

Counterspell UU Instant Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Counterspell UU Instant Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Counterspell UU Instant Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Counterspell UU Instant Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Deprive ⓪⓪ Instant As an additional cost to cast this spell, return a land you control to its owner's hand. Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Deprive ⓪⓪ Instant As an additional cost to cast this spell, return a land you control to its owner's hand. Counter target spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Echoing Truth ①⓪ Instant Return target nonland permanent and all other permanents with the same name as that permanent to their owners' hands. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Echoing Truth ①⓪ Instant Return target nonland permanent and all other permanents with the same name as that permanent to their owners' hands. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Exclude ②⓪ Instant Counter target creature spell. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Exclude ②⓪ Instant Counter target creature spell. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Exclude ②⓪ Instant Counter target creature spell. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Gush ④⓪ Instant You may return two Islands you control to their owner's hand rather than pay this spell's mana cost. Draw two cards. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Island Basic Land -- Island ({T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Muddle the MixtureUU Instant Counter target instant or sorcery spell. Transmute {1}{U}{U} ({1}{U}{U}, Discard this card: Search your library for a card with the same mana value as this card, reveal it, put it into your hand, then shuffle. Transmute only as a sorcery.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Muddle the MixtureUU Instant Counter target instant or sorcery spell. Transmute {1}{U}{U} ({1}{U}{U}, Discard this card: Search your library for a card with the same mana value as this card, reveal it, put it into your hand, then shuffle. Transmute only as a sorcery.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Oona's Grace2U Instant Target player draws a card. Retrace (You may cast this card from your graveyard by discarding a land card in addition to paying its other costs.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Oona's Grace2U Instant Target player draws a card. Retrace (You may cast this card from your graveyard by discarding a land card in addition to paying its other costs.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Piracy Charm Instant Choose one -- * Target creature gains islandwalk until end of turn. (It can't be blocked as long as defending player controls an Island.) * Target creature gets +2/-1 until end of turn. * Target player discards a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Piracy Charm Instant Choose one -- * Target creature gains islandwalk until end of turn. (It can't be blocked as long as defending player controls an Island.) * Target creature gets +2/-1 until end of turn. * Target player discards a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Quicksand Land {T}: Add {C}. {T}, Sacrifice this land: Target attacking creature without flying gets -1/-2 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Quicksand Land {T}: Add {C}. {T}, Sacrifice this land: Target attacking creature without flying gets -1/-2 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Quicksand Land {T}: Add {C}. {T}, Sacrifice this land: Target attacking creature without flying gets -1/-2 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Repeal Instant Return target nonland permanent with mana value X to its owner's hand. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Repeal Instant Return target nonland permanent with mana value X to its owner's hand. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Repeal Instant Return target nonland permanent with mana value X to its owner's hand. Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Serrated Arrows ④ Artifact This artifact enters with three arrowhead counters on it. At the beginning of your upkeep, if there are no arrowhead counters on this artifact, sacrifice it. {T}, Remove an arrowhead counter from this artifact: Put a -1/-1 counter on target creature. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Silkbind Faerie ② ④/U Creature -- Faerie Rogue Flying {1}{W/U}, {Q}: Tap target creature. ({Q} is the untap symbol.) 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Silkbind Faerie ② ④/U Creature -- Faerie Rogue Flying {1}{W/U}, {Q}: Tap target creature. ({Q} is the untap symbol.) 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Spire Golem ⑥ Artifact Creature -- Golem Affinity for Islands (This spell costs {1} less to cast for each Island you control.) Flying 2/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Think Twice

① ②

Instant

Draw a card.
Flashback {2}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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Think Twice

①②

Instant

Flashback {2}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Think Twice

① ②

Instant

Draw a card.
Flashback {2}{U} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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Viridian Longbow

①

Artifact -- Equipment

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Equipped creature has "{T}": This
creature deals 1 damage to any
target."
Equip {3} ({3}: Attach to target
creature you control. Equip only as
a sorcery.)
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Betrayal

U

Enchantment -- Aura

Enchant creature an opponent controls
Whenever enchanted creature becomes tapped, you draw a card.

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Betrayal

U

Enchantment -- Aura

Enchant creature an opponent controls
Whenever enchanted creature becomes tapped, you draw a card.

[sidebar]

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Calcite Snapper

① U U

Creature -- Turtle

Shroud (This creature can't be the target of spells or abilities.)
Landfall -- Whenever a land you control enters, you may switch this creature's power and toughness until end of turn.

[sideboard]

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Curse of Chains

① (W/U)

Enchantment -- Aura

Enchant creature
At the beginning of each upkeep, tap
enchanted creature.

[sidebar]

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Curse of Chains 1W/U Enchantment -- Aura Enchant creature At the beginning of each upkeep, tap enchanted creature. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Curse of the Bloody Tome 2U Enchantment -- Aura Curse Enchant player At the beginning of enchanted player's upkeep, that player mills two cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Curse of the Bloody Tome 2U Enchantment -- Aura Curse Enchant player At the beginning of enchanted player's upkeep, that player mills two cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Dispel U Instant Counter target instant spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Dispel U Instant Counter target instant spell. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Exclude 2U Instant Counter target creature spell. Draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jace's Erasure 1U Enchantment Whenever you draw a card, you may have target player mill a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jace's Erasure 1U Enchantment Whenever you draw a card, you may have target player mill a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Piracy Charm U Instant Choose one -- * Target creature gains islandwalk until end of turn. (It can't be blocked as long as defending player controls an Island.) * Target creature gets +2/-1 until end of turn. * Target player discards a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Serrated Arrows 4 Artifact This artifact enters with three arrowhead counters on it. At the beginning of your upkeep, if there are no arrowhead counters on this artifact, sacrifice it. {T}, Remove an arrowhead counter from this artifact: Put a -1/-1 counter on target creature. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Silkbind Faerie 2W/U Creature -- Faerie Rogue Flying {1}{W/U}, {Q}: Tap target creature. ({Q} is the untap symbol.) [sideboard] 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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