

Chimil, the Inner Sun ⑥ <hr/> Legendary Artifact <hr/> <p>Spells you control can't be countered. At the beginning of your end step, discover 5. (Exile cards from the top of your library until you exile a nonland card with mana value 5 or less. Cast it without paying its mana cost or put it into your hand. Put the rest on the bottom in a random order.)</p> <div>2/3</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	Circuit Mender ③ <hr/> Artifact Creature -- Insect <hr/> <p>When this creature enters, you gain 2 life. When this creature leaves the battlefield, draw a card.</p> <div>2/3</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	Circuit Mender ③ <hr/> Artifact Creature -- Insect <hr/> <p>When this creature enters, you gain 2 life. When this creature leaves the battlefield, draw a card.</p> <div>2/3</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>	Deserted Beach <hr/> Land <hr/> <p>This land enters tapped unless you control two or more other lands. {T}: Add {W} or {U}.</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>
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<div><div><div>Fading Hope</div><div>Instant</div><div>Return target creature to its owner's hand. If its mana value was 3 or less, scry 1. (Look at the top card of your library. You may put that card on the bottom.)</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div>Fading Hope</div><div>Instant</div><div>Return target creature to its owner's hand. If its mana value was 3 or less, scry 1. (Look at the top card of your library. You may put that card on the bottom.)</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div>Fomori Vault</div><div>Land</div><div>{T}: Add {C}. {3}, {T}, Discard a card: Look at the top X cards of your library, where X is the number of artifacts you control. Put one of those cards into your hand and the rest on the bottom of your library in a random order.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div>Fomori Vault</div><div>Land</div><div>{T}: Add {C}. {3}, {T}, Discard a card: Look at the top X cards of your library, where X is the number of artifacts you control. Put one of those cards into your hand and the rest on the bottom of your library in a random order.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>
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<div><div>March of Otherworldly LightXW</div><div>Instant</div><div>As an additional cost to cast this spell, you may exile any number of white cards from your hand. This spell costs {2} less to cast for each card exiled this way. Exile target artifact, creature, or enchantment with mana value X or less.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div>March of Otherworldly LightXW</div><div>Instant</div><div>As an additional cost to cast this spell, you may exile any number of white cards from your hand. This spell costs {2} less to cast for each card exiled this way. Exile target artifact, creature, or enchantment with mana value X or less.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div>March of Otherworldly LightXW</div><div>Instant</div><div>As an additional cost to cast this spell, you may exile any number of white cards from your hand. This spell costs {2} less to cast for each card exiled this way. Exile target artifact, creature, or enchantment with mana value X or less.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div>March of Otherworldly LightXW</div><div>Instant</div><div>As an additional cost to cast this spell, you may exile any number of white cards from your hand. This spell costs {2} less to cast for each card exiled this way. Exile target artifact, creature, or enchantment with mana value X or less.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>

