

Legendary Artifact

You may spend mana as though it were mana of any color to activate abilities of creatures you control. Creatures you control with +1/+1 counters on them have all activated abilities of all creature cards exiled with Agatha's Soul Cauldron. {T}: Exile target card from a graveyard. When a creature card is exiled this way, put a +1/+1 counter on target creature you control.

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## Sorcery

Look at the top five cards of your library. You may reveal a colorless card from among them and put it into your hand. Then put the rest on the bottom of your library in any order.

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Creature -- Eldrazi Lizard

Devoid (This card has no color.)  
 {1}{G}: Adapt 1. (If this creature has no +1/+1 counters on it, put a +1/+1 counter on it.)  
 Whenever one or more +1/+1 counters are put on this creature, you may create a 0/1 colorless Eldrazi Spawn creature token with "Sacrifice this token: Add {C}."

2/2

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| <b>Basking Broodscale</b> ①⑥<br>Creature -- Eldrazi Lizard<br>Devoid (This card has no color.)<br>{1}{G}: Adapt 1. (If this creature has no +1/+1 counters on it, put a +1/+1 counter on it.)<br>Whenever one or more +1/+1 counters are put on this creature, you may create a 0/1 colorless Eldrazi Spawn creature token with "Sacrifice this token: Add {C}."<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Basking Broodscale</b> ①⑥<br>Creature -- Eldrazi Lizard<br>Devoid (This card has no color.)<br>{1}{G}: Adapt 1. (If this creature has no +1/+1 counters on it, put a +1/+1 counter on it.)<br>Whenever one or more +1/+1 counters are put on this creature, you may create a 0/1 colorless Eldrazi Spawn creature token with "Sacrifice this token: Add {C}."<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Blade of the Bloodchief</b> ①<br>Artifact -- Equipment<br>Whenever a creature dies, put a +1/+1 counter on equipped creature. If equipped creature is a Vampire, put two +1/+1 counters on it instead.<br>Equip {1}<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                                                        | <b>Blade of the Bloodchief</b> ①<br>Artifact -- Equipment<br>Whenever a creature dies, put a +1/+1 counter on equipped creature. If equipped creature is a Vampire, put two +1/+1 counters on it instead.<br>Equip {1}<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                                                        |
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| <b>Cavern of Souls</b><br>Land<br>As this land enters, choose a creature type.<br>{T}: Add {C}.<br>{T}: Add one mana of any color.<br>Spend this mana only to cast a creature spell of the chosen type, and that spell can't be countered. <div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Cavern of Souls</b><br>Land<br>As this land enters, choose a creature type.<br>{T}: Add {C}.<br>{T}: Add one mana of any color.<br>Spend this mana only to cast a creature spell of the chosen type, and that spell can't be countered. <div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Delighted Halfling</b> ⑥<br>Creature -- Halfling Citizen<br>{T}: Add {C}.<br>{T}: Add one mana of any color.<br>Spend this mana only to cast a legendary spell, and that spell can't be countered. <div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Delighted Halfling</b> ⑥<br>Creature -- Halfling Citizen<br>{T}: Add {C}.<br>{T}: Add one mana of any color.<br>Spend this mana only to cast a legendary spell, and that spell can't be countered. <div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |
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| <b>Glaring Fleshraker</b> (2)(C)<br>Creature -- Eldrazi Drone<br>Whenever you cast a colorless spell, create a 0/1 colorless Eldrazi Spawn creature token with "Sacrifice this token: Add {C}."<br>Whenever another colorless creature you control enters, this creature deals 1 damage to each opponent.<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Glaring Fleshraker</b> (2)(C)<br>Creature -- Eldrazi Drone<br>Whenever you cast a colorless spell, create a 0/1 colorless Eldrazi Spawn creature token with "Sacrifice this token: Add {C}."<br>Whenever another colorless creature you control enters, this creature deals 1 damage to each opponent.<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                | <b>Grove of the Burnwillows</b><br>Land<br>{T}: Add {C}.<br>{T}: Add {R} or {G}. Each opponent gains 1 life.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                                                                                                                                            | <b>Grove of the Burnwillows</b><br>Land<br>{T}: Add {C}.<br>{T}: Add {R} or {G}. Each opponent gains 1 life.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                                                                                                                                            |
| <b>Haywire Mite</b> (1)<br>Artifact Creature -- Insect<br>When this creature dies, you gain 2 life.<br>{G}, Sacrifice this creature: Exile target noncreature artifact or noncreature enchantment.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                        | <b>Kozilek's Command</b> (X)(C)(C)<br>Kindred Instant -- Eldrazi<br>Choose two --<br>* Target player creates X 0/1 colorless Eldrazi Spawn creature tokens with "Sacrifice this token: Add {C}."<br>* Target player scries X, then draws a card.<br>* Exile target creature with mana value X or less.<br>* Exile up to X target cards from graveyards.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Kozilek's Command</b> (X)(C)(C)<br>Kindred Instant -- Eldrazi<br>Choose two --<br>* Target player creates X 0/1 colorless Eldrazi Spawn creature tokens with "Sacrifice this token: Add {C}."<br>* Target player scries X, then draws a card.<br>* Exile target creature with mana value X or less.<br>* Exile up to X target cards from graveyards.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Kozilek's Command</b> (X)(C)(C)<br>Kindred Instant -- Eldrazi<br>Choose two --<br>* Target player creates X 0/1 colorless Eldrazi Spawn creature tokens with "Sacrifice this token: Add {C}."<br>* Target player scries X, then draws a card.<br>* Exile target creature with mana value X or less.<br>* Exile up to X target cards from graveyards.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |

