

Chandra, Fire Artisan 2RR Legendary Planeswalker -- Chandra Whenever one or more loyalty counters are removed from Chandra, she deals that much damage to target opponent or planeswalker. [+1]: Exile the top card of your library. You may play it this turn. [-7]: Exile the top seven cards of your library. You may play them this turn. L 4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Chandra, Fire Artisan 2RR Legendary Planeswalker -- Chandra Whenever one or more loyalty counters are removed from Chandra, she deals that much damage to target opponent or planeswalker. [+1]: Exile the top card of your library. You may play it this turn. [-7]: Exile the top seven cards of your library. You may play them this turn. L 4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Chandra's Pyrohelix 1R Instant Chandra's Pyrohelix deals 2 damage divided as you choose among one or two targets. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Collision 1R/G Instant Collision deals 6 damage to target creature with flying. ----- RIGHT HALF ----- Colossus R G Instant Target creature gets +4/+2 and gains trample until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Collision 1R/G Instant Collision deals 6 damage to target creature with flying. ----- RIGHT HALF ----- Colossus R G Instant Target creature gets +4/+2 and gains trample until end of turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest ({T}: Add {G}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Forest

Basic Land -- Forest

$$(\{T\}: \text{Add } \{G\}.)$$

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Basic Land -- Forest

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Grand Warlord Radha (2)(R)(G)

Legendary Creature -- Elf Warrior

Haste
Whenever one or more creatures you control attack, add that much mana in any combination of {R} and/or {G}. Until end of turn, you don't lose this mana as steps and phases end.

3/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Grand Warlord Radha (2)(R)(G)

Legendary Creature -- Elf Warrior

Haste
Whenever one or more creatures you control attack, add that much mana in any combination of {R} and/or {G}. Until end of turn, you don't lose this mana as steps and phases end.

3/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Growth-Chamber Guardian (1) (G)

Creature -- Elf Crab Warrior

{2}/{G}: Adapt 2. (If this creature has no +1/+1 counters on it, put two +1/+1 counters on it.) Whenever one or more +1/+1 counters are put on this creature, you may search your library for a card named Growth-Chamber Guardian, reveal it, put it into your hand, then shuffle.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Growth-Chamber Guardian ①⑥

Creature -- Elf Crab Warrior

{2}/{G}: Adapt 2. (If this creature has no +1/+1 counters on it, put two +1/+1 counters on it.) Whenever one or more +1/+1 counters are put on this creature, you may search your library for a card named Growth-Chamber Guardian, reveal it, put it into your hand, then shuffle.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Growth-Chamber Guardian (1)(G)

Creature -- Elf Crab Warrior

[2]{6}: Adapt 2. (If this creature has no +1/+1 counters on it, put two +1/+1 counters on it.) Whenever one or more +1/+1 counters are put on this creature, you may search your library for a card named Growth-Chamber Guardian, reveal it, put it into your hand, then shuffle.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Growth-Chamber Guardian ①⑥ Creature -- Elf Crab Warrior {2}{G}: Adapt 2. (If this creature has no +1/+1 counters on it, put two +1/+1 counters on it.) Whenever one or more +1/+1 counters are put on this creature, you may search your library for a card named Growth-Chamber Guardian, reveal it, put it into your hand, then shuffle. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Gruul Spellbreaker ①R⑥ Creature -- Ogre Warrior Riot (This creature enters with your choice of a +1/+1 counter or haste.) Trample During your turn, you and this creature have hexproof. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Gruul Spellbreaker ①R⑥ Creature -- Ogre Warrior Riot (This creature enters with your choice of a +1/+1 counter or haste.) Trample During your turn, you and this creature have hexproof. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Gruul Spellbreaker ①R⑥ Creature -- Ogre Warrior Riot (This creature enters with your choice of a +1/+1 counter or haste.) Trample During your turn, you and this creature have hexproof. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Gruul Spellbreaker ①R⑥ Creature -- Ogre Warrior Riot (This creature enters with your choice of a +1/+1 counter or haste.) Trample During your turn, you and this creature have hexproof. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Krenko, Tin Street Kingpin ②R Legendary Creature -- Goblin Whenever Krenko attacks, put a +1/+1 counter on it, then create a number of 1/1 red Goblin creature tokens equal to Krenko's power. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Krenko, Tin Street Kingpin ②R Legendary Creature -- Goblin Whenever Krenko attacks, put a +1/+1 counter on it, then create a number of 1/1 red Goblin creature tokens equal to Krenko's power. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Krenko, Tin Street Kingpin ②R Legendary Creature -- Goblin Whenever Krenko attacks, put a +1/+1 counter on it, then create a number of 1/1 red Goblin creature tokens equal to Krenko's power. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - phyrexianmtg - Standard (Standard League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;
 horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 3/10 - 8 cards - 2.5 x 3.5 in each

Legion Warboss (2)(R) Creature -- Goblin Soldier Mentor (Whenever this creature attacks, put a +1/+1 counter on target attacking creature with lesser power.) At the beginning of combat on your turn, create a 1/1 red Goblin creature token. That token gains haste until end of turn and attacks this combat if able. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Legion Warboss (2)(R) Creature -- Goblin Soldier Mentor (Whenever this creature attacks, put a +1/+1 counter on target attacking creature with lesser power.) At the beginning of combat on your turn, create a 1/1 red Goblin creature token. That token gains haste until end of turn and attacks this combat if able. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Legion Warboss (2)(R) Creature -- Goblin Soldier Mentor (Whenever this creature attacks, put a +1/+1 counter on target attacking creature with lesser power.) At the beginning of combat on your turn, create a 1/1 red Goblin creature token. That token gains haste until end of turn and attacks this combat if able. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lightning Strike (1)(R) Instant Lightning Strike deals 3 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Lightning Strike (1)(R) Instant Lightning Strike deals 3 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lightning Strike (1)(R) Instant Lightning Strike deals 3 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Living Twister (R)(R)(G) Creature -- Elemental {1}{R}, Discard a land card: This creature deals 2 damage to any target. {G}: Return a tapped land you control to its owner's hand. 2/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Living Twister (R)(R)(G) Creature -- Elemental {1}{R}, Discard a land card: This creature deals 2 damage to any target. {G}: Return a tapped land you control to its owner's hand. 2/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Llanowar Elves Creature -- Elf Druid {T}: Add {G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Llanowar Elves Creature -- Elf Druid {T}: Add {G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Llanowar Elves Creature -- Elf Druid {T}: Add {G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Llanowar Elves Creature -- Elf Druid {T}: Add {G}. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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Mountain Basic Land -- Mountain {T}: Add {R}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Rekindling Phoenix 2RR Creature -- Phoenix Flying When this creature dies, create a 0/1 red Elemental creature token with "At the beginning of your upkeep, sacrifice this token and return target card named Rekindling Phoenix from your graveyard to the battlefield. It gains haste until end of turn." 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Rekindling Phoenix 2RR Creature -- Phoenix Flying When this creature dies, create a 0/1 red Elemental creature token with "At the beginning of your upkeep, sacrifice this token and return target card named Rekindling Phoenix from your graveyard to the battlefield. It gains haste until end of turn." 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Rekindling Phoenix 2RR Creature -- Phoenix Flying When this creature dies, create a 0/1 red Elemental creature token with "At the beginning of your upkeep, sacrifice this token and return target card named Rekindling Phoenix from your graveyard to the battlefield. It gains haste until end of turn." 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Rootbound Crag Land This land enters tapped unless you control a Mountain or a Forest. {T}: Add {R} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Rootbound Crag Land This land enters tapped unless you control a Mountain or a Forest. {T}: Add {R} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Rootbound Crag Land This land enters tapped unless you control a Mountain or a Forest. {T}: Add {R} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Rootbound Crag Land This land enters tapped unless you control a Mountain or a Forest. {T}: Add {R} or {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Sarkhan the Masterless (3)(R)(R) Legendary Planeswalker -- Sarkhan Whenever a creature attacks you or a planeswalker you control, each Dragon you control deals 1 damage to that creature. [+1]: Until end of turn, each planeswalker you control becomes a 4/4 red Dragon creature and gains flying. [-3]: Create a 4/4 red Dragon creature token