<div><div>Otawara, Soaring City</div><div>Legendary Land</div><div><p>{T}: Add {U}.</p><p>Channel -- {3}{U}, Discard this card: Return target artifact, creature, enchantment, or planeswalker to its owner's hand. This ability costs {1} less to activate for each legendary creature you control.</p></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div>Plains</div><div>Basic Land -- Plains</div><div><p>{T}: Add {W}.</p></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div>Plains</div><div>Basic Land -- Plains</div><div><p>{T}: Add {W}.</p></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div>Plains</div><div>Basic Land -- Plains</div><div><p>{T}: Add {W}.</p></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>
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<div>The Mightstone and Weakstone 5</div> <div>Legendary Artifact -- Powerstone</div> <div> <p>When The Mightstone and Weakstone enters, choose one --</p> <p>* Draw two cards.</p> <p>* Target creature gets -5/-5 until end of turn.</p> <p>{T}: Add {C}{C}. This mana can't be spent to cast nonartifact spells. (Melds with Urza, Lord Protector.)</p> </div> <div>----- OTHER FACE -----</div> <div> <div>Urza, Planeswalker</div> <div>Legendary Planeswalker -- Urza</div> <div> <p>You may activate the loyalty abilities of Urza twice each turn rather than only once.</p> <p>[+2]: Artifact, instant, and sorcery spells you cast this turn cost {2} less to cast. You gain 2 life.</p> <p>[+1]: Draw two cards, then discard a card.</p> <p>[0]: Create two 1/1 colorless Soldier artifact creature tokens.</p> <p>[-3]: Exile target nonland permanent.</p> </div> <div>L 7</div> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>The Mightstone and Weakstone 5</div> <div>Legendary Artifact -- Powerstone</div> <div> <p>When The Mightstone and Weakstone enters, choose one --</p> <p>* Draw two cards.</p> <p>* Target creature gets -5/-5 until end of turn.</p> <p>{T}: Add {C}{C}. This mana can't be spent to cast nonartifact spells. (Melds with Urza, Lord Protector.)</p> </div> <div>----- OTHER FACE -----</div> <div> <div>Urza, Planeswalker</div> <div>Legendary Planeswalker -- Urza</div> <div> <p>You may activate the loyalty abilities of Urza twice each turn rather than only once.</p> <p>[+2]: Artifact, instant, and sorcery spells you cast this turn cost {2} less to cast. You gain 2 life.</p> <p>[+1]: Draw two cards, then discard a card.</p> <p>[0]: Create two 1/1 colorless Soldier artifact creature tokens.</p> <p>[-3]: Exile target nonland permanent.</p> </div> <div>L 7</div> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Thousand Moons Smithy 2WW</div> <div>Legendary Artifact</div> <div> <p>When Thousand Moons Smithy enters, create a white Gnome Soldier artifact creature token with "This token's power and toughness are each equal to the number of artifacts and/or creatures you control." At the beginning of your first main phase, you may tap five untapped artifacts and/or creatures you control. If you do, transform Thousand Moons Smithy.</p> </div> <div>----- BACK FACE -----</div> <div> <div>Barracks of the Thousand</div> <div>Legendary Artifact Land</div> <div> <p>(Transforms from Thousand Moons Smithy.)</p> <p>{T}: Add {W}.</p> <p>Whenever you cast an artifact or creature spell using mana produced by Barracks of the Thousand, create a white Gnome Soldier artifact creature token with "This token's power and toughness are each equal to the number of artifacts and/or creatures you control."</p> </div> <div>2/4</div> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Thran Spider 3</div> <div>Artifact Creature -- Spider</div> <div> <p>Reach</p> <p>When this creature enters, you and target opponent each create a tapped Powerstone token.</p> <p>{7}: Look at the top four cards of your library. You may reveal an artifact card from among them and put it into your hand. Put the rest on the bottom of your library in a random order.</p> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>

Playtest cards - LordBillus - Standard (Standard Challenge 32)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 6/9 - 8 cards - 2.5 x 3.5 in each

<div>Thran Spider</div> <div>Artifact Creature -- Spider</div> <div>Reach When this creature enters, you and target opponent each create a tapped Powerstone token. {7}: Look at the top four cards of your library. You may reveal an artifact card from among them and put it into your hand. Put the rest on the bottom of your library in a random order.</div> <div>2/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Thran Spider</div> <div>Artifact Creature -- Spider</div> <div>Reach When this creature enters, you and target opponent each create a tapped Powerstone token. {7}: Look at the top four cards of your library. You may reveal an artifact card from among them and put it into your hand. Put the rest on the bottom of your library in a random order.</div> <div>2/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Thran Spider</div> <div>Artifact Creature -- Spider</div> <div>Reach When this creature enters, you and target opponent each create a tapped Powerstone token. {7}: Look at the top four cards of your library. You may reveal an artifact card from among them and put it into your hand. Put the rest on the bottom of your library in a random order.</div> <div>2/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Three Steps Ahead</div> <div>Instant</div> <div>Spree (Choose one or more additional costs.) + {1}{U} -- Counter target spell. + {3} -- Create a token that's a copy of target artifact or creature you control. + {2} -- Draw two cards, then discard a card.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>
<div>Three Steps Ahead</div> <div>Instant</div> <div>Spree (Choose one or more additional costs.) + {1}{U} -- Counter target spell. + {3} -- Create a token that's a copy of target artifact or creature you control. + {2} -- Draw two cards, then discard a card.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Three Steps Ahead</div> <div>Instant</div> <div>Spree (Choose one or more additional costs.) + {1}{U} -- Counter target spell. + {3} -- Create a token that's a copy of target artifact or creature you control. + {2} -- Draw two cards, then discard a card.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Three Steps Ahead</div> <div>Instant</div> <div>Spree (Choose one or more additional costs.) + {1}{U} -- Counter target spell. + {3} -- Create a token that's a copy of target artifact or creature you control. + {2} -- Draw two cards, then discard a card.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Unstable Glyphbridge</div> <div>Artifact</div> <div>When this artifact enters, if you cast it, for each player, choose a creature with power 2 or less that player controls. Then destroy all creatures except creatures chosen this way. Craft with artifact {3}{W}{W} ({3}{W}{W}, Exile this artifact, Exile another artifact you control or an artifact card from your graveyard: Return this card transformed under its owner's control. Craft only as a sorcery.)</div> <div>----- BACK FACE -----</div> <div>Sandswirl Wanderglyph</div> <div>Artifact Creature -- Golem</div> <div>Flying Whenever an opponent casts a spell during their turn, they can't attack you or planeswalkers you control this turn. Each opponent who attacked you or a planeswalker you control this turn can't cast spells.</div> <div>5/3</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>

