

Bonesplitter ① Artifact -- Equipment Equipped creature gets +2/+0. Equip {1} PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk's CompanionGG Creature -- Beast Trample (This creature can deal excess combat damage to the player or planeswalker it's attacking.) 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garruk's CompanionGG Creature -- Beast Trample (This creature can deal excess combat damage to the player or planeswalker it's attacking.) 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Garruk's CompanionGG Creature -- Beast Trample (This creature can deal excess combat damage to the player or planeswalker it's attacking.) 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	GroundswellG Instant Target creature gets +2/+2 until end of turn. Landfall -- If you had a land enter the battlefield under your control this turn, that creature gets +4/+4 until end of turn instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	GroundswellG Instant Target creature gets +2/+2 until end of turn. Landfall -- If you had a land enter the battlefield under your control this turn, that creature gets +4/+4 until end of turn instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	GroundswellG Instant Target creature gets +2/+2 until end of turn. Landfall -- If you had a land enter the battlefield under your control this turn, that creature gets +4/+4 until end of turn instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Groundswell Ⓞ Instant Target creature gets +2/+2 until end of turn. Landfall -- If you had a land enter the battlefield under your control this turn, that creature gets +4/+4 until end of turn instead. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hunger of the Howlpack Ⓞ Instant Put a +1/+1 counter on target creature. Morbid -- Put three +1/+1 counters on that creature instead if a creature died this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hunger of the Howlpack Ⓞ Instant Put a +1/+1 counter on target creature. Morbid -- Put three +1/+1 counters on that creature instead if a creature died this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mutagenic Growth ⓄⓅ Instant ({G/P} can be paid with either {G} or 2 life.) Target creature gets +2/+2 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Mutagenic Growth ⓄⓅ Instant ({G/P} can be paid with either {G} or 2 life.) Target creature gets +2/+2 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Nest Invader ①Ⓞ Creature -- Eldrazi Drone When this creature enters, create a 0/1 colorless Eldrazi Spawn creature token. It has "Sacrifice this token: Add {C}." 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Nest Invader ①Ⓞ Creature -- Eldrazi Drone When this creature enters, create a 0/1 colorless Eldrazi Spawn creature token. It has "Sacrifice this token: Add {C}." 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Nettle Sentinel Ⓞ Creature -- Elf Warrior This creature doesn't untap during your untap step. Whenever you cast a green spell, you may untap this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

G

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Whenever you cast a green spell, you may untap this creature.

2/2

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Whenever you cast a green spell, you may untap this creature.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ⓒ

This creature doesn't untap during your untap step.

Whenever you cast a green spell, you may untap this creature.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ⓒ

Return a Forest you control to its owner's hand: Untap target creature. Activate only once each turn.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

G

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Return a Forest you control to its owner's hand: Untap target creature. Activate only once each turn.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

G

Enchant creature
Enchanted creature gets +2/+0 and
has trample.
When this Aura is put into a
graveyard from the battlefield,
return it to its owner's hand.

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G

{T}: This creature deals 1 damage to each creature with flying.

1/2

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① ② G

All creatures able to block this creature do so.
Channel -- {2}{G}{G}, Discard this card: All creatures able to block target creature this turn do so.

1/2

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① ②

Hexproof (This creature can't be the target of spells or abilities your opponents control.)
This creature can't be blocked except by creatures with flying.

1/1

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Ⓒ

Bloodthirst 1 (If an opponent was dealt damage this turn, this creature enters with a +1/+1 counter on it.)
Creatures with power less than this creature's power can't block it.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

G

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Creatures with power less than this creature's power can't block it.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Skarrgan Pit-Skulk 6 Creature -- Human Warrior Bloodthirst 1 (If an opponent was dealt damage this turn, this creature enters with a +1/+1 counter on it.) Creatures with power less than this creature's power can't block it. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skarrgan Pit-Skulk 6 Creature -- Human Warrior Bloodthirst 1 (If an opponent was dealt damage this turn, this creature enters with a +1/+1 counter on it.) Creatures with power less than this creature's power can't block it. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vault Skirge 1BP Artifact Creature -- Phyrexian Imp ([B/P] can be paid with either [B] or 2 life.) Flying Lifelink (Damage dealt by this creature also causes you to gain that much life.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vines of Vastwood 6 Instant Kicker [G] (You may pay an additional [G] as you cast this spell.) Target creature can't be the target of spells or abilities your opponents control this turn. If this spell was kicked, that creature gets +4/+4 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vines of Vastwood 6 Instant Kicker [G] (You may pay an additional [G] as you cast this spell.) Target creature can't be the target of spells or abilities your opponents control this turn. If this spell was kicked, that creature gets +4/+4 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Vines of Vastwood 6 Instant Kicker [G] (You may pay an additional [G] as you cast this spell.) Target creature can't be the target of spells or abilities your opponents control this turn. If this spell was kicked, that creature gets +4/+4 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Viridian Longbow 1 Artifact -- Equipment Equipped creature has "[T]: This creature deals 1 damage to any target." Equip {3} ([3]: Attach to target creature you control. Equip only as a sorcery.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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G

Undying (When this creature dies, if it had no +1/+1 counters on it, return it to the battlefield under its owner's control with a +1/+1 counter on it.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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1/1

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① ②

When this creature dies, create a 3/3 green Boar creature token.

[sideboard]

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ②

When this creature dies, create a 3/3 green Boar creature token.

[sideboard]

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ②

Target creature you control gets +1/+2 until end of turn. It fights target creature you don't control. (Each deals damage equal to its power to the other.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② G

Target creature you control gets +1/+2 until end of turn. It fights target creature you don't control. (Each deals damage equal to its power to the other.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

1 G G

Destroy target land. If that land was a snow land, you gain 1 life.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② BP

($\{B/P\}$ can be paid with either $\{B\}$ or 2 life.)

Lifeline (Damage dealt by this creature also causes you to gain that much life.)

1/1

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