

① ② R

Choose one --

- \* Abrade deals 3 damage to target creature.
- \* Destroy target artifact.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①R

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* Abrade deals 3 damage to target
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## Land

When this land enters, you get  $\{E\}$   
(an energy counter).

 $\{T\}: \text{Add } \{C\}.$ 

{T}, Pay {E}: Add one mana of any color.

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sheet 1/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

## Canyon Slough

Land - - Swamp Mountain

(**{T}**: Add **{B}** or **{R}**.)  
This land enters tapped.  
Cycling **{2}** (**{2}**, Discard this card:  
Draw a card.)

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 This land enters tapped.  
 Cycling {2} ({2}, Discard this card:  
 Draw a card.)

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## Chandra, Torch of Defiance (2)(R)(R)

Legendary Planeswalker -- Chandra

[+1]: Exile the top card of your library. You may cast that card. If you don't, Chandra deals 2 damage to each opponent.

$[+1]$ : Add  $\{R\}\{R\}$ .

```
[-3]: Chandra deals 4 damage to
target creature.
```

```
[-7]: You get an emblem with
"Whenever you cast a spell, this
emblem deals 5 damage to any
target."
```

**L 4**

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[-7]: You get an emblem with
"Whenever you cast a spell, this
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target."
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L 4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Cinder Barrens

Land

This land enters tapped.

$\{T\}$ : Add  $\{B\}$  or  $\{R\}$ .

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - saberex - Standard (Standard League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 2/10 - 8 cards - 2.5 x 3.5 in each

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| <div>Cinder Barrens</div> <div>Land</div> <div>This land enters tapped.<br/>{T}: Add {B} or {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div>                                              | <div>Cut1R</div> <div>Sorcery</div> <div>Cut deals 4 damage to target creature.</div> <div>----- AFTERMATH HALF -----</div> <div>RibbonsXBB</div> <div>Sorcery</div> <div>Aftermath (Cast this spell only from your graveyard. Then exile it.)<br/>Each opponent loses X life.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div> | <div>Cut1R</div> <div>Sorcery</div> <div>Cut deals 4 damage to target creature.</div> <div>----- AFTERMATH HALF -----</div> <div>RibbonsXBB</div> <div>Sorcery</div> <div>Aftermath (Cast this spell only from your graveyard. Then exile it.)<br/>Each opponent loses X life.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div> | <div>Dragonskull Summit</div> <div>Land</div> <div>This land enters tapped unless you control a Swamp or a Mountain.<br/>{T}: Add {B} or {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div>                                                                                                                                               |
| <div>Dragonskull Summit</div> <div>Land</div> <div>This land enters tapped unless you control a Swamp or a Mountain.<br/>{T}: Add {B} or {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div> | <div>Dragonskull Summit</div> <div>Land</div> <div>This land enters tapped unless you control a Swamp or a Mountain.<br/>{T}: Add {B} or {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div>                                                                                                                                  | <div>Dragonskull Summit</div> <div>Land</div> <div>This land enters tapped unless you control a Swamp or a Mountain.<br/>{T}: Add {B} or {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div>                                                                                                                                  | <div>Glorybringer3RR</div> <div>Creature -- Dragon</div> <div>Flying, haste<br/>You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)</div> <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div> |

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| <b>Glorybringer</b> (3)(R)(R)<br>Creature -- Dragon<br>Flying, haste<br>You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Glorybringer</b> (3)(R)(R)<br>Creature -- Dragon<br>Flying, haste<br>You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Glorybringer</b> (3)(R)(R)<br>Creature -- Dragon<br>Flying, haste<br>You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                         |
| <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                 | <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                 | <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                 | <b>Heart of Kiran</b> (2)<br>Legendary Artifact -- Vehicle<br>Flying, vigilance<br>Crew 3 (Tap any number of creatures you control with total power 3 or more: This Vehicle becomes an artifact creature until end of turn.)<br>You may remove a loyalty counter from a planeswalker you control rather than pay Heart of Kiran's crew cost.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |

