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| <div><div>Arcbound Ravager</div><div>Artifact Creature -- Beast</div><div>Sacrifice an artifact: Put a +1/+1 counter on this creature.<br/>Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.)</div><div>0/0</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Arcbound Ravager</div><div>Artifact Creature -- Beast</div><div>Sacrifice an artifact: Put a +1/+1 counter on this creature.<br/>Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.)</div><div>0/0</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Arcbound Ravager</div><div>Artifact Creature -- Beast</div><div>Sacrifice an artifact: Put a +1/+1 counter on this creature.<br/>Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.)</div><div>0/0</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Arcbound Ravager</div><div>Artifact Creature -- Beast</div><div>Sacrifice an artifact: Put a +1/+1 counter on this creature.<br/>Modular 1 (This creature enters with a +1/+1 counter on it. When it dies, you may put its +1/+1 counters on target artifact creature.)</div><div>0/0</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>Blinkmoth Nexus</div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land.<br/>{1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                           | <div><div>Blinkmoth Nexus</div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land.<br/>{1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                           | <div><div>Blinkmoth Nexus</div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land.<br/>{1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                           | <div><div>Blinkmoth Nexus</div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Blinkmoth artifact creature with flying until end of turn. It's still a land.<br/>{1}, {T}: Target Blinkmoth creature gets +1/+1 until end of turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                           |

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| <div><div>Cranial Plating②</div><div>Artifact -- Equipment</div><div>Equipped creature gets +1/+0 for each artifact you control.<br/>{B}{B}: Attach this Equipment to target creature you control.<br/>Equip {1}</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Cranial Plating②</div><div>Artifact -- Equipment</div><div>Equipped creature gets +1/+0 for each artifact you control.<br/>{B}{B}: Attach this Equipment to target creature you control.<br/>Equip {1}</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Cranial Plating②</div><div>Artifact -- Equipment</div><div>Equipped creature gets +1/+0 for each artifact you control.<br/>{B}{B}: Attach this Equipment to target creature you control.<br/>Equip {1}</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Cranial Plating②</div><div>Artifact -- Equipment</div><div>Equipped creature gets +1/+0 for each artifact you control.<br/>{B}{B}: Attach this Equipment to target creature you control.<br/>Equip {1}</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>Darksteel Citadel</div><div>Artifact Land</div><div>Indestructible<br/>{T}: Add {C}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                   | <div><div>Darksteel Citadel</div><div>Artifact Land</div><div>Indestructible<br/>{T}: Add {C}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                   | <div><div>Darksteel Citadel</div><div>Artifact Land</div><div>Indestructible<br/>{T}: Add {C}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                   | <div><div>Darksteel Citadel</div><div>Artifact Land</div><div>Indestructible<br/>{T}: Add {C}.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                   |

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| <div> <div> <b>Ensoul Artifact</b> <div> <div>1</div> <div>U</div> </div> </div> <div> <div>                     Enchantment -- Aura                 </div> <div>                     Enchant artifact<br/>                     Enchanted artifact is a creature with base power and toughness 5/5 in addition to its other types.                 </div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div> <b>Ensoul Artifact</b> <div> <div>1</div> <div>U</div> </div> </div> <div> <div>                     Enchantment -- Aura                 </div> <div>                     Enchant artifact<br/>                     Enchanted artifact is a creature with base power and toughness 5/5 in addition to its other types.                 </div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div> <b>Etched Champion</b> <div> <div>3</div> </div> </div> <div> <div>                     Artifact Creature -- Soldier                 </div> <div>                     Metalcraft -- This creature has protection from each color as long as you control three or more artifacts.                 </div> </div> <div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                   | <div> <div> <b>Etched Champion</b> <div> <div>3</div> </div> </div> <div> <div>                     Artifact Creature -- Soldier                 </div> <div>                     Metalcraft -- This creature has protection from each color as long as you control three or more artifacts.                 </div> </div> <div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                   |
| <div> <div> <b>Etched Champion</b> <div> <div>3</div> </div> </div> <div> <div>                     Artifact Creature -- Soldier                 </div> <div>                     Metalcraft -- This creature has protection from each color as long as you control three or more artifacts.                 </div> </div> <div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                        | <div> <div> <b>Etched Champion</b> <div> <div>3</div> </div> </div> <div> <div>                     Artifact Creature -- Soldier                 </div> <div>                     Metalcraft -- This creature has protection from each color as long as you control three or more artifacts.                 </div> </div> <div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                        | <div> <div> <b>Galvanic Blast</b> <div> <div>R</div> </div> </div> <div> <div>                     Instant                 </div> <div>                     Galvanic Blast deals 2 damage to any target.<br/>                     Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.                 </div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div> <b>Galvanic Blast</b> <div> <div>R</div> </div> </div> <div> <div>                     Instant                 </div> <div>                     Galvanic Blast deals 2 damage to any target.<br/>                     Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.                 </div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> |

