

<div> <div>Bonders' Enclave</div> <div>Land</div> <div> {T}: Add {C}. {3}, {T}: Draw a card. Activate only if you control a creature with power 4 or greater. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div>Boseiju, Who Endures</div> <div>Legendary Land</div> <div> {T}: Add {G}. Channel -- {1}{G}, Discard this card: Destroy target artifact, enchantment, or nonbasic land an opponent controls. That player may search their library for a land card with a basic land type, put it onto the battlefield, then shuffle. This ability costs {1} less to activate for each legendary creature you control. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div>Cavern of Souls</div> <div>Land</div> <div> As this land enters, choose a creature type. {T}: Add {C}. {T}: Add one mana of any color. Spend this mana only to cast a creature spell of the chosen type, and that spell can't be countered. </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div>Devourer of Destiny 5CC</div> <div>Creature -- Eldrazi</div> <div> You may reveal this card from your opening hand. If you do, at the beginning of your first upkeep, look at the top four cards of your library. You may put one of those cards back on top of your library. Exile the rest. When you cast this spell, exile target permanent that's one or more colors. </div> <div> <div>6/6</div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div> </div>
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<div><div><div><div><div><div></div><div>Drowner of Truth</div><div><div><div>5</div><div>6/11</div><div>6/11</div></div></div></div><div><div>Creature -- Eldrazi</div><div></div></div></div><div><div>Devoid (This card has no color.) When you cast this spell, if {C} was spent to cast it, create two 0/1 colorless Eldrazi Spawn creature tokens with "Sacrifice this token: Add {C}."</div><div><div>7/6</div></div></div><div><div>----- BACK FACE -----</div><div><div>Drowned Jungle</div><div><div>Land</div><div>This land enters tapped. {T}: Add {G} or {U}.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div></div></div></div>	<div><div><div><div><div></div><div>Eldrazi Temple</div><div></div></div><div><div>Land</div><div></div></div></div><div><div>{T}: Add {C}. {T}: Add {C}{C}. Spend this mana only to cast colorless Eldrazi spells or activate abilities of colorless Eldrazi.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div><div><div></div><div>Eldrazi Temple</div><div></div></div><div><div>Land</div><div></div></div></div><div><div>{T}: Add {C}. {T}: Add {C}{C}. Spend this mana only to cast colorless Eldrazi spells or activate abilities of colorless Eldrazi.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div><div><div></div><div>Eldrazi Temple</div><div></div></div><div><div>Land</div><div></div></div></div><div><div>{T}: Add {C}. {T}: Add {C}{C}. Spend this mana only to cast colorless Eldrazi spells or activate abilities of colorless Eldrazi.</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>
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Playtest cards - BasketWeaver - Modern (Modern League)

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<div> <div>World Breaker</div> <div> Creature -- Eldrazi 66 </div> <div> Devoid (This card has no color.) When you cast this spell, exile target artifact, enchantment, or land. Reach {2}{C}, Sacrifice a land: Return this card from your graveyard to your hand. ({C} represents colorless mana.) </div> <div> <div>5/7</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div>World Breaker</div> <div> Creature -- Eldrazi 66 </div> <div> Devoid (This card has no color.) When you cast this spell, exile target artifact, enchantment, or land. Reach {2}{C}, Sacrifice a land: Return this card from your graveyard to your hand. ({C} represents colorless mana.) </div> <div> <div>5/7</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div>World Breaker</div> <div> Creature -- Eldrazi 66 </div> <div> Devoid (This card has no color.) When you cast this spell, exile target artifact, enchantment, or land. Reach {2}{C}, Sacrifice a land: Return this card from your graveyard to your hand. ({C} represents colorless mana.) </div> <div> <div>5/7</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div>World Breaker</div> <div> Creature -- Eldrazi 66 </div> <div> Devoid (This card has no color.) When you cast this spell, exile target artifact, enchantment, or land. Reach {2}{C}, Sacrifice a land: Return this card from your graveyard to your hand. ({C} represents colorless mana.) </div> <div> <div>5/7</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>

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<div> <div>Wumpus Aberration</div> <div> <div>3</div> <div>6</div> </div> </div> <div>Creature -- Eldrazi Beast</div> <div> <div>Devoid (This card has no color.)</div> <div>When you cast this spell, if {C} wasn't spent to cast it, target opponent may put a creature card from their hand onto the battlefield.</div> <div>Trample</div> </div> <div> <div>6/6</div> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div> <div>Wumpus Aberration</div> <div> <div>3</div> <div>6</div> </div> </div> <div>Creature -- Eldrazi Beast</div> <div> <div>Devoid (This card has no color.)</div> <div>When you cast this spell, if {C} wasn't spent to cast it, target opponent may put a creature card from their hand onto the battlefield.</div> <div>Trample</div> </div> <div> <div>6/6</div> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div> <div>Wumpus Aberration</div> <div> <div>3</div> <div>6</div> </div> </div> <div>Creature -- Eldrazi Beast</div> <div> <div>Devoid (This card has no color.)</div> <div>When you cast this spell, if {C} wasn't spent to cast it, target opponent may put a creature card from their hand onto the battlefield.</div> <div>Trample</div> </div> <div> <div>6/6</div> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div> <div>Wumpus Aberration</div> <div> <div>3</div> <div>6</div> </div> </div> <div>Creature -- Eldrazi Beast</div> <div> <div>Devoid (This card has no color.)</div> <div>When you cast this spell, if {C} wasn't spent to cast it, target opponent may put a creature card from their hand onto the battlefield.</div> <div>Trample</div> </div> <div> <div>6/6</div> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>
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Playtest cards - BasketWeaver - Modern (Modern League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 8/10 - 8 cards - 2.5 x 3.5 in each

③

Activated abilities of artifacts and creatures can't be activated unless they're mana abilities.

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13

This spell costs {1} less to cast for each card type among cards in your graveyard.

When you cast this spell, you gain control of target opponent during that player's next turn. After that turn, that player takes an extra turn.

Flying, trample, protection from instants

13/13

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13

This spell costs {1} less to cast for each card type among cards in your graveyard. When you cast this spell, you gain control of target opponent during that player's next turn. After that turn, that player takes an extra turn. Flying, trample, protection from instants

13/13

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If this card is in your opening hand and you're not the starting player, you may begin the game with Gemstone Caverns on the battlefield with a luck counter on it. If you do, exile a card from your hand.

{T}: Add {C}. If Gemstone Caverns has a luck counter on it, instead add one mana of any color.

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©

Choose one --

- * Counter target multicolored spell.
- * Destroy target multicolored permanent.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

©

```
Choose one --
* Counter target multicolored spell.
* Destroy target multicolored
  permanent.
```

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

<div><div><div>Void Mirror</div><div>②</div></div><div>Artifact</div><div>Whenever a player casts a spell, if no colored mana was spent to cast it, counter that spell.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div><div>Void Mirror</div><div>②</div></div><div>Artifact</div><div>Whenever a player casts a spell, if no colored mana was spent to cast it, counter that spell.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div><div>Void Mirror</div><div>②</div></div><div>Artifact</div><div>Whenever a player casts a spell, if no colored mana was spent to cast it, counter that spell.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	
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