Cranial Plating (2)

Artifact -- Equipment

Equipped creature gets +1/+0 for each artifact you control.
{B}{B}: Attach this Equipment to target creature you control.
Equip {1}

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Darksteel Citadel

Artifact Land

Indestructible
{T}: Add {C}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Playtest cards - eok - Hammer Time (Modern Challenge 32) sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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Ensoul Artifact (1)(U)

Enchantment -- Aura

Enchant artifact
Enchanted artifact is a creature with base power and toughness 5/5 in addition to its other types.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Etched Champion (3)

Artifact Creature -- Soldier

Metalcraft -- This creature has protection from each color as long as you control three or more artifacts.

2/2

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Frogmite (4)

Artifact Creature -- Frog

Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

2/2

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Frogmite (4)

Artifact Creature -- Frog

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Master of Etherium 2U

Artifact Creature -- Vedalken Wizard

Master of Etherium's power and toughness are each equal to the number of artifacts you control. Other artifact creatures you control get +1/+1.

/

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Memnite 0

Artifact Creature -- Construct

1/1

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Memnite 0

Artifact Creature -- Construct

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - eok - Hammer Time (Modern Challenge 32) sheet 3/10 - 8 cards - 2.5 x 3.5 in each

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1/1

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Artifact Creature -- Construct

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mishra's Bauble 0

Artifact

{T}, Sacrifice this artifact: Look at the top card of target player's library. Draw a card at the beginning of the next turn's upkeep.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Mox Opal 0

Legendary Artifact

Metalcraft -- {T}: Add one mana of any color. Activate only if you control three or more artifacts.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Myr Enforcer 7

Artifact Creature -- Myr

Affinity for artifacts (This spell costs {1} less to cast for each artifact you control.)

4/4

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4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Ornithopter 0

Artifact Creature -- Thopter

Flying

0/2

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Flying

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Artifact Creature -- Thopter

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Artifact Creature -- Thopter

Flying

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Pithing Needle 1

Artifact

As this artifact enters, choose a card name.
Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Spire of Industry

Land

{T}: Add {C}.
{T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact.

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Spire of Industry

Land

{T}: Add {C}.
{T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Tormod's Crypt 0

Artifact

{T}, Sacrifice this artifact: Exile target player's graveyard.

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Treasure Vault

Artifact Land

{T}: Add {C}.
{X}{X}, {T}, Sacrifice this land: Create X Treasure tokens.

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Urza's Saga

Enchantment Land -- Urza's Saga

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I -- This Saga gains "{T}: Add {C}."
II -- This Saga gains "{2}, {T}: Create a 0/0 colorless Construct artifact creature token with 'This token gets +1/+1 for each artifact you control.'"
III -- Search your library for an artifact card with mana cost {0} or {1}, put it onto the battlefield, then shuffle.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

All That Glitters {1}{W}

Enchantment -- Aura

Enchant creature
Enchanted creature gets +1/+1 for each artifact and/or enchantment you control.

[sideboard]

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Blood Moon {2}{R}

Enchantment

Nonbasic lands are Mountains.

[sideboard]

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Blood Moon {2}{R}

Enchantment

Nonbasic lands are Mountains.

[sideboard]

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Playtest cards - eok - Hammer Time (Modern Challenge 32) sheet 8/10 - 8 cards - 2.5 x 3.5 in each

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[sideboard]

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Dismember {1}{B/P}{B/P}

Instant

({B/P} can be paid with either {B} or 2 life.)
Target creature gets -5/-5 until end of turn.

[sideboard]

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[sideboard]

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Fatal Push {B}

Instant

Destroy target creature if it has mana value 2 or less.
Revolt -- Destroy that creature if it has mana value 4 or less instead if a permanent left the battlefield under your control this turn.

[sideboard]

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Thoughtseize {B}

Sorcery

Target player reveals their hand. You choose a nonland card from it. That player discards that card. You lose 2 life.

[sideboard]

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