battlefield, then shuffle.<br><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <b>Wooded Foothills</b><br><hr/> Land<br><hr/> {T}, Pay 1 life, Sacrifice this land: Search your library for a Mountain or Forest card, put it onto the battlefield, then shuffle.<br><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> |

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| <b>Woodland Wanderer</b> (3)(G)<br>Creature -- Elemental<br>Vigilance, trample<br>Converge -- This creature enters with a +1/+1 counter on it for each color of mana spent to cast it.<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Woodland Wanderer</b> (3)(G)<br>Creature -- Elemental<br>Vigilance, trample<br>Converge -- This creature enters with a +1/+1 counter on it for each color of mana spent to cast it.<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Woodland Wanderer</b> (3)(G)<br>Creature -- Elemental<br>Vigilance, trample<br>Converge -- This creature enters with a +1/+1 counter on it for each color of mana spent to cast it.<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Woodland Wanderer</b> (3)(G)<br>Creature -- Elemental<br>Vigilance, trample<br>Converge -- This creature enters with a +1/+1 counter on it for each color of mana spent to cast it.<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |
| <b>Duress</b> (B)<br>Sorcery<br>Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                    | <b>Duress</b> (B)<br>Sorcery<br>Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                    | <b>Duress</b> (B)<br>Sorcery<br>Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                    | <b>Exert Influence</b> (4)(U)<br>Sorcery<br>Converge -- Gain control of target creature if its power is less than or equal to the number of colors of mana spent to cast this spell.<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev   |



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| <b>Mastery of the Unseen</b> (1)(W)<br><hr/> Enchantment<br><hr/> <p>Whenever a permanent you control is turned face up, you gain 1 life for each creature you control.<br/> {3}{W}: Manifest the top card of your library. (Put it onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.)</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> | <b>Mastery of the Unseen</b> (1)(W)<br><hr/> Enchantment<br><hr/> <p>Whenever a permanent you control is turned face up, you gain 1 life for each creature you control.<br/> {3}{W}: Manifest the top card of your library. (Put it onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.)</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> | <b>Radiant Flames</b> (2)(R)<br><hr/> Sorcery<br><hr/> <p>Converge -- Radiant Flames deals X damage to each creature, where X is the number of colors of mana spent to cast this spell.</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> | <b>Radiant Flames</b> (2)(R)<br><hr/> Sorcery<br><hr/> <p>Converge -- Radiant Flames deals X damage to each creature, where X is the number of colors of mana spent to cast this spell.</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> |
| <b>Radiant Flames</b> (2)(R)<br><hr/> Sorcery<br><hr/> <p>Converge -- Radiant Flames deals X damage to each creature, where X is the number of colors of mana spent to cast this spell.</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p>                                                                                                                                                                    | <b>Sarkhan Unbroken</b> (2)(G)(U)(R)<br><hr/> Legendary Planeswalker -- Sarkhan<br><hr/> <p>[+1]: Draw a card, then add one mana of any color.<br/> [-2]: Create a 4/4 red Dragon creature token with flying.<br/> [-8]: Search your library for any number of Dragon creature cards, put them onto the battlefield, then shuffle.</p> <p>[sideboard]</p> <div>L 4</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p>          | <b>Self-Inflicted Wound</b> (1)(B)<br><hr/> Sorcery<br><hr/> <p>Target opponent sacrifices a green or white creature of their choice. If that player does, they lose 2 life.</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p>            | <b>Self-Inflicted Wound</b> (1)(B)<br><hr/> Sorcery<br><hr/> <p>Target opponent sacrifices a green or white creature of their choice. If that player does, they lose 2 life.</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p>            |

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| <div><div>Transgress the Mind 1B</div><div>Sorcery</div><div>Devoid (This card has no color.)<br/>Target player reveals their hand.<br/>You choose a card from it with mana value 3 or greater and exile that card.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Transgress the Mind 1B</div><div>Sorcery</div><div>Devoid (This card has no color.)<br/>Target player reveals their hand.<br/>You choose a card from it with mana value 3 or greater and exile that card.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Transgress the Mind 1B</div><div>Sorcery</div><div>Devoid (This card has no color.)<br/>Target player reveals their hand.<br/>You choose a card from it with mana value 3 or greater and exile that card.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |  |
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