

<div><div><div>Akroan Crusader</div><div><div>R</div></div></div><div><div>Creature -- Human Soldier</div><div>Heroic -- Whenever you cast a spell that targets this creature, create a 1/1 red Soldier creature token with haste. (It can attack and {T} as soon as it comes under your control.)</div><div><div>1/1</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div>Akroan Crusader</div><div><div>R</div></div></div><div><div>Creature -- Human Soldier</div><div>Heroic -- Whenever you cast a spell that targets this creature, create a 1/1 red Soldier creature token with haste. (It can attack and {T} as soon as it comes under your control.)</div><div><div>1/1</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div>Ancestral Anger</div><div><div>R</div></div></div><div><div>Sorcery</div><div>Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard. Draw a card.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div>Ancestral Anger</div><div><div>R</div></div></div><div><div>Sorcery</div><div>Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard. Draw a card.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>
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Furor of the Bitten (R) Enchantment -- Aura Enchant creature Enchanted creature gets +2/+2 and attacks each combat if able. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Furor of the Bitten (R) Enchantment -- Aura Enchant creature Enchanted creature gets +2/+2 and attacks each combat if able. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Immolating Souleater (2) Artifact Creature -- Phyrexian Dog {R/P}: This creature gets +1/+0 until end of turn. ({R/P} can be paid with either {R} or 2 life.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Immolating Souleater (2) Artifact Creature -- Phyrexian Dog {R/P}: This creature gets +1/+0 until end of turn. ({R/P} can be paid with either {R} or 2 life.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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<div><div><div>Kiln Fiend</div><div>1R</div></div><div><div>Creature -- Elemental Beast</div><div>Whenever you cast an instant or sorcery spell, this creature gets +3/+0 until end of turn.</div><div>1/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>	<div><div><div>Kiln Fiend</div><div>1R</div></div><div><div>Creature -- Elemental Beast</div><div>Whenever you cast an instant or sorcery spell, this creature gets +3/+0 until end of turn.</div><div>1/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>	<div><div><div>Lotus Petal</div><div>0</div></div><div><div>Artifact</div><div>{T}, Sacrifice this artifact: Add one mana of any color.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>	<div><div><div>Mountain</div></div><div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>
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<div><div>Mutagenic Growth</div><div>Instant</div><div>{G/P} can be paid with either {G} or 2 life.) Target creature gets +2/+2 until end of turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div>Mutagenic Growth</div><div>Instant</div><div>{G/P} can be paid with either {G} or 2 life.) Target creature gets +2/+2 until end of turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div>Mutagenic Growth</div><div>Instant</div><div>{G/P} can be paid with either {G} or 2 life.) Target creature gets +2/+2 until end of turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>	<div><div>Mutagenic Growth</div><div>Instant</div><div>{G/P} can be paid with either {G} or 2 life.) Target creature gets +2/+2 until end of turn.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>

<div><div>Satyr Hoplite</div><div>Ⓡ</div></div> <div>Creature -- Satyr Soldier</div> <div>Heroic -- Whenever you cast a spell that targets this creature, put a +1/+1 counter on this creature.</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Satyr Hoplite</div><div>Ⓡ</div></div> <div>Creature -- Satyr Soldier</div> <div>Heroic -- Whenever you cast a spell that targets this creature, put a +1/+1 counter on this creature.</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Satyr Hoplite</div><div>Ⓡ</div></div> <div>Creature -- Satyr Soldier</div> <div>Heroic -- Whenever you cast a spell that targets this creature, put a +1/+1 counter on this creature.</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Satyr Hoplite</div><div>Ⓡ</div></div> <div>Creature -- Satyr Soldier</div> <div>Heroic -- Whenever you cast a spell that targets this creature, put a +1/+1 counter on this creature.</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>
<div><div>Simian Spirit Guide</div><div>②Ⓡ</div></div> <div>Creature -- Ape Spirit</div> <div>Exile this card from your hand: Add {R}.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Simian Spirit Guide</div><div>②Ⓡ</div></div> <div>Creature -- Ape Spirit</div> <div>Exile this card from your hand: Add {R}.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Simian Spirit Guide</div><div>②Ⓡ</div></div> <div>Creature -- Ape Spirit</div> <div>Exile this card from your hand: Add {R}.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Simian Spirit Guide</div><div>②Ⓡ</div></div> <div>Creature -- Ape Spirit</div> <div>Exile this card from your hand: Add {R}.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>

<div><div>Temur Battle Rage</div><div>①②</div></div> <div>Instant</div> <div>Target creature gains double strike until end of turn. Ferocious -- That creature also gains trample until end of turn if you control a creature with power 4 or greater.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Temur Battle Rage</div><div>①②</div></div> <div>Instant</div> <div>Target creature gains double strike until end of turn. Ferocious -- That creature also gains trample until end of turn if you control a creature with power 4 or greater.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Temur Battle Rage</div><div>①②</div></div> <div>Instant</div> <div>Target creature gains double strike until end of turn. Ferocious -- That creature also gains trample until end of turn if you control a creature with power 4 or greater.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Temur Battle Rage</div><div>①②</div></div> <div>Instant</div> <div>Target creature gains double strike until end of turn. Ferocious -- That creature also gains trample until end of turn if you control a creature with power 4 or greater.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>
<div><div>Akroan Crusader</div><div>③</div></div> <div>Creature -- Human Soldier</div> <div>Heroic -- Whenever you cast a spell that targets this creature, create a 1/1 red Soldier creature token with haste. (It can attack and {T} as soon as it comes under your control.)</div> <div>[sideboard]</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Akroan Crusader</div><div>③</div></div> <div>Creature -- Human Soldier</div> <div>Heroic -- Whenever you cast a spell that targets this creature, create a 1/1 red Soldier creature token with haste. (It can attack and {T} as soon as it comes under your control.)</div> <div>[sideboard]</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Cast into the Fire</div><div>①②</div></div> <div>Instant</div> <div>Choose one -- * Cast into the Fire deals 1 damage to each of up to two target creatures. * Exile target artifact.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Cast into the Fire</div><div>①②</div></div> <div>Instant</div> <div>Choose one -- * Cast into the Fire deals 1 damage to each of up to two target creatures. * Exile target artifact.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>

<div><div><div>Cast into the Fire</div><div>1R</div></div><div><div>Instant</div><div>Choose one -- * Cast into the Fire deals 1 damage to each of up to two target creatures. * Exile target artifact.</div><div>[sideboard]</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div>Flaring Pain</div><div>1R</div></div><div><div>Instant</div><div>Damage can't be prevented this turn. Flashback {R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</div><div>[sideboard]</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div>Flaring Pain</div><div>1R</div></div><div><div>Instant</div><div>Damage can't be prevented this turn. Flashback {R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)</div><div>[sideboard]</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>	<div><div><div>Pyroblast</div><div>R</div></div><div><div>Instant</div><div>Choose one -- * Counter target spell if it's blue. * Destroy target permanent if it's blue.</div><div>[sideboard]</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>
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<div> <div>Raze the Effigy</div> <div>Instant</div> <div> Choose one -- <ul style="list-style-type: none"> * Destroy target artifact. * Target attacking creature gets +2/+2 until end of turn. </div> <div>[sideboard]</div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div>Singe</div> <div>Instant</div> <div> Singe deals 1 damage to target creature. That creature becomes black until end of turn. </div> <div>[sideboard]</div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div>Singe</div> <div>Instant</div> <div> Singe deals 1 damage to target creature. That creature becomes black until end of turn. </div> <div>[sideboard]</div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	