

① W

Flash
Enchant creature
As this Aura enters, choose a color.
Enchanted creature has protection
from the chosen color. This effect
doesn't remove Auras and Equipment
you control that are already
attached to it.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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W

Sacrifice this creature: Target creature you control gains protection from the color of your choice until end of turn.

1/1

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③ ④ W

3/3

- - - ADVENTURE - - -

W

Create a Royal Role token attached to target creature you control.
(Enchanted creature gets +1/+1 and has ward {1}.)

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<p>Besotted Knight (3)(W)</p> <p>Creature -- Human Knight</p> <p>3/3</p> <p>----- ADVENTURE -----</p> <p>Betroth the Beast (W)</p> <p>Sorcery -- Adventure</p> <p>Create a Royal Role token attached to target creature you control. (Enchanted creature gets +1/+1 and has ward {1}.)</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Besotted Knight (3)(W)</p> <p>Creature -- Human Knight</p> <p>3/3</p> <p>----- ADVENTURE -----</p> <p>Betroth the Beast (W)</p> <p>Sorcery -- Adventure</p> <p>Create a Royal Role token attached to target creature you control. (Enchanted creature gets +1/+1 and has ward {1}.)</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Besotted Knight (3)(W)</p> <p>Creature -- Human Knight</p> <p>3/3</p> <p>----- ADVENTURE -----</p> <p>Betroth the Beast (W)</p> <p>Sorcery -- Adventure</p> <p>Create a Royal Role token attached to target creature you control. (Enchanted creature gets +1/+1 and has ward {1}.)</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Cartouche of Solidarity (W)</p> <p>Enchantment -- Aura Cartouche</p> <p>Enchant creature you control When this Aura enters, create a 1/1 white Warrior creature token with vigilance. Enchanted creature gets +1/+1 and has first strike. (It deals combat damage before creatures without first strike.)</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>
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<p>Sacred Cat (W)</p> <p>Creature -- Cat</p> <p>Lifelink Embalm {W} ({W}, Exile this card from your graveyard: Create a token that's a copy of it, except it's a white Zombie Cat with no mana cost. Embalm only as a sorcery.)</p> <p>1/1</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Sacred Cat (W)</p> <p>Creature -- Cat</p> <p>Lifelink Embalm {W} ({W}, Exile this card from your graveyard: Create a token that's a copy of it, except it's a white Zombie Cat with no mana cost. Embalm only as a sorcery.)</p> <p>1/1</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Sacred Cat (W)</p> <p>Creature -- Cat</p> <p>Lifelink Embalm {W} ({W}, Exile this card from your graveyard: Create a token that's a copy of it, except it's a white Zombie Cat with no mana cost. Embalm only as a sorcery.)</p> <p>1/1</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Sentinel's Eyes (W)</p> <p>Enchantment -- Aura</p> <p>Enchant creature Enchanted creature gets +1/+1 and has vigilance. Escape--{W}, Exile two other cards from your graveyard. (You may cast this card from your graveyard for its escape cost.)</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>
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Playtest cards - ravisor - Pauper (Pauper League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

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sheet 7/10 - 8 cards - 2.5 x 3.5 in each

<p>Slumbering Keepguard (W)</p> <p>Creature -- Human Knight</p> <p>Whenever an enchantment you control enters, scry 1. {2}{W}: This creature gets +1/+1 until end of turn for each enchantment you control.</p> <p>1/1</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Stave Off (W)</p> <p>Instant</p> <p>Target creature gains protection from the color of your choice until end of turn.</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Stave Off (W)</p> <p>Instant</p> <p>Target creature gains protection from the color of your choice until end of turn.</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Stave Off (W)</p> <p>Instant</p> <p>Target creature gains protection from the color of your choice until end of turn.</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>
<p>Beckon Apparition (W/B)</p> <p>Instant</p> <p>Exile target card from a graveyard. Create a 1/1 white and black Spirit creature token with flying.</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Beckon Apparition (W/B)</p> <p>Instant</p> <p>Exile target card from a graveyard. Create a 1/1 white and black Spirit creature token with flying.</p> <p>[sideboard]</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Death Speakers (W)</p> <p>Creature -- Human Cleric</p> <p>Protection from black</p> <p>[sideboard]</p> <p>1/1</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	<p>Death Speakers (W)</p> <p>Creature -- Human Cleric</p> <p>Protection from black</p> <p>[sideboard]</p> <p>1/1</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>

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<div><div><div>Fragmentize</div><div>W</div></div><div>Sorcery</div><div>Destroy target artifact or enchantment with mana value 4 or less.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div><div>Fragmentize</div><div>W</div></div><div>Sorcery</div><div>Destroy target artifact or enchantment with mana value 4 or less.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div><div>Fragmentize</div><div>W</div></div><div>Sorcery</div><div>Destroy target artifact or enchantment with mana value 4 or less.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div><div>Fragmentize</div><div>W</div></div><div>Sorcery</div><div>Destroy target artifact or enchantment with mana value 4 or less.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>
<div><div><div>Gut Shot</div><div>RP</div></div><div>Instant</div><div>{R/P} can be paid with either {R} or 2 life.) Gut Shot deals 1 damage to any target.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div><div>Gut Shot</div><div>RP</div></div><div>Instant</div><div>{R/P} can be paid with either {R} or 2 life.) Gut Shot deals 1 damage to any target.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div><div>Spirit Link</div><div>W</div></div><div>Enchantment -- Aura</div><div>Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Whenever enchanted creature deals damage, you gain that much life.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div><div>Spirit Link</div><div>W</div></div><div>Enchantment -- Aura</div><div>Enchant creature (Target a creature as you cast this. This card enters attached to that creature.) Whenever enchanted creature deals damage, you gain that much life.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>

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