

Arcbound Ravager Artifact Creature -- Beast Sacrifice an artifact: Put a +1/+1 counter on this creature. Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.) 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Arcbound Ravager Artifact Creature -- Beast Sacrifice an artifact: Put a +1/+1 counter on this creature. Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.) 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Arcbound Ravager Artifact Creature -- Beast Sacrifice an artifact: Put a +1/+1 counter on this creature. Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.) 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Arcbound Ravager Artifact Creature -- Beast Sacrifice an artifact: Put a +1/+1 counter on this creature. Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.) 0/0 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Blinkmoth Nexus Land {T}: Add {C}. {1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land. {1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Blinkmoth Nexus Land {T}: Add {C}. {1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land. {1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Blinkmoth Nexus Land {T}: Add {C}. {1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land. {1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Blinkmoth Nexus Land {T}: Add {C}. {1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land. {1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Chalice of the Void Artifact This artifact enters with X charge counters on it. Whenever a player casts a spell with mana value equal to the number of charge counters on this artifact, counter that spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Chalice of the Void Artifact This artifact enters with X charge counters on it. Whenever a player casts a spell with mana value equal to the number of charge counters on this artifact, counter that spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Contested War Zone Land Whenever a creature deals combat damage to you, that creature's controller gains control of this land. {T}: Add {C}. {1}, {T}: Attacking creatures get +1/+0 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Contested War Zone Land Whenever a creature deals combat damage to you, that creature's controller gains control of this land. {T}: Add {C}. {1}, {T}: Attacking creatures get +1/+0 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Contested War Zone Land Whenever a creature deals combat damage to you, that creature's controller gains control of this land. {T}: Add {C}. {1}, {T}: Attacking creatures get +1/+0 until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cranial Plating 2 Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1} PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cranial Plating 2 Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1} PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cranial Plating 2 Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1} PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Cranial Plating ② Artifact -- Equipment Equipped creature gets +1/+0 for each artifact you control. {B}{B}: Attach this Equipment to target creature you control. Equip {1}	Darksteel Citadel Artifact Land Indestructible {T}: Add {C}.	Darksteel Citadel Artifact Land Indestructible {T}: Add {C}.	Darksteel Citadel Artifact Land Indestructible {T}: Add {C}.
Darksteel Citadel Artifact Land Indestructible {T}: Add {C}.	Frogmite ④ Artifact Creature -- Frog Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)	Frogmite ④ Artifact Creature -- Frog Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)	Frogmite ④ Artifact Creature -- Frog Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

Playtest cards - s_b_i_r_u - Modern (Modern Daily Swiss)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 3/10 - 8 cards - 2.5 x 3.5 in each

④

Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

©

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

©

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

©

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

$$(\{T\}: \text{Add } \{R\}.)$$

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©

Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

⑦

Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

4/4

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Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

4/4

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①

Flying

0/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

0

Flying

0/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

sheet 5/10 - 8 cards - 2.5 x 3.5 in each

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

①

Flying

0/2

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①

Flying

0/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

③

Flash
Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)
{T}: Target creature gets +0/+1 until end of turn.

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③

Flash
Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)
{T}: Target creature gets +0/+1 until end of turn.

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①

Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)
This creature can't be blocked except by creatures with flying or reach.

0/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)
This creature can't be blocked except by creatures with flying or reach.

0/1

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0/1

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Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)
This creature can't be blocked except by creatures with flying or reach.

0/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

sheet 6/10 - 8 cards - 2.5 x 3.5 in each

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

①

{T}, Tap an untapped creature you control: Add one mana of any color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

{T}, Tap an untapped creature you control: Add one mana of any color.

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{T}, Tap an untapped creature you control: Add one mana of any color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② BP

Lifeline (Damage dealt by this creature also causes you to gain that much life.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① BP

Lifeline (Damage dealt by this creature also causes you to gain that much life.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①BP

Lifelink (Damage dealt by this creature also causes you to gain that much life.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① BP

Lifelink (Damage dealt by this creature also causes you to gain that much life.)

1/1

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Welding Jar Artifact Sacrifice this artifact: Regenerate target artifact. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Welding Jar Artifact Sacrifice this artifact: Regenerate target artifact. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Welding Jar Artifact Sacrifice this artifact: Regenerate target artifact. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Welding Jar Artifact Sacrifice this artifact: Regenerate target artifact. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Blood Moon Enchantment Nonbasic lands are Mountains. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Blood Moon Enchantment Nonbasic lands are Mountains. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Blood Moon Enchantment Nonbasic lands are Mountains. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Etched Champion Artifact Creature -- Soldier Metalcraft -- This creature has protection from each color as long as you control three or more artifacts. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Etched Champion Artifact Creature -- Soldier Metalcraft -- This creature has protection from each color as long as you control three or more artifacts. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Etched Champion Artifact Creature -- Soldier Metalcraft -- This creature has protection from each color as long as you control three or more artifacts. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Galvanic Blast Instant Galvanic Blast deals 2 damage to any target. Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts. [sideboard]	Galvanic Blast Instant Galvanic Blast deals 2 damage to any target. Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts. [sideboard]
Galvanic Blast Instant Galvanic Blast deals 2 damage to any target. Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts. [sideboard]	Galvanic Blast Instant Galvanic Blast deals 2 damage to any target. Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts. [sideboard]	Ghirapur Aether Grid Enchantment Tap two untapped artifacts you control: This enchantment deals 1 damage to any target. [sideboard]	Ghirapur Aether Grid Enchantment Tap two untapped artifacts you control: This enchantment deals 1 damage to any target. [sideboard]

Mishra's Bauble

Artifact

{T}, Sacrifice this artifact: Look at the top card of target player's library. Draw a card at the beginning of the next turn's upkeep.

[sideboard]

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Mishra's Bauble

Artifact

{T}, Sacrifice this artifact: Look at the top card of target player's library. Draw a card at the beginning of the next turn's upkeep.

[sideboard]

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Mountain

Basic Land -- Mountain

(T): Add {R}.)

[sideboard]

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