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| <div> <div>Heart of Kiran</div> <div> <div>2</div> </div> </div> <div> <div> <div>Legendary Artifact -- Vehicle</div> <div> <div>Flying, vigilance</div> <div>Crew 3 (Tap any number of creatures you control with total power 3 or more: This Vehicle becomes an artifact creature until end of turn.)</div> <div>You may remove a loyalty counter from a planeswalker you control rather than pay Heart of Kiran's crew cost.</div> </div> </div> <div> <div>4/4</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Karn, Scion of Urza</div> <div> <div>4</div> </div> </div> <div> <div> <div>Legendary Planeswalker -- Karn</div> <div> <div>[+1]: Reveal the top two cards of your library. An opponent chooses one of them. Put that card into your hand and exile the other with a silver counter on it.</div> <div>[-1]: Put a card you own with a silver counter on it from exile into your hand.</div> <div>[-2]: Create a 0/0 colorless Construct artifact creature token with "This token gets +1/+1 for each artifact you control."</div> </div> </div> <div> <div>L 5</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Karn, Scion of Urza</div> <div> <div>4</div> </div> </div> <div> <div> <div>Legendary Planeswalker -- Karn</div> <div> <div>[+1]: Reveal the top two cards of your library. An opponent chooses one of them. Put that card into your hand and exile the other with a silver counter on it.</div> <div>[-1]: Put a card you own with a silver counter on it from exile into your hand.</div> <div>[-2]: Create a 0/0 colorless Construct artifact creature token with "This token gets +1/+1 for each artifact you control."</div> </div> </div> <div> <div>L 5</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Magma Spray</div> <div> <div>R</div> </div> </div> <div> <div> <div>Instant</div> <div>Magma Spray deals 2 damage to target creature. If that creature would die this turn, exile it instead.</div> </div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> |
| <div> <div>Magma Spray</div> <div> <div>R</div> </div> </div> <div> <div> <div>Instant</div> <div>Magma Spray deals 2 damage to target creature. If that creature would die this turn, exile it instead.</div> </div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div>                                                                                                                                                                                                                                                           | <div> <div>Mountain</div> <div> <div>Basic Land -- Mountain</div> <div> <div>{T}: Add {R}.</div> </div> </div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div>                                                                                                                                                                                                                                                                                                                                                                                                                                                                         | <div> <div>Mountain</div> <div> <div>Basic Land -- Mountain</div> <div> <div>{T}: Add {R}.</div> </div> </div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div>                                                                                                                                                                                                                                                                                                                                                                                                                                                                         | <div> <div>Mountain</div> <div> <div>Basic Land -- Mountain</div> <div> <div>{T}: Add {R}.</div> </div> </div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div>                                                                                                        |

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| <b>Pia Nalaar</b> ②Ⓡ<br>Legendary Creature -- Human Artificer<br>When Pia Nalaar enters, create a 1/1 colorless Thopter artifact creature token with flying.<br>{1}{R}: Target artifact creature gets +1/+0 until end of turn.<br>{1}, Sacrifice an artifact: Target creature can't block this turn.<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Rekindling Phoenix</b> ②ⓇⓇ<br>Creature -- Phoenix<br>Flying<br>When this creature dies, create a 0/1 red Elemental creature token with "At the beginning of your upkeep, sacrifice this token and return target card named Rekindling Phoenix from your graveyard to the battlefield. It gains haste until end of turn."<br><div>4/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Rekindling Phoenix</b> ②ⓇⓇ<br>Creature -- Phoenix<br>Flying<br>When this creature dies, create a 0/1 red Elemental creature token with "At the beginning of your upkeep, sacrifice this token and return target card named Rekindling Phoenix from your graveyard to the battlefield. It gains haste until end of turn."<br><div>4/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Scrapheap Scrounger</b> ②<br>Artifact Creature -- Construct<br>This creature can't block.<br>{1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield.<br><div>3/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |
| <b>Scrapheap Scrounger</b> ②<br>Artifact Creature -- Construct<br>This creature can't block.<br>{1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield.<br><div>3/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                    | <b>Scrapheap Scrounger</b> ②<br>Artifact Creature -- Construct<br>This creature can't block.<br>{1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield.<br><div>3/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                           | <b>Scrapheap Scrounger</b> ②<br>Artifact Creature -- Construct<br>This creature can't block.<br>{1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield.<br><div>3/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                           | <b>Swamp</b><br>Basic Land -- Swamp<br>({T}: Add {B}.)<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                                                           |

Playtest cards - \_saberex\_ - Standard (Standard League)

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| <div>Unlicensed Disintegration (1)(B)(R)</div> <div>Instant</div> <div>Destroy target creature. If you control an artifact, Unlicensed Disintegration deals 3 damage to that creature's controller.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                 | <div>Unlicensed Disintegration (1)(B)(R)</div> <div>Instant</div> <div>Destroy target creature. If you control an artifact, Unlicensed Disintegration deals 3 damage to that creature's controller.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                 | <div>Unlicensed Disintegration (1)(B)(R)</div> <div>Instant</div> <div>Destroy target creature. If you control an artifact, Unlicensed Disintegration deals 3 damage to that creature's controller.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                     | <div>Walking Ballista (X)(X)</div> <div>Artifact Creature -- Construct</div> <div>This creature enters with X +1/+1 counters on it.<br/>{4}: Put a +1/+1 counter on this creature.<br/>Remove a +1/+1 counter from this creature: It deals 1 damage to any target.</div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |
| <div>Arguel's Blood Fast (1)(B)</div> <div>Legendary Enchantment</div> <div>{1}{B}, Pay 2 life: Draw a card.<br/>At the beginning of your upkeep, if you have 5 or less life, you may transform Arguel's Blood Fast.</div> <div>[sideboard]</div> <div>----- BACK FACE -----</div> <div>Temple of Aclazotz</div> <div>Legendary Land</div> <div>(Transforms from Arguel's Blood Fast.)<br/>{T}: Add {B}.<br/>{T}, Sacrifice a creature: You gain life equal to the sacrificed creature's toughness.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Arguel's Blood Fast (1)(B)</div> <div>Legendary Enchantment</div> <div>{1}{B}, Pay 2 life: Draw a card.<br/>At the beginning of your upkeep, if you have 5 or less life, you may transform Arguel's Blood Fast.</div> <div>[sideboard]</div> <div>----- BACK FACE -----</div> <div>Temple of Aclazotz</div> <div>Legendary Land</div> <div>(Transforms from Arguel's Blood Fast.)<br/>{T}: Add {B}.<br/>{T}, Sacrifice a creature: You gain life equal to the sacrificed creature's toughness.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Chandra's Defeat (R)</div> <div>Instant</div> <div>Chandra's Defeat deals 5 damage to target red creature or red planeswalker. If that permanent is a Chandra planeswalker, you may discard a card. If you do, draw a card.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Chandra's Defeat (R)</div> <div>Instant</div> <div>Chandra's Defeat deals 5 damage to target red creature or red planeswalker. If that permanent is a Chandra planeswalker, you may discard a card. If you do, draw a card.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                           |



2 B

Choose one --

- \* Target opponent exiles a creature they control.
- \* Target opponent reveals their hand. You choose a nonland card from it. Exile that card.

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Choose one --

- \* Target opponent exiles a creature they control.
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Choose one --

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- \* Target opponent reveals their hand. You choose a nonland card from it. Exile that card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

(B)

Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**(B)**

Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

④

[+1]: Reveal the top two cards of your library. An opponent chooses one of them. Put that card into your hand and exile the other with a silver counter on it.

[-1]: Put a card you own with a silver counter on it from exile into your hand.

[-2]: Create a 0/0 colorless Construct artifact creature token with "This token gets +1/+1 for each artifact you control."

**L 5**

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