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| <div><div><div><div><div><div></div><div><b>Galvanic Blast</b></div><div><div><div></div><div>R</div></div></div></div><div><div>Instant</div><div>Galvanic Blast deals 2 damage to any target.<br/>Metalcraft -- Galvanic Blast deals 4 damage instead if you control three or more artifacts.</div></div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div> | <div><div><div><div><div><div></div><div><b>Glimmervoid</b></div><div><div></div></div></div></div><div><div>Land</div><div>At the beginning of the end step, if you control no artifacts, sacrifice this land.<br/>{T}: Add one mana of any color.</div></div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                                                                                                                    | <div><div><div><div><div><div></div><div><b>Glimmervoid</b></div><div><div></div></div></div></div><div><div>Land</div><div>At the beginning of the end step, if you control no artifacts, sacrifice this land.<br/>{T}: Add one mana of any color.</div></div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                                         | <div><div><div><div><div><div></div><div><b>Glimmervoid</b></div><div><div></div></div></div></div><div><div>Land</div><div>At the beginning of the end step, if you control no artifacts, sacrifice this land.<br/>{T}: Add one mana of any color.</div></div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                                         |
| <div><div><div><div><div><div></div><div><b>Glimmervoid</b></div><div><div></div></div></div></div><div><div>Land</div><div>At the beginning of the end step, if you control no artifacts, sacrifice this land.<br/>{T}: Add one mana of any color.</div></div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                   | <div><div><div><div><div><div></div><div><b>Hangarback Walker</b></div><div><div><div></div><div>X</div><div>X</div></div></div></div><div><div>Artifact Creature -- Construct</div><div>This creature enters with X +1/+1 counters on it.<br/>When this creature dies, create a 1/1 colorless Thopter artifact creature token with flying for each +1/+1 counter on this creature.<br/>{1}, {T}: Put a +1/+1 counter on this creature.</div></div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div><div><div>0/0</div></div></div></div> | <div><div><div><div><div><div></div><div><b>Inkmoth Nexus</b></div><div><div></div></div></div></div><div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Phyrexian Blinkmoth artifact creature with flying and infect until end of turn. It's still a land. (It deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)</div></div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div><div><div><div></div><div><b>Inkmoth Nexus</b></div><div><div></div></div></div></div><div><div>Land</div><div>{T}: Add {C}.<br/>{1}: This land becomes a 1/1 Phyrexian Blinkmoth artifact creature with flying and infect until end of turn. It's still a land. (It deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)</div></div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> |

## Inkmoth Nexus

Land

{T}: Add {C}.  
{1}: This land becomes a 1/1  
Phyrexian Blinkmoth artifact  
creature with flying and infect  
until end of turn. It's still a  
land. (It deals damage to creatures  
in the form of -1/-1 counters and to  
players in the form of poison  
counters.)

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## Inkmoth Nexus

Land

{T}: Add {C}.  
{1}: This land becomes a 1/1 Phyrexian Blinkmoth artifact creature with flying and infect until end of turn. It's still a land. (It deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)

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## Memnite

Artifact Creature -- Construct

1/1

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## Memnite

Artifact Creature -- Construct

1/1

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## Mountain

Basic Land -- Mountain

$$(\{T\}: \text{Add } \{R\}.)$$

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**Mox Opal**

### Legendary Artifact

Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.

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**Mox Opal**

Legendary Artifact

Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.

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## Mox Opal

Legendary Artifact

Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.

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| <div><div><div>Mox Opal</div><div>0</div></div><div><div>Legendary Artifact</div><div>Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Ornithopter</div><div>0</div></div><div><div>Artifact Creature -- Thopter</div><div>Flying</div></div><div><div>0/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                                                                             | <div><div><div>Ornithopter</div><div>0</div></div><div><div>Artifact Creature -- Thopter</div><div>Flying</div></div><div><div>0/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                                                                             | <div><div><div>Ornithopter</div><div>0</div></div><div><div>Artifact Creature -- Thopter</div><div>Flying</div></div><div><div>0/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                                                                             |
| <div><div><div>Ornithopter</div><div>0</div></div><div><div>Artifact Creature -- Thopter</div><div>Flying</div></div><div><div>0/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                   | <div><div><div>Signal Pest</div><div>1</div></div><div><div>Artifact Creature -- Pest</div><div>Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)<br/>This creature can't be blocked except by creatures with flying or reach.</div></div><div><div>0/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Signal Pest</div><div>1</div></div><div><div>Artifact Creature -- Pest</div><div>Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)<br/>This creature can't be blocked except by creatures with flying or reach.</div></div><div><div>0/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Signal Pest</div><div>1</div></div><div><div>Artifact Creature -- Pest</div><div>Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)<br/>This creature can't be blocked except by creatures with flying or reach.</div></div><div><div>0/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> |

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| <div><div>Signal Pest</div><div>Artifact Creature -- Pest</div><div>Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)<br/>This creature can't be blocked except by creatures with flying or reach.</div><div>0/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Spellskite</div><div>Artifact Creature -- Phyrexian Horror</div><div>{U/P}: Change a target of target spell or ability to this creature. ({U/P} can be paid with either {U} or 2 life.)</div><div>0/4</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Spellskite</div><div>Artifact Creature -- Phyrexian Horror</div><div>{U/P}: Change a target of target spell or ability to this creature. ({U/P} can be paid with either {U} or 2 life.)</div><div>0/4</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Springleaf Drum</div><div>Artifact</div><div>{T}, Tap an untapped creature you control: Add one mana of any color.</div><div>1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                  |
| <div><div>Springleaf Drum</div><div>Artifact</div><div>{T}, Tap an untapped creature you control: Add one mana of any color.</div><div>1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                | <div><div>Springleaf Drum</div><div>Artifact</div><div>{T}, Tap an untapped creature you control: Add one mana of any color.</div><div>1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                        | <div><div>Springleaf Drum</div><div>Artifact</div><div>{T}, Tap an untapped creature you control: Add one mana of any color.</div><div>1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                        | <div><div>Steel Overseer</div><div>Artifact Creature -- Construct</div><div>{T}: Put a +1/+1 counter on each artifact creature you control.</div><div>1/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

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| <div><div><div>Vault Skirge</div><div><div>1</div><div>BP</div></div></div><div>Artifact Creature -- Phyrexian Imp</div><div><div>{B/P} can be paid with either {B} or 2 life.)</div><div>Flying</div><div>Lifelink (Damage dealt by this creature also causes you to gain that much life.)</div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Vault Skirge</div><div><div>1</div><div>BP</div></div></div><div>Artifact Creature -- Phyrexian Imp</div><div><div>{B/P} can be paid with either {B} or 2 life.)</div><div>Flying</div><div>Lifelink (Damage dealt by this creature also causes you to gain that much life.)</div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Vault Skirge</div><div><div>1</div><div>BP</div></div></div><div>Artifact Creature -- Phyrexian Imp</div><div><div>{B/P} can be paid with either {B} or 2 life.)</div><div>Flying</div><div>Lifelink (Damage dealt by this creature also causes you to gain that much life.)</div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Vault Skirge</div><div><div>1</div><div>BP</div></div></div><div>Artifact Creature -- Phyrexian Imp</div><div><div>{B/P} can be paid with either {B} or 2 life.)</div><div>Flying</div><div>Lifelink (Damage dealt by this creature also causes you to gain that much life.)</div></div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div><div>Ancient Grudge</div><div><div>1</div><div>R</div></div></div><div>Instant</div><div><div>Destroy target artifact.</div><div>Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</div></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                   | <div><div><div>Ancient Grudge</div><div><div>1</div><div>R</div></div></div><div>Instant</div><div><div>Destroy target artifact.</div><div>Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</div></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                   | <div><div><div>Ancient Grudge</div><div><div>1</div><div>R</div></div></div><div>Instant</div><div><div>Destroy target artifact.</div><div>Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</div></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                   | <div><div><div>Ancient Grudge</div><div><div>1</div><div>R</div></div></div><div>Instant</div><div><div>Destroy target artifact.</div><div>Flashback {G} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</div></div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                   |

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| <div><div><div>Blood Moon</div><div>2R</div></div><div>Enchantment</div><div>Nonbasic lands are Mountains.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                 | <div><div><div>Dispatch</div><div>W</div></div><div>Instant</div><div>Tap target creature.<br/>Metalcraft -- If you control three or more artifacts, exile that creature.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Ghirapur Aether Grid</div><div>2R</div></div><div>Enchantment</div><div>Tap two untapped artifacts you control: This enchantment deals 1 damage to any target.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                   | <div><div><div>Relic of Progenitus</div><div>1</div></div><div>Artifact</div><div>{T}: Target player exiles a card from their graveyard.<br/>{1}, Exile this artifact: Exile all graveyards. Draw a card.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div><div>Spell Pierce</div><div>U</div></div><div>Instant</div><div>Counter target noncreature spell unless its controller pays {2}.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Spell Pierce</div><div>U</div></div><div>Instant</div><div>Counter target noncreature spell unless its controller pays {2}.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                | <div><div><div>Thoughtseize</div><div>B</div></div><div>Sorcery</div><div>Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Thoughtseize</div><div>B</div></div><div>Sorcery</div><div>Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>           |

②

Creatures entering don't cause abilities to trigger.

[sideboard]

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① ②

Destroy target artifact.  
Fuse (You may cast one or both halves of this card from your hand.)

[sideboard]

W

Destroy target enchantment.  
Fuse (You may cast one or both halves  
of this card from your hand.)

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① ② R

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Whipflare deals 2 damage to each
nonartifact creature.
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[sideboard]

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