<div><div>Unstable Glyphbridge</div><div><div>3</div><div>W</div><div>W</div></div></div> <div>Artifact</div> <div>When this artifact enters, if you cast it, for each player, choose a creature with power 2 or less that player controls. Then destroy all creatures except creatures chosen this way. Craft with artifact {3}{W}{W} ({3}{W}{W}), Exile this artifact, Exile another artifact you control or an artifact card from your graveyard: Return this card transformed under its owner's control. Craft only as a sorcery.)</div> <div>----- BACK FACE -----</div> <div><div>Sandswirl Wanderglyph</div><div>Artifact Creature -- Golem</div><div>Flying Whenever an opponent casts a spell during their turn, they can't attack you or planeswalkers you control this turn. Each opponent who attacked you or a planeswalker you control this turn can't cast spells.</div><div>5/3</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div>Unstable Glyphbridge</div><div><div>3</div><div>W</div><div>W</div></div></div> <div>Artifact</div> <div>When this artifact enters, if you cast it, for each player, choose a creature with power 2 or less that player controls. Then destroy all creatures except creatures chosen this way. Craft with artifact {3}{W}{W} ({3}{W}{W}), Exile this artifact, Exile another artifact you control or an artifact card from your graveyard: Return this card transformed under its owner's control. Craft only as a sorcery.)</div> <div>----- BACK FACE -----</div> <div><div>Sandswirl Wanderglyph</div><div>Artifact Creature -- Golem</div><div>Flying Whenever an opponent casts a spell during their turn, they can't attack you or planeswalkers you control this turn. Each opponent who attacked you or a planeswalker you control this turn can't cast spells.</div><div>5/3</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div>Urza, Lord Protector</div></div> <div>Card</div> <div>----- OTHER FACE -----</div> <div><div>Urza, Lord Protector</div><div>Card</div><div>----- OTHER FACE -----</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div>Urza, Lord Protector</div></div> <div>Card</div> <div>----- OTHER FACE -----</div> <div><div>Urza, Lord Protector</div><div>Card</div><div>----- OTHER FACE -----</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>
<div><div>Fabrication Foundry</div><div><div>1</div><div>W</div></div></div> <div>Artifact</div> <div>{T}: Add {W}. Spend this mana only to cast an artifact spell or activate an ability of an artifact source. {2}{W}, {T}, Exile one or more other artifacts you control with total mana value X: Return target artifact card with mana value X or less from your graveyard to the battlefield. Activate only as a sorcery.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Fabrication Foundry</div><div><div>1</div><div>W</div></div></div> <div>Artifact</div> <div>{T}: Add {W}. Spend this mana only to cast an artifact spell or activate an ability of an artifact source. {2}{W}, {T}, Exile one or more other artifacts you control with total mana value X: Return target artifact card with mana value X or less from your graveyard to the battlefield. Activate only as a sorcery.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Fabrication Foundry</div><div><div>1</div><div>W</div></div></div> <div>Artifact</div> <div>{T}: Add {W}. Spend this mana only to cast an artifact spell or activate an ability of an artifact source. {2}{W}, {T}, Exile one or more other artifacts you control with total mana value X: Return target artifact card with mana value X or less from your graveyard to the battlefield. Activate only as a sorcery.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Fabrication Foundry</div><div><div>1</div><div>W</div></div></div> <div>Artifact</div> <div>{T}: Add {W}. Spend this mana only to cast an artifact spell or activate an ability of an artifact source. {2}{W}, {T}, Exile one or more other artifacts you control with total mana value X: Return target artifact card with mana value X or less from your graveyard to the battlefield. Activate only as a sorcery.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>

Union of the Third Path (2)(W)

Instant

Draw a card, then you gain life equal to the number of cards in your hand.

[sideboard]

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Draw a card, then you gain life equal to the number of cards in your hand.

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