

Cinder Barrens Land This land enters tapped. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cinder Barrens Land This land enters tapped. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cinder Barrens Land This land enters tapped. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cinder Barrens Land This land enters tapped. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Dragonskull Summit Land This land enters tapped unless you control a Swamp or a Mountain. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dragonskull Summit Land This land enters tapped unless you control a Swamp or a Mountain. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dragonskull Summit Land This land enters tapped unless you control a Swamp or a Mountain. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dragonskull Summit Land This land enters tapped unless you control a Swamp or a Mountain. {T}: Add {B} or {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Electrostatic Field (1)(R) Creature -- Wall Defender Whenever you cast an instant or sorcery spell, this creature deals 1 damage to each opponent. 0/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Electrostatic Field (1)(R) Creature -- Wall Defender Whenever you cast an instant or sorcery spell, this creature deals 1 damage to each opponent. 0/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Electrostatic Field (1)(R) Creature -- Wall Defender Whenever you cast an instant or sorcery spell, this creature deals 1 damage to each opponent. 0/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Electrostatic Field (1)(R) Creature -- Wall Defender Whenever you cast an instant or sorcery spell, this creature deals 1 damage to each opponent. 0/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Fanatical Firebrand (R) Creature -- Goblin Pirate Haste (This creature can attack and {T} as soon as it comes under your control.) {T}, Sacrifice this creature: It deals 1 damage to any target. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Fanatical Firebrand (R) Creature -- Goblin Pirate Haste (This creature can attack and {T} as soon as it comes under your control.) {T}, Sacrifice this creature: It deals 1 damage to any target. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ghitu Lavarunner (R) Creature -- Human Wizard As long as there are two or more instant and/or sorcery cards in your graveyard, this creature gets +1/+0 and has haste. (It can attack and {T} as soon as it comes under your control.) 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ghitu Lavarunner (R) Creature -- Human Wizard As long as there are two or more instant and/or sorcery cards in your graveyard, this creature gets +1/+0 and has haste. (It can attack and {T} as soon as it comes under your control.) 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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1/2

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1/2

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① ② R

Lava Coil deals 4 damage to target creature. If that creature would die this turn, exile it instead.

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① R

Lightning Strike deals 3 damage to any target.

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sheet 3/10 - 8 cards - 2.5 x 3.5 in each

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Mountain Basic Land -- Mountain {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Risk Factor 2R Instant Target opponent may have Risk Factor deal 4 damage to them. If that player doesn't, you draw three cards. Jump-start (You may cast this card from your graveyard by discarding a card in addition to paying its other costs. Then exile this card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Risk Factor 2R Instant Target opponent may have Risk Factor deal 4 damage to them. If that player doesn't, you draw three cards. Jump-start (You may cast this card from your graveyard by discarding a card in addition to paying its other costs. Then exile this card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Risk Factor 2R Instant Target opponent may have Risk Factor deal 4 damage to them. If that player doesn't, you draw three cards. Jump-start (You may cast this card from your graveyard by discarding a card in addition to paying its other costs. Then exile this card.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Shock Instant Shock deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sovereign's Bite Sorcery Target player loses 3 life and you gain 3 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sovereign's Bite Sorcery Target player loses 3 life and you gain 3 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sovereign's Bite Sorcery Target player loses 3 life and you gain 3 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Sovereign's Bite Sorcery Target player loses 3 life and you gain 3 life. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Sword-Point Diplomacy (2)(B)

Sorcery

Reveal the top three cards of your library. For each of those cards, put that card into your hand unless any opponent pays 3 life. Then exile the rest.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Viashino Pyromancer ①®

Creature -- Lizard Wizard

When this creature enters, it deals 2 damage to target player or planeswalker.

2/1

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Viashino Pyromancer (1)(R)

Creature -- Lizard Wizard

When this creature enters, it deals 2 damage to target player or planeswalker.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Wizard's Lightning Instant This spell costs {2} less to cast if you control a Wizard. Wizard's Lightning deals 3 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wizard's Lightning Instant This spell costs {2} less to cast if you control a Wizard. Wizard's Lightning deals 3 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wizard's Lightning Instant This spell costs {2} less to cast if you control a Wizard. Wizard's Lightning deals 3 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wizard's Lightning Instant This spell costs {2} less to cast if you control a Wizard. Wizard's Lightning deals 3 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Angrath, the Flame-Chained Legendary Planeswalker -- Angrath [+1]: Each opponent discards a card and loses 2 life. [-3]: Gain control of target creature until end of turn. Untap it. It gains haste until end of turn. Sacrifice it at the beginning of the next end step if it has mana value 3 or less. [-8]: Each opponent loses life equal to the number of cards in their graveyard. [sideboard] L 4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Angrath, the Flame-Chained Legendary Planeswalker -- Angrath [+1]: Each opponent discards a card and loses 2 life. [-3]: Gain control of target creature until end of turn. Untap it. It gains haste until end of turn. Sacrifice it at the beginning of the next end step if it has mana value 3 or less. [-8]: Each opponent loses life equal to the number of cards in their graveyard. [sideboard] L 4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Angrath, the Flame-Chained Legendary Planeswalker -- Angrath [+1]: Each opponent discards a card and loses 2 life. [-3]: Gain control of target creature until end of turn. Untap it. It gains haste until end of turn. Sacrifice it at the beginning of the next end step if it has mana value 3 or less. [-8]: Each opponent loses life equal to the number of cards in their graveyard. [sideboard] L 4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Banefire Sorcery Banefire deals X damage to any target. If X is 5 or more, this spell can't be countered and the damage can't be prevented. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

(X) (R)

Banefire deals X damage to any target.
If X is 5 or more, this spell can't be countered and the damage can't be prevented.

[sideboard]

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Fiery Cannonade deals 2 damage to each non-Pirate creature.

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②③

Fiery Cannonade deals 2 damage to each non-Pirate creature.

[sideboard]

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Fiery Cannonade deals 2 damage to each non-Pirate creature.

[sideboard]

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Fiery Cannonade deals 2 damage to each non-Pirate creature.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②③

Kicker {5}{R} (You may pay an additional {5}{R} as you cast this spell.)
Fight with Fire deals 5 damage to target creature. If this spell was kicked, it deals 10 damage divided as you choose among any number of targets instead. (Those targets can include players and planeswalkers.)

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②③

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[sideboard]

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[sidebar]

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 B B

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Destroy all creatures with mana
value 3 or less.
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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 B B

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Destroy all creatures with mana
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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev