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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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As this land enters, choose a creature type.
{T}: Add {C}.
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Spend this mana only to cast a creature spell of the chosen type, and that spell can't be countered.

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Land

{T}, Pay 1 life: Add {U} or {R}.
 {1}, {T}, Sacrifice this land: Draw
 a card.

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®

Creature -- Elemental Shaman

When this creature enters, you may search your library for an Elemental card, reveal it, then shuffle and put that card on top.

1/1

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① W W

Flying
When this creature enters, exile another target permanent. Return that card to the battlefield under its owner's control at the beginning of the next end step.

3/1

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① (B/R) (B/R)

Sacrifice this creature: Destroy target nonbasic land.

2/2

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②③

Other Elemental creatures you control get +1/+1.

{1}{R}, {T}: You may put an Elemental creature card from your hand onto the battlefield. That creature gains haste until end of turn. Sacrifice it at the beginning of the next end step.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

B R R

Trample, haste
Whenever this creature deals combat
damage to a player, that player
discards two cards.
At the beginning of the end step,
sacrifice this creature.

6/1

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At the beginning of the end step, sacrifice this creature.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mountain

Basic Land -- Mountain

$$(\{T\} : \text{Add } \{R\}.)$$

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Basic Land -- Mountain

$$(\{T\}: \text{Add } \{R\}.)$$

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Omnath, Locus of the Roil (1)(G)(U)(R)

Legendary Creature -- Elemental

When Omnath enters, it deals damage to any target equal to the number of Elementals you control.

Landfall -- Whenever a land you control enters, put a +1/+1 counter on target Elemental you control. If you control eight or more lands, draw a card.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Phantasmal Image

Creature -- Illusion

You may have this creature enter as a copy of any creature on the battlefield, except it's an Illusion in addition to its other types and it has "When this creature becomes the target of a spell or ability, sacrifice it."

0/0

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Phantasmal Image ① ②

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Primal Beyond

Land

As this land enters, you may reveal an Elemental card from your hand. If you don't, this land enters tapped.

[T]: Add {C}.

[T]: Add one mana of any color. Spend this mana only to cast an Elemental spell or activate an ability of an Elemental.

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As this land enters, you may reveal an Elemental card from your hand. If you don't, this land enters tapped.

{T}: Add {C}.

{T}: Add one mana of any color. Spend this mana only to cast an Elemental spell or activate an ability of an Elemental.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spitebellow (5)(R) Creature -- Elemental When this creature leaves the battlefield, it deals 6 damage to target creature. Evoke {1}{R}{R} (You may cast this spell for its evoke cost. If you do, it's sacrificed when it enters.) 6/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sunbaked Canyon Land {T}, Pay 1 life: Add {R} or {W}. {1}, {T}, Sacrifice this land: Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thunderkin Awakener (1)(R) Creature -- Elemental Shaman Haste Whenever this creature attacks, choose target Elemental creature card in your graveyard with toughness less than this creature's toughness. Return that card to the battlefield tapped and attacking. Sacrifice it at the beginning of the next end step. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thunderkin Awakener (1)(R) Creature -- Elemental Shaman Haste Whenever this creature attacks, choose target Elemental creature card in your graveyard with toughness less than this creature's toughness. Return that card to the battlefield tapped and attacking. Sacrifice it at the beginning of the next end step. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Voice of Resurgence G W Creature -- Elemental Whenever an opponent casts a spell during your turn and when this creature dies, create a green and white Elemental creature token with "This token's power and toughness are each equal to the number of creatures you control." 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Voice of Resurgence G W Creature -- Elemental Whenever an opponent casts a spell during your turn and when this creature dies, create a green and white Elemental creature token with "This token's power and toughness are each equal to the number of creatures you control." 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Voice of Resurgence G W Creature -- Elemental Whenever an opponent casts a spell during your turn and when this creature dies, create a green and white Elemental creature token with "This token's power and toughness are each equal to the number of creatures you control." 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Waterlogged Grove Land {T}, Pay 1 life: Add {G} or {U}. {1}, {T}, Sacrifice this land: Draw a card. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Damping Sphere 2 Artifact If a land is tapped for two or more mana, it produces {C} instead of any other type and amount. Each spell a player casts costs {1} more to cast for each other spell that player has cast this turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Damping Sphere 2 Artifact If a land is tapped for two or more mana, it produces {C} instead of any other type and amount. Each spell a player casts costs {1} more to cast for each other spell that player has cast this turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Damping Sphere 2 Artifact If a land is tapped for two or more mana, it produces {C} instead of any other type and amount. Each spell a player casts costs {1} more to cast for each other spell that player has cast this turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Dismember 1 BP BP Instant {B/P} can be paid with either {B} or 2 life.) Target creature gets -5/-5 until end of turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Dismember 1 BP BP Instant ({B/P} can be paid with either {B} or 2 life.) Target creature gets -5/-5 until end of turn. [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Healer of the Glade G Creature -- Elemental When this creature enters, you gain 3 life. [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Healer of the Glade G Creature -- Elemental When this creature enters, you gain 3 life. [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Healer of the Glade G Creature -- Elemental When this creature enters, you gain 3 life. [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Healer of the Glade G Creature -- Elemental When this creature enters, you gain 3 life. [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Ingot Chewer 4 R Creature -- Elemental When this creature enters, destroy target artifact. Invoke {R} (You may cast this spell for its evoke cost. If you do, it's sacrificed when it enters.) [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Relic of Progenitus 1 Artifact {T}: Target player exiles a card from their graveyard. {1}, Exile this artifact: Exile all graveyards. Draw a card. [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Relic of Progenitus 1 Artifact {T}: Target player exiles a card from their graveyard. {1}, Exile this artifact: Exile all graveyards. Draw a card. [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - PieGonti - Modern (Modern League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 9/10 - 8 cards - 2.5 x 3.5 in each

Relic of Progenitus 1 Artifact {T}: Target player exiles a card from their graveyard. {1}, Exile this artifact: Exile all graveyards. Draw a card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Spitebellows 5R Creature -- Elemental When this creature leaves the battlefield, it deals 6 damage to target creature. Evoke {1}{R}{R} (You may cast this spell for its evoke cost. If you do, it's sacrificed when it enters.) [sideboard] 6/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Voice of Resurgence GW Creature -- Elemental Whenever an opponent casts a spell during your turn and when this creature dies, create a green and white Elemental creature token with "This token's power and toughness are each equal to the number of creatures you control." [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	