with flying. L 5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sarkhan the Masterless (3)(R)(R) Legendary Planeswalker -- Sarkhan Whenever a creature attacks you or a planeswalker you control, each Dragon you control deals 1 damage to that creature. [+1]: Until end of turn, each planeswalker you control becomes a 4/4 red Dragon creature and gains flying. [-3]: Create a 4/4 red Dragon creature token with flying. L 5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Shock (R) Instant Shock deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Shock (R) Instant Shock deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Stomping Ground Land -- Mountain Forest {T}: Add {R} or {G}.) As this land enters, you may pay 2 life. If you don't, it enters tapped. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Stomping Ground Land -- Mountain Forest {T}: Add {R} or {G}.) As this land enters, you may pay 2 life. If you don't, it enters tapped. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Stomping Ground Land -- Mountain Forest {T}: Add {R} or {G}.) As this land enters, you may pay 2 life. If you don't, it enters tapped. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Stomping Ground Land -- Mountain Forest {T}: Add {R} or {G}.) As this land enters, you may pay 2 life. If you don't, it enters tapped. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Chandra's Pyrohelix1R Instant Chandra's Pyrohelix deals 2 damage divided as you choose among one or two targets. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Chandra's Pyrohelix1R Instant Chandra's Pyrohelix deals 2 damage divided as you choose among one or two targets. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Chandra's Pyrohelix1R Instant Chandra's Pyrohelix deals 2 damage divided as you choose among one or two targets. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	CindervinesRG Enchantment Whenever an opponent casts a noncreature spell, this enchantment deals 1 damage to that player. {1}, Sacrifice this enchantment: Destroy target artifact or enchantment. This enchantment deals 2 damage to that permanent's controller. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Cindervines (R)(G) Enchantment Whenever an opponent casts a noncreature spell, this enchantment deals 1 damage to that player. {1}, Sacrifice this enchantment: Destroy target artifact or enchantment. This enchantment deals 2 damage to that permanent's controller. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Cindervines (R)(G) Enchantment Whenever an opponent casts a noncreature spell, this enchantment deals 1 damage to that player. {1}, Sacrifice this enchantment: Destroy target artifact or enchantment. This enchantment deals 2 damage to that permanent's controller. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Domri's Ambush (R)(G) Sorcery Put a +1/+1 counter on target creature you control. Then that creature deals damage equal to its power to target creature or planeswalker you don't control. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Hijack (1)(R)(R) Sorcery Gain control of target artifact or creature until end of turn. Untap it. It gains haste until end of turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Return to Nature (1)(G) Instant Choose one -- * Destroy target artifact. * Destroy target enchantment. * Exile target card from a graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Return to Nature (1)(G) Instant Choose one -- * Destroy target artifact. * Destroy target enchantment. * Exile target card from a graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Return to Nature (1)(G) Instant Choose one -- * Destroy target artifact. * Destroy target enchantment. * Exile target card from a graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ripjaw Raptor (2)(G)(G) Creature -- Dinosaur Enrage -- Whenever this creature is dealt damage, draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev 4/5

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Ripjaw Raptor 2 G G Creature -- Dinosaur Enrage -- Whenever this creature is dealt damage, draw a card. [sideboard] 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ripjaw Raptor 2 G G Creature -- Dinosaur Enrage -- Whenever this creature is dealt damage, draw a card. [sideboard] 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Shock R Instant Shock deals 2 damage to any target. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	