

Bloodsoaked Champion (B) Creature -- Human Warrior This creature can't block. Raid -- {1}{B}: Return this card from your graveyard to the battlefield. Activate only if you attacked this turn. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Bloodsoaked Champion (B) Creature -- Human Warrior This creature can't block. Raid -- {1}{B}: Return this card from your graveyard to the battlefield. Activate only if you attacked this turn. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Crux of Fate (3)(B)(B) Sorcery Choose one -- * Destroy all Dragon creatures. * Destroy all non-Dragon creatures. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Crux of Fate (3)(B)(B) Sorcery Choose one -- * Destroy all Dragon creatures. * Destroy all non-Dragon creatures. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Deathmist Raptor (1)(G)(G) Creature -- Dinosaur Beast Deathtouch Whenever a permanent you control is turned face up, you may return this card from your graveyard to the battlefield face up or face down. Megamorph {4}{G} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.) 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Deathmist Raptor (1)(G)(G) Creature -- Dinosaur Beast Deathtouch Whenever a permanent you control is turned face up, you may return this card from your graveyard to the battlefield face up or face down. Megamorph {4}{G} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.) 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Drana, Liberator of Malakir (1)(B)(B) Legendary Creature -- Vampire Ally Flying, first strike Whenever Drana deals combat damage to a player, put a +1/+1 counter on each attacking creature you control. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Drana, Liberator of Malakir (1)(B)(B) Legendary Creature -- Vampire Ally Flying, first strike Whenever Drana deals combat damage to a player, put a +1/+1 counter on each attacking creature you control. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Gazuu - Standard (Standard Daily Swiss)

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sheet 1/8 - 8 cards - 2.5 x 3.5 in each

Drana, Liberator of Malakir ①Bⓑ Legendary Creature -- Vampire Ally Flying, first strike Whenever Drana deals combat damage to a player, put a +1/+1 counter on each attacking creature you control. 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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From Beyond 3 6 Enchantment Devoid (This card has no color.) At the beginning of your upkeep, create a 1/1 colorless Eldrazi Scion creature token. It has "Sacrifice this token: Add {C}." {1}{6}, Sacrifice this enchantment: Search your library for an Eldrazi card, reveal it, put it into your hand, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	From Beyond 3 6 Enchantment Devoid (This card has no color.) At the beginning of your upkeep, create a 1/1 colorless Eldrazi Scion creature token. It has "Sacrifice this token: Add {C}." {1}{6}, Sacrifice this enchantment: Search your library for an Eldrazi card, reveal it, put it into your hand, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	From Beyond 3 6 Enchantment Devoid (This card has no color.) At the beginning of your upkeep, create a 1/1 colorless Eldrazi Scion creature token. It has "Sacrifice this token: Add {C}." {1}{6}, Sacrifice this enchantment: Search your library for an Eldrazi card, reveal it, put it into your hand, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Hangarback Walker X X Artifact Creature -- Construct This creature enters with X +1/+1 counters on it. When this creature dies, create a 1/1 colorless Thopter artifact creature token with flying for each +1/+1 counter on this creature. {1}, {T}: Put a +1/+1 counter on this creature. 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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sheet 4/8 - 8 cards - 2.5 x 3.5 in each

Rattleclaw Mystic (1)(G) Creature -- Human Shaman {T}: Add {G}, {U}, or {R}. Morph {2} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.) When this creature is turned face up, add {G}{U}{R}. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Rattleclaw Mystic (1)(G) Creature -- Human Shaman {T}: Add {G}, {U}, or {R}. Morph {2} (You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.) When this creature is turned face up, add {G}{U}{R}. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ruinous Path (1)(B)(B) Sorcery Destroy target creature or planeswalker. Awaken 4--{5}{B}{B} (If you cast this spell for {5}{B}{B}, also put four +1/+1 counters on target land you control and it becomes a 0/0 Elemental creature with haste. It's still a land.) 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ruinous Path (1)(B)(B) Sorcery Destroy target creature or planeswalker. Awaken 4--{5}{B}{B} (If you cast this spell for {5}{B}{B}, also put four +1/+1 counters on target land you control and it becomes a 0/0 Elemental creature with haste. It's still a land.) 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Smothering Abomination (2)(B)(B)

Creature -- Eldrazi

Devoid (This card has no color.)
Flying
At the beginning of your upkeep,
sacrifice a creature.
Whenever you sacrifice a creature,
draw a card.

4/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Swamp

Basic Land -- Swamp

({T}: Add {B}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Swamp

Basic Land -- Swamp

({T}: Add {B}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Swamp

Basic Land -- Swamp

({T}: Add {B}.)

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Swamp Basic Land -- Swamp ({T}): Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tasigur, the Golden Fang ⑤⑧ Legendary Creature -- Human Shaman Delve (Each card you exile from your graveyard while casting this spell pays for {1}.) {2}{G/U}{G/U}: Mill two cards, then return a nonland card of an opponent's choice from your graveyard to your hand. 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Whisperwood Elemental ③⑥⑥ Creature -- Elemental At the beginning of your end step, manifest the top card of your library. (Put it onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.) Sacrifice this creature: Until end of turn, face-up nontoken creatures you control gain "When this creature dies, manifest the top card of your library." 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Whisperwood Elemental ③⑥⑥ Creature -- Elemental At the beginning of your end step, manifest the top card of your library. (Put it onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.) Sacrifice this creature: Until end of turn, face-up nontoken creatures you control gain "When this creature dies, manifest the top card of your library." 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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3 G G

At the beginning of your end step, manifest the top card of your library. (Put it onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.)

Sacrifice this creature: Until end of turn, face-up nontoken creatures you control gain "When this creature dies, manifest the top card of your library."

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① B

Whenever this creature or another creature you control dies, each opponent loses 1 life and you gain 1 life.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② B

Whenever this creature or another creature you control dies, each opponent loses 1 life and you gain 1 life.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② B

Whenever this creature or another creature you control dies, each opponent loses 1 life and you gain 1 life.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev