

① R

Choose one --

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY hotbox.dev

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Choose one --

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY bothox.dev

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②③

Haste (This creature can attack and {T} as soon as it comes under your control.)

3/2

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Haste (This creature can attack and {T} as soon as it comes under your control.)

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①

Haste

1/1

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①

Haste

1/1

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①

Haste
Whenever this creature attacks,
exile the top card of your library
face down. (You can't look at it.)
{R}, Discard your hand, Sacrifice
this creature: Put all cards exiled
with this creature into their
owners' hands.

1/1

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owners' hands.

1/1

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2 R R

[+1]: Exile the top card of your library. You may cast that card. If you don't, Chandra deals 2 damage to each opponent.

[+1]: Add {R}{R}.

[-3]: Chandra deals 4 damage to target creature.

[-7]: You get an emblem with "Whenever you cast a spell, this emblem deals 5 damage to any target."

L 4

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① R

Haste
When this creature enters, target creature with power less than or equal to this creature's power can't block this turn.
Eternalize {4}{R}{R} ({4}{R}{R},
Exile this card from your graveyard:
Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Warrior with no mana cost.
Eternalize only as a sorcery.)

2/1

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When this creature enters, target creature with power less than or equal to this creature's power can't block this turn.
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Eternalize only as a sorcery.)

2/1

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RRR

First strike
When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.

3/3

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Goblin Chainwhirler (R)(R)(R) Creature -- Goblin Warrior First strike When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Goblin Chainwhirler (R)(R)(R) Creature -- Goblin Warrior First strike When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Goblin Chainwhirler (R)(R)(R) Creature -- Goblin Warrior First strike When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hazoret the Fervent (3)(R) Legendary Creature -- God Indestructible, haste Hazoret can't attack or block unless you have one or fewer cards in hand. {2}{R}, Discard a card: Hazoret deals 2 damage to each opponent. 5/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Hazoret the Fervent (3)(R) Legendary Creature -- God Indestructible, haste Hazoret can't attack or block unless you have one or fewer cards in hand. {2}{R}, Discard a card: Hazoret deals 2 damage to each opponent. 5/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hazoret the Fervent (3)(R) Legendary Creature -- God Indestructible, haste Hazoret can't attack or block unless you have one or fewer cards in hand. {2}{R}, Discard a card: Hazoret deals 2 damage to each opponent. 5/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hazoret the Fervent (3)(R) Legendary Creature -- God Indestructible, haste Hazoret can't attack or block unless you have one or fewer cards in hand. {2}{R}, Discard a card: Hazoret deals 2 damage to each opponent. 5/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Kari Zev, Skyship Raider (1)(R) Legendary Creature -- Human Pirate First strike, menace Whenever Kari Zev attacks, create Ragavan, a legendary 2/1 red Monkey creature token. Ragavan enters tapped and attacking. Exile that token at end of combat. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Diza - Standard (Standard League) sheet 4/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;
horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Shock Instant Shock deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Shock Instant Shock deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Shock Instant Shock deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Shock Instant Shock deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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target creature.
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[7]: You get an emblem with
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② ③

Kicker {5}{R} (You may pay an additional {5}{R} as you cast this spell.)

Fight with Fire deals 5 damage to target creature. If this spell was kicked, it deals 10 damage divided as you choose among any number of targets instead. (Those targets can include players and planeswalkers.)

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Flying, haste
You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)

4/4

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You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)

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4/4

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Magma Spray deals 2 damage to target creature. If that creature would die this turn, exile it instead.

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Magma Spray R Instant Magma Spray deals 2 damage to target creature. If that creature would die this turn, exile it instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Scavenger Grounds Land -- Desert {T}: Add {C}. {2}, {T}, Sacrifice a Desert: Exile all graveyards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Squee, the Immortal 1R R Legendary Creature -- Goblin You may cast this card from your graveyard or from exile. [sideboard] 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	

Playtest cards - Diza - Standard (Standard League)

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sheet 10/10 - 3 cards - 2.5 x 3.5 in each