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| <div> <b>Kozilek's Command</b> <span>(X)(C)(C)</span> </div> <div>Kindred Instant -- Eldrazi</div> <div> <p>Choose two --</p> <ul style="list-style-type: none"> <li>* Target player creates X 0/1 colorless Eldrazi Spawn creature tokens with "Sacrifice this token: Add {C}."</li> <li>* Target player scries X, then draws a card.</li> <li>* Exile target creature with mana value X or less.</li> <li>* Exile up to X target cards from graveyards.</li> </ul> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div> <b>Malevolent Rumble</b> <span>(1)(G)</span> </div> <div>Sorcery</div> <div> <p>Reveal the top four cards of your library. You may put a permanent card from among them into your hand. Put the rest into your graveyard. Create a 0/1 colorless Eldrazi Spawn creature token with "Sacrifice this token: Add {C}."</p> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div> <b>Malevolent Rumble</b> <span>(1)(G)</span> </div> <div>Sorcery</div> <div> <p>Reveal the top four cards of your library. You may put a permanent card from among them into your hand. Put the rest into your graveyard. Create a 0/1 colorless Eldrazi Spawn creature token with "Sacrifice this token: Add {C}."</p> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div> <b>Malevolent Rumble</b> <span>(1)(G)</span> </div> <div>Sorcery</div> <div> <p>Reveal the top four cards of your library. You may put a permanent card from among them into your hand. Put the rest into your graveyard. Create a 0/1 colorless Eldrazi Spawn creature token with "Sacrifice this token: Add {C}."</p> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |
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| <div> <div>Walking Ballista</div> <div> <div> <div>X</div> <div>X</div> </div> </div> </div> <div> <div>Artifact Creature -- Construct</div> <div> This creature enters with X +1/+1 counters on it.<br/> {4}: Put a +1/+1 counter on this creature.<br/> Remove a +1/+1 counter from this creature: It deals 1 damage to any target. </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div>Walking Ballista</div> <div> <div> <div>X</div> <div>X</div> </div> </div> </div> <div> <div>Artifact Creature -- Construct</div> <div> This creature enters with X +1/+1 counters on it.<br/> {4}: Put a +1/+1 counter on this creature.<br/> Remove a +1/+1 counter from this creature: It deals 1 damage to any target. </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div>Walking Ballista</div> <div> <div> <div>X</div> <div>X</div> </div> </div> </div> <div> <div>Artifact Creature -- Construct</div> <div> This creature enters with X +1/+1 counters on it.<br/> {4}: Put a +1/+1 counter on this creature.<br/> Remove a +1/+1 counter from this creature: It deals 1 damage to any target. </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> | <div> <div>Walking Ballista</div> <div> <div> <div>X</div> <div>X</div> </div> </div> </div> <div> <div>Artifact Creature -- Construct</div> <div> This creature enters with X +1/+1 counters on it.<br/> {4}: Put a +1/+1 counter on this creature.<br/> Remove a +1/+1 counter from this creature: It deals 1 damage to any target. </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div> |
| <div> <div>All Is Dust</div> <div> <div>7</div> </div> </div> <div> <div>Kindred Sorcery -- Eldrazi</div> <div> Each player sacrifices all permanents they control that are one or more colors.<br/><br/> [sideboard] </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                                                | <div> <div>Damping Sphere</div> <div> <div>2</div> </div> </div> <div> <div>Artifact</div> <div> If a land is tapped for two or more mana, it produces {C} instead of any other type and amount.<br/> Each spell a player casts costs {1} more to cast for each other spell that player has cast this turn.<br/><br/> [sideboard] </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                    | <div> <div>Dismember</div> <div> <div>1</div> <div>BP</div> <div>BP</div> </div> </div> <div> <div>Instant</div> <div> ({B/P} can be paid with either {B} or 2 life.)<br/> Target creature gets -5/-5 until end of turn.<br/><br/> [sideboard] </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                       | <div> <div>Dismember</div> <div> <div>1</div> <div>BP</div> <div>BP</div> </div> </div> <div> <div>Instant</div> <div> ({B/P} can be paid with either {B} or 2 life.)<br/> Target creature gets -5/-5 until end of turn.<br/><br/> [sideboard] </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> </div>                                                                                                       |

Playtest cards - Thunus - Modern (Modern Challenge 64)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 8/10 - 8 cards - 2.5 x 3.5 in each

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| <div> <b>Dismember</b> <div> <div>1</div> <div>BP</div> <div>BP</div> </div> </div> <div>Instant</div> <div>       ({B/P} can be paid with either {B} or 2 life.)<br/>       Target creature gets -5/-5 until end of turn.     </div> <div>[sideboard]</div> <div>       PLAYTEST CARD - NOT FOR TOURNAMENT PLAY       botbox.dev     </div>                                                                                                                                                                                                                                   | <div> <b>Grafdigger's Cage</b> <div> <div>1</div> </div> </div> <div>Artifact</div> <div>       Creature cards in graveyards and libraries can't enter the battlefield.<br/>       Players can't cast spells from graveyards or libraries.     </div> <div>[sideboard]</div> <div>       PLAYTEST CARD - NOT FOR TOURNAMENT PLAY       botbox.dev     </div>                                                                                                                                                                                                                   | <div> <b>Pithing Needle</b> <div> <div>1</div> </div> </div> <div>Artifact</div> <div>       As this artifact enters, choose a card name.<br/>       Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.     </div> <div>[sideboard]</div> <div>       PLAYTEST CARD - NOT FOR TOURNAMENT PLAY       botbox.dev     </div>                                                                                                                                                                                                   | <div> <b>Spellskite</b> <div> <div>2</div> </div> </div> <div>Artifact Creature -- Phyrexian Horror</div> <div>       {U/P}: Change a target of target spell or ability to this creature.<br/>       ({U/P} can be paid with either {U} or 2 life.)     </div> <div>[sideboard]</div> <div> <div>0/4</div> </div> <div>       PLAYTEST CARD - NOT FOR TOURNAMENT PLAY       botbox.dev     </div>                                                                                                                           |
| <div> <b>Thief of Existence</b> <div> <div>1</div> <div>C</div> <div>G</div> </div> </div> <div>Creature -- Eldrazi</div> <div>       Devoid (This card has no color.)<br/>       When you cast this spell, exile up to one target noncreature, nonland permanent an opponent controls with mana value 4 or less. If you do, Thief of Existence gains "When this creature leaves the battlefield, target opponent draws a card."     </div> <div>[sideboard]</div> <div> <div>3/4</div> </div> <div>       PLAYTEST CARD - NOT FOR TOURNAMENT PLAY       botbox.dev     </div> | <div> <b>Thief of Existence</b> <div> <div>1</div> <div>C</div> <div>G</div> </div> </div> <div>Creature -- Eldrazi</div> <div>       Devoid (This card has no color.)<br/>       When you cast this spell, exile up to one target noncreature, nonland permanent an opponent controls with mana value 4 or less. If you do, Thief of Existence gains "When this creature leaves the battlefield, target opponent draws a card."     </div> <div>[sideboard]</div> <div> <div>3/4</div> </div> <div>       PLAYTEST CARD - NOT FOR TOURNAMENT PLAY       botbox.dev     </div> | <div> <b>Thief of Existence</b> <div> <div>1</div> <div>C</div> <div>G</div> </div> </div> <div>Creature -- Eldrazi</div> <div>       Devoid (This card has no color.)<br/>       When you cast this spell, exile up to one target noncreature, nonland permanent an opponent controls with mana value 4 or less. If you do, Thief of Existence gains "When this creature leaves the battlefield, target opponent draws a card."     </div> <div>[sideboard]</div> <div> <div>3/4</div> </div> <div>       PLAYTEST CARD - NOT FOR TOURNAMENT PLAY       botbox.dev     </div> | <div> <b>Thought-Knot Seer</b> <div> <div>3</div> <div>C</div> </div> </div> <div>Creature -- Eldrazi</div> <div>       ({C} represents colorless mana.)<br/>       When this creature enters, target opponent reveals their hand. You choose a nonland card from it and exile that card.<br/>       When this creature leaves the battlefield, target opponent draws a card.     </div> <div>[sideboard]</div> <div> <div>4/4</div> </div> <div>       PLAYTEST CARD - NOT FOR TOURNAMENT PLAY       botbox.dev     </div> |

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| <div> Thought-Knot Seer <div> 3 C </div> </div> <div> Creature -- Eldrazi </div> <div> ({C} represents colorless mana.)<br/> When this creature enters, target opponent reveals their hand. You choose a nonland card from it and exile that card.<br/> When this creature leaves the battlefield, target opponent draws a card. </div> <div> <div>[sideboard]</div> <div>4/4</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> Thought-Knot Seer <div> 3 C </div> </div> <div> Creature -- Eldrazi </div> <div> ({C} represents colorless mana.)<br/> When this creature enters, target opponent reveals their hand. You choose a nonland card from it and exile that card.<br/> When this creature leaves the battlefield, target opponent draws a card. </div> <div> <div>[sideboard]</div> <div>4/4</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> Vexing Bauble <div> 1 </div> </div> <div> Artifact </div> <div> Whenever a player casts a spell, if no mana was spent to cast it, counter that spell.<br/> {1}, {T}, Sacrifice this artifact:<br/> Draw a card. </div> <div> <div>[sideboard]</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> |  |
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