

④ ⑤

When this Equipment enters, create a 2/2 colorless Robot artifact creature token and attach this Equipment to it.

Equip {3} ({3}: Attach to target creature you control. Equip only as a sorcery.)

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

② ③

## Vigilance

This creature gets +2/+0 as long as you've cast two or more spells this turn.

[sideboard]

2/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

④⑤

Surveil  $X$ , where  $X$  is the number of artifacts you control. Then draw three cards. (To surveil  $X$ , look at the top  $X$  cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)

[sidebar]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②

Whenever this creature becomes tapped, you gain 1 life.  
{2}, {T}: Put target card from a graveyard on the bottom of its owner's library.

[sideboard]

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②⑤

## Flying

As long as you control an artifact,  
this creature gets +1/+0.

[sidebar]

1/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②③

Flying

As long as you control an artifact,  
this creature gets +1/+0.

[sidebar]

1/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Land

Whenever a creature deals combat damage to you, that creature's controller gains control of this land.

$\{T\}$ : Add  $\{C\}$ .

{1}, {T}: Attacking creatures get +1/+0 until end of turn.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**B** **G**

Cosmogoyf's power is equal to the number of cards you own in exile and its toughness is equal to that number plus 1.

[sideboard]

$$*/1+*$$

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

|                                                                                                                                                                                                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                               |                                                                                                                                                                                                                                                                                                                                                                                                        |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div><div>Cryogen Relic</div><div><div>1</div><div>U</div></div></div> <div>Artifact</div> <div>When this artifact enters or leaves the battlefield, draw a card. {1}{U}, Sacrifice this artifact: Put a stun counter on up to one target tapped creature. (If a permanent with a stun counter would become untapped, remove one from it instead.)</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Dark Endurance</div><div><div>1</div><div>B</div></div></div> <div>Instant</div> <div>This spell costs {1} less to cast if it targets a blocking creature. Target creature gets +2/+0 and gains indestructible until end of turn. (Damage and effects that say "destroy" don't destroy it.)</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Dark Endurance</div><div><div>1</div><div>B</div></div></div> <div>Instant</div> <div>This spell costs {1} less to cast if it targets a blocking creature. Target creature gets +2/+0 and gains indestructible until end of turn. (Damage and effects that say "destroy" don't destroy it.)</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                               | <div><div>Dawnstrike Vanguard</div><div><div>5</div><div>W</div></div></div> <div>Creature -- Human Knight</div> <div>Lifelink<br/>At the beginning of your end step, if you control two or more tapped creatures, put a +1/+1 counter on each creature you control other than this creature.</div> <div>[sideboard]</div> <div>4/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |
| <div><div>Depressurize</div><div><div>1</div><div>B</div></div></div> <div>Instant</div> <div>Target creature gets -3/-0 until end of turn. Then if that creature's power is 0 or less, destroy it.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                | <div><div>Diplomatic Relations</div><div><div>2</div><div>G</div></div></div> <div>Instant</div> <div>Target creature you control gets +1/+0 and gains vigilance until end of turn. It deals damage equal to its power to target creature an opponent controls.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                       | <div><div>Divert Disaster</div><div><div>1</div><div>U</div></div></div> <div>Instant</div> <div>Counter target spell unless its controller pays {2}. If they do, you create a Lander token. (It's an artifact with "{2}, {T}, Sacrifice this token: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.")</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Drill Too Deep</div><div><div>1</div><div>R</div></div></div> <div>Instant</div> <div>Choose one --<br/>* Put five charge counters on target Spacecraft or Planet you control.<br/>* Destroy target artifact.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                      |



5 R

Station (Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 3+.)

3+ | Flying, haste

[sidebar]

6/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**G**

{T}, Tap an untapped permanent you control: Add one mana of any color.

[sideboard]

1/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

5 G G

Trample  
When this creature enters, create a Lander token. (It's an artifact with "{2}, {T}, Sacrifice this token: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.")  
Landfall -- Whenever a land you control enters, creatures you control get +1/+1 and gain vigilance and haste until end of turn.

[sidebar]

6/6

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

3 B

As long as you control an artifact, this creature gets +1/+0 and has deathtouch.

[sideboard]

3/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 B

Flying  
When this creature dies, create a  
tapped 2/2 colorless Robot artifact  
creature token.

[sidebar]

**2/1**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 G W W

Whenever Haliya enters or attacks, put a +1/+1 counter on target creature you control.

Whenever one or more creatures you control with +1/+1 counters on them deal combat damage to a player, draw a card.

[sidebar]

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

② ② W

Whenever Haliya or another creature or artifact you control enters, you gain 1 life.

At the beginning of your end step, draw a card if you've gained 3 or more life this turn.

Warp {W} (You may cast this card from your hand for its warp cost. Exile this creature at the beginning of the next end step, then you may cast it from exile on a later turn.)

[sidebar]

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**G**

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

[sideboard]

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

|                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                |                                                                                                                                                                                                                                                                                                                                                                                                                                |                                                                                                                                                                                                                                                                          |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Honor</b> (W)<br><hr/> Sorcery<br><hr/> Put a +1/+1 counter on target creature.<br>Draw a card.<br><br>[sideboard] <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                       | <b>Honored Knight-Captain</b> (1)(W)<br><hr/> Creature -- Human Advisor Knight<br><hr/> When this creature enters, create a 1/1 white Human Soldier creature token.<br>{4}{W}{W}, Sacrifice this creature: Search your library for an Equipment card, put it onto the battlefield, then shuffle.<br><br>[sideboard] <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                               | <b>Icecave Crasher</b> (3)(G)<br><hr/> Creature -- Beast<br><hr/> Trample<br>Landfall -- Whenever a land you control enters, this creature gets +1/+0 until end of turn.<br><br>[sideboard] <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                                                       | <b>Icecave Crasher</b> (3)(G)<br><hr/> Creature -- Beast<br><hr/> Trample<br>Landfall -- Whenever a land you control enters, this creature gets +1/+0 until end of turn.<br><br>[sideboard] <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> |
| <b>Icecave Crasher</b> (3)(G)<br><hr/> Creature -- Beast<br><hr/> Trample<br>Landfall -- Whenever a land you control enters, this creature gets +1/+0 until end of turn.<br><br>[sideboard] <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <b>Illvoi Light Jammer</b> (1)(U)<br><hr/> Artifact -- Equipment<br><hr/> Flash<br>When this Equipment enters, attach it to target creature you control. That creature gains hexproof until end of turn. (It can't be the target of spells or abilities your opponents control.)<br>Equipped creature gets +1/+2.<br>Equip {3}<br><br>[sideboard] <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <b>Illvoi Light Jammer</b> (1)(U)<br><hr/> Artifact -- Equipment<br><hr/> Flash<br>When this Equipment enters, attach it to target creature you control. That creature gains hexproof until end of turn. (It can't be the target of spells or abilities your opponents control.)<br>Equipped creature gets +1/+2.<br>Equip {3}<br><br>[sideboard] <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <b>Invasive Maneuvers</b> (1)(R)<br><hr/> Instant<br><hr/> Invasive Maneuvers deals 3 damage to target creature. It deals 5 damage instead if you control a Spacecraft.<br><br>[sideboard] <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>  |

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |                                                                                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <div>Kavaron Skywarden</div> <div> <div>4</div> <div>R</div> </div> </div> <div> <div>Creature -- Kavu Soldier</div> <div> <div>Reach</div> <div>Void -- At the beginning of your end step, if a nonland permanent left the battlefield this turn or a spell was warped this turn, put a +1/+1 counter on this creature.</div> <div>[sideboard]</div> </div> <div> <div>4/5</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Lashwhip Predator</div> <div> <div>4</div> <div>G</div> <div>G</div> </div> </div> <div> <div>Creature -- Plant Beast</div> <div> <div>This spell costs {2} less to cast if your opponents control three or more creatures.</div> <div>Reach</div> <div>[sideboard]</div> </div> <div> <div>5/7</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Luxknight Breacher</div> <div> <div>3</div> <div>W</div> </div> </div> <div> <div>Creature -- Human Knight</div> <div> <div>This creature enters with a +1/+1 counter on it for each other creature and/or artifact you control.</div> <div>[sideboard]</div> </div> <div> <div>2/2</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Melded Moxite</div> <div> <div>1</div> <div>R</div> </div> </div> <div> <div>Artifact</div> <div> <div>When this artifact enters, you may discard a card. If you do, draw two cards.</div> <div>{3}, Sacrifice this artifact: Create a tapped 2/2 colorless Robot artifact creature token.</div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                                                                                                                                                                              |
| <div> <div>Melded Moxite</div> <div> <div>1</div> <div>R</div> </div> </div> <div> <div>Artifact</div> <div> <div>When this artifact enters, you may discard a card. If you do, draw two cards.</div> <div>{3}, Sacrifice this artifact: Create a tapped 2/2 colorless Robot artifact creature token.</div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                                                      | <div> <div>Mental Modulation</div> <div> <div>1</div> <div>U</div> </div> </div> <div> <div>Instant</div> <div> <div>This spell costs {1} less to cast during your turn.</div> <div>Tap target artifact or creature.</div> <div>Draw a card.</div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                                        | <div> <div>Mental Modulation</div> <div> <div>1</div> <div>U</div> </div> </div> <div> <div>Instant</div> <div> <div>This spell costs {1} less to cast during your turn.</div> <div>Tap target artifact or creature.</div> <div>Draw a card.</div> <div>[sideboard]</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div>                            | <div> <div>Mm'menon, the Right Hand</div> <div> <div>3</div> <div>U</div> <div>U</div> </div> </div> <div> <div>Legendary Creature -- Jellyfish Advisor</div> <div> <div>Flying</div> <div>You may look at the top card of your library any time.</div> <div>You may cast artifact spells from the top of your library.</div> <div>Artifacts you control have "{T}: Add {U}. Spend this mana only to cast a spell from anywhere other than your hand."</div> <div>[sideboard]</div> </div> <div> <div>3/4</div> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> |

|                                                                                                                                                                                                                                                                                 |                                                                                                                                                                                                                                                                        |                                                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                                                                                                                               |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Molecular Modifier</b> (2)(R)<br>Creature -- Kavu Artificer<br>At the beginning of combat on your turn, target creature you control gets +1/+0 and gains first strike until end of turn.<br>[sideboard]<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Monoist Sentry</b> (B)<br>Artifact Creature -- Robot<br>Defender<br>[sideboard]<br><div>4/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                | <b>Mountain</b><br>Basic Land -- Mountain<br>({T}: Add {R}.)<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                                                                                                                                                    | <b>Mountain</b><br>Basic Land -- Mountain<br>({T}: Add {R}.)<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                                             |
| <b>Nanoform Sentinel</b> (2)(U)<br>Artifact Creature -- Robot<br>Whenever this creature becomes tapped, untap another target permanent. This ability triggers only once each turn.<br>[sideboard]<br><div>3/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev          | <b>Nanoform Sentinel</b> (2)(U)<br>Artifact Creature -- Robot<br>Whenever this creature becomes tapped, untap another target permanent. This ability triggers only once each turn.<br>[sideboard]<br><div>3/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Orbital Plunge</b> (3)(R)<br>Sorcery<br>Orbital Plunge deals 6 damage to target creature. If excess damage was dealt this way, create a Lander token. (It's an artifact with "{2}, {T}, Sacrifice this token: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.")<br>[sideboard]<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Oreplate Pangolin</b> (1)(R)<br>Artifact Creature -- Robot Pangolin<br>Whenever another artifact you control enters, you may pay {1}. If you do, put a +1/+1 counter on this creature.<br>[sideboard]<br><div>2/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |



|                                                                                                                                                                                                                                                                                                                                                                                        |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <b>Shattered Wings</b> <div> <div>2</div> <div>G</div> </div> </div> <div>Sorcery</div> <div> <p>Destroy target artifact, enchantment, or creature with flying. Surveil 1. (Look at the top card of your library. You may put it into your graveyard.)</p> <p>[sideboard]</p> </div> <div> <div>2/3</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> <b>Sinister Cryologist</b> <div> <div>2</div> <div>U</div> </div> </div> <div>Creature -- Jellyfish Wizard</div> <div> <p>When this creature enters, target creature an opponent controls gets -3/-0 until end of turn. Warp {U} (You may cast this card from your hand for its warp cost. Exile this creature at the beginning of the next end step, then you may cast it from exile on a later turn.)</p> <p>[sideboard]</p> </div> <div> <div>2/3</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> <b>Specimen Freighter</b> <div> <div>5</div> <div>U</div> </div> </div> <div>Artifact -- Spacecraft</div> <div> <p>When this Spacecraft enters, return up to two target non-Spacecraft creatures to their owners' hands. Station (Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 9+.) 9+   Flying Whenever this Spacecraft attacks, defending player mills four cards.</p> <p>[sideboard]</p> </div> <div> <div>4/7</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> | <div> <b>Squire's Lightblade</b> <div> <div>W</div> </div> </div> <div>Artifact -- Equipment</div> <div> <p>Flash When this Equipment enters, attach it to target creature you control. That creature gains first strike until end of turn. Equipped creature gets +1/+0. Equip {3}</p> <p>[sideboard]</p> </div> <div> <div>3/5</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                                                                                                                                     |
| <div> <b>Starfighter Pilot</b> <div> <div>1</div> <div>W</div> </div> </div> <div>Creature -- Human Pilot</div> <div> <p>Whenever this creature becomes tapped, surveil 1. (Look at the top card of your library. You may put it into your graveyard.)</p> <p>[sideboard]</p> </div> <div> <div>2/2</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>       | <div> <b>Swamp</b> </div> <div>Basic Land -- Swamp</div> <div> <p>{T}: Add {B}.)</p> <p>[sideboard]</p> </div> <div> <div>3/5</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                                                                                                                                                                                                                                                                                                              | <div> <b>Swamp</b> </div> <div>Basic Land -- Swamp</div> <div> <p>{T}: Add {B}.)</p> <p>[sideboard]</p> </div> <div> <div>3/5</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div>                                                                                                                                                                                                                                                                                                                                                                                                   | <div> <b>Tannuk, Steadfast Second</b> <div> <div>2</div> <div>R</div> <div>R</div> </div> </div> <div>Legendary Creature -- Kavu Pilot</div> <div> <p>Other creatures you control have haste. Artifact cards and red creature cards in your hand have warp {2}{R}. (You may cast a card from your hand for its warp cost. Exile that permanent at the beginning of the next end step, then you may cast it from exile on a later turn.)</p> <p>[sideboard]</p> </div> <div> <div>3/5</div> </div> <div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev </div> |

2 B

Void -- This spell costs {2} less to cast if a nonland permanent left the battlefield this turn or a spell was warped this turn.  
Target opponent reveals their hand.  
You choose a nonland card from it.  
That player discards that card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 B

Void -- This spell costs {2} less to cast if a nonland permanent left the battlefield this turn or a spell was warped this turn.  
Target opponent reveals their hand.  
You choose a nonland card from it.  
That player discards that card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 G

When this creature enters or dies, surveil 1. (Look at the top card of your library. You may put it into your graveyard.)

4/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① W W

When The Seriemia enters, search your library for a legendary creature card, reveal it, put it into your hand, then shuffle.

Station (Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)

7+ | Flying  
Other tapped legendary creatures you control have indestructible.

5/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 U U

Enchant creature or Spacecraft  
When this Aura enters, tap enchanted permanent.  
You control enchanted permanent.  
Enchanted permanent doesn't untap during its controller's untap step.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 U U

Enchant creature or Spacecraft  
When this Aura enters, tap enchanted permanent.  
You control enchanted permanent.  
Enchanted permanent doesn't untap during its controller's untap step.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① B

Sacrifice another creature or artifact: **Surveil 1.** (Look at the top card of your library. You may put it into your graveyard.)

3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① U U

Counter target spell. If the amount of mana spent to cast that spell was less than its mana value, you draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

|                                                                                                                                                                                                                                                                                                                                                                                                                                        |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                            |                                                                                                                                                                                                                                                                                                                                                 |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <div>Wandering Fumarole</div> <div>Land</div> <div> <p>This land enters tapped.</p> <p>{T}: Add {U} or {R}.</p> <p>{2}{U}{R}: Until end of turn, this land becomes a 1/4 blue and red Elemental creature with "{0}: Switch this creature's power and toughness until end of turn." It's still a land.</p> <p>[sideboard]</p> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Weftblade Enhancer5W</div> <div>Creature -- Drix Artificer</div> <div> <p>When this creature enters, put a +1/+1 counter on each of up to two target creatures.</p> <p>Warp {2}{W} (You may cast this card from your hand for its warp cost.</p> <p>Exile this creature at the beginning of the next end step, then you may cast it from exile on a later turn.)</p> <p>[sideboard]</p> </div> <div> <div>3/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Zealous Display2W</div> <div>Instant</div> <div> <p>Creatures you control get +2/+0 until end of turn. If it's not your turn, untap those creatures.</p> <p>[sideboard]</p> </div> <div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> | <div> <div>Zookeeper Mechan1R</div> <div>Artifact Creature -- Robot</div> <div> <p>{T}: Add {R}.</p> <p>{6}{R}: Target creature you control gets +4/+0 until end of turn. Activate only as a sorcery.</p> <p>[sideboard]</p> </div> <div> <div>1/3</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div> <div>botbox.dev</div> </div> </div> |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|