



## Canyon Slough

Land - - Swamp Mountain

(**{T}**: Add **{B}** or **{R}**.)  
This land enters tapped.  
Cycling **{2}** (**{2}**, Discard this card:  
Draw a card.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Chandra, Torch of Defiance (2)(R)(R)

Legendary Planeswalker -- Chandra

```
[+1]: Exile the top card of your library. You may cast that card. If you don't, Chandra deals 2 damage to each opponent.
[+1]: Add {R}{R}.
[-3]: Chandra deals 4 damage to target creature.
[-7]: You get an emblem with "Whenever you cast a spell, this emblem deals 5 damage to any target."
```

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Dragonskull Summit

Land

This land enters tapped unless you control a Swamp or a Mountain.  
{T}: Add {B} or {R}.

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**Glorybringer** (3) (R) (R)

Creature -- Dragon

Flying, haste  
You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)

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| <b>Glorybringer</b> (3)(R)(R)<br>Creature -- Dragon<br>Flying, haste<br>You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                         | <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                         | <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                         |
| <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                 | <b>Heart of Kiran</b> (2)<br>Legendary Artifact -- Vehicle<br>Flying, vigilance<br>Crew 3 (Tap any number of creatures you control with total power 3 or more: This Vehicle becomes an artifact creature until end of turn.)<br>You may remove a loyalty counter from a planeswalker you control rather than pay Heart of Kiran's crew cost.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Heart of Kiran</b> (2)<br>Legendary Artifact -- Vehicle<br>Flying, vigilance<br>Crew 3 (Tap any number of creatures you control with total power 3 or more: This Vehicle becomes an artifact creature until end of turn.)<br>You may remove a loyalty counter from a planeswalker you control rather than pay Heart of Kiran's crew cost.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Heart of Kiran</b> (2)<br>Legendary Artifact -- Vehicle<br>Flying, vigilance<br>Crew 3 (Tap any number of creatures you control with total power 3 or more: This Vehicle becomes an artifact creature until end of turn.)<br>You may remove a loyalty counter from a planeswalker you control rather than pay Heart of Kiran's crew cost.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |

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| <div><div><div>Karn, Scion of Urza</div><div>4</div></div><div>Legendary Planeswalker -- Karn</div><div><div>[+1]: Reveal the top two cards of your library. An opponent chooses one of them. Put that card into your hand and exile the other with a silver counter on it.</div><div>[-1]: Put a card you own with a silver counter on it from exile into your hand.</div><div>[-2]: Create a 0/0 colorless Construct artifact creature token with "This token gets +1/+1 for each artifact you control."</div></div><div><div>L5</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Karn, Scion of Urza</div><div>4</div></div><div>Legendary Planeswalker -- Karn</div><div><div>[+1]: Reveal the top two cards of your library. An opponent chooses one of them. Put that card into your hand and exile the other with a silver counter on it.</div><div>[-1]: Put a card you own with a silver counter on it from exile into your hand.</div><div>[-2]: Create a 0/0 colorless Construct artifact creature token with "This token gets +1/+1 for each artifact you control."</div></div><div><div>L5</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Mountain</div></div><div>Basic Land -- Mountain</div><div><div>({T}: Add {R}.)</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Mountain</div></div><div>Basic Land -- Mountain</div><div><div>({T}: Add {R}.)</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> |
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| <div>Mountain</div> <div>Basic Land -- Mountain</div> <div>{T}: Add {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                           | <div>Mountain</div> <div>Basic Land -- Mountain</div> <div>{T}: Add {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                           | <div>Mountain</div> <div>Basic Land -- Mountain</div> <div>{T}: Add {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                 | <div>Mountain</div> <div>Basic Land -- Mountain</div> <div>{T}: Add {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                 |
| <div>Pia Nalaar2R</div> <div>Legendary Creature -- Human Artificer</div> <div>When Pia Nalaar enters, create a 1/1 colorless Thopter artifact creature token with flying.<br/>{1}{R}: Target artifact creature gets +1/+0 until end of turn.<br/>{1}, Sacrifice an artifact: Target creature can't block this turn.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Pia Nalaar2R</div> <div>Legendary Creature -- Human Artificer</div> <div>When Pia Nalaar enters, create a 1/1 colorless Thopter artifact creature token with flying.<br/>{1}{R}: Target artifact creature gets +1/+0 until end of turn.<br/>{1}, Sacrifice an artifact: Target creature can't block this turn.</div> <div>2/2</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Rekindling Phoenix2RR</div> <div>Creature -- Phoenix</div> <div>Flying<br/>When this creature dies, create a 0/1 red Elemental creature token with "At the beginning of your upkeep, sacrifice this token and return target card named Rekindling Phoenix from your graveyard to the battlefield. It gains haste until end of turn."</div> <div>4/3</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Rekindling Phoenix2RR</div> <div>Creature -- Phoenix</div> <div>Flying<br/>When this creature dies, create a 0/1 red Elemental creature token with "At the beginning of your upkeep, sacrifice this token and return target card named Rekindling Phoenix from your graveyard to the battlefield. It gains haste until end of turn."</div> <div>4/3</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

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| <p><b>Scrapheap Scