

<div>Brinebarrow Intruder</div> <div>U</div> <div>Creature -- Human Rogue</div> <div>Flash</div> <div>When this creature enters, target creature an opponent controls gets -2/-0 until end of turn.</div> <div>1/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Brinebarrow Intruder</div> <div>U</div> <div>Creature -- Human Rogue</div> <div>Flash</div> <div>When this creature enters, target creature an opponent controls gets -2/-0 until end of turn.</div> <div>1/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Brinebarrow Intruder</div> <div>U</div> <div>Creature -- Human Rogue</div> <div>Flash</div> <div>When this creature enters, target creature an opponent controls gets -2/-0 until end of turn.</div> <div>1/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div>Brinebarrow Intruder</div> <div>U</div> <div>Creature -- Human Rogue</div> <div>Flash</div> <div>When this creature enters, target creature an opponent controls gets -2/-0 until end of turn.</div> <div>1/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>
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<div><div>Faerie Miscreant</div><div>Ⓢ</div></div> <div>Creature -- Faerie Rogue</div> <div>Flying When this creature enters, if you control another creature named Faerie Miscreant, draw a card.</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Faerie Miscreant</div><div>Ⓢ</div></div> <div>Creature -- Faerie Rogue</div> <div>Flying When this creature enters, if you control another creature named Faerie Miscreant, draw a card.</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Faerie Miscreant</div><div>Ⓢ</div></div> <div>Creature -- Faerie Rogue</div> <div>Flying When this creature enters, if you control another creature named Faerie Miscreant, draw a card.</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>	<div><div>Faerie Miscreant</div><div>Ⓢ</div></div> <div>Creature -- Faerie Rogue</div> <div>Flying When this creature enters, if you control another creature named Faerie Miscreant, draw a card.</div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>
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Artifact -- Equipment

Equipped creature gets +1/+2. Whenever you draw your second card each turn, attach this Equipment to target creature you control.

Equip {3} ({3}: Attach to target creature you control. Equip only as a sorcery.)

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Enchantment Creature -- Human Ninja

Ninjutsu {U} ({U}, Return an unblocked attacker you control to hand: Put this card onto the battlefield from your hand tapped and attacking.) Whenever this creature deals combat damage to a player, you may draw a card. If you do, discard a card unless this creature entered this turn.

2/1

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<div> Ninja of the Deep Hours <div> <div>3</div> <div>U</div> </div> </div> <div> Creature -- Human Ninja </div> <div> <p>Ninjutsu {1}{U} ({1}{U}, Return an unblocked attacker you control to hand: Put this card onto the battlefield from your hand tapped and attacking.)</p> <p>Whenever this creature deals combat damage to a player, you may draw a card.</p> </div> <div> <div>2/2</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>	<div> Ninja of the Deep Hours <div> <div>3</div> <div>U</div> </div> </div> <div> Creature -- Human Ninja </div> <div> <p>Ninjutsu {1}{U} ({1}{U}, Return an unblocked attacker you control to hand: Put this card onto the battlefield from your hand tapped and attacking.)</p> <p>Whenever this creature deals combat damage to a player, you may draw a card.</p> </div> <div> <div>2/2</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>	<div> Ninja of the Deep Hours <div> <div>3</div> <div>U</div> </div> </div> <div> Creature -- Human Ninja </div> <div> <p>Ninjutsu {1}{U} ({1}{U}, Return an unblocked attacker you control to hand: Put this card onto the battlefield from your hand tapped and attacking.)</p> <p>Whenever this creature deals combat damage to a player, you may draw a card.</p> </div> <div> <div>2/2</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>	<div> Ninja of the Deep Hours <div> <div>3</div> <div>U</div> </div> </div> <div> Creature -- Human Ninja </div> <div> <p>Ninjutsu {1}{U} ({1}{U}, Return an unblocked attacker you control to hand: Put this card onto the battlefield from your hand tapped and attacking.)</p> <p>Whenever this creature deals combat damage to a player, you may draw a card.</p> </div> <div> <div>2/2</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>
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U

Enchant creature
When this Aura enters, tap enchanted creature. It deals damage to you equal to its power.
Enchanted creature doesn't untap during its controller's untap step.

[sidebar]

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[sidebar]
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

U

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Choose one --
* Counter target red spell.
* Destroy target red permanent.
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[sideboard]

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U

```
Choose one --
* Counter target red spell.
* Destroy target red permanent.
```

[sideboard]

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U

Choose one --

- * Counter target red spell.
- * Destroy target red permanent.

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Choose one --

- * Counter target red spell.
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[sidebar]
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

U

Counter target instant spell.

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[sideboard]
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U

Counter target instant spell.

[sideboard]

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<div> <div> Dispel U </div> <div> Instant </div> <div> Counter target instant spell. [sideboard] </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div> Echoing Truth 1U </div> <div> Instant </div> <div> Return target nonland permanent and all other permanents with the same name as that permanent to their owners' hands. [sideboard] </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	<div> <div> Echoing Truth 1U </div> <div> Instant </div> <div> Return target nonland permanent and all other permanents with the same name as that permanent to their owners' hands. [sideboard] </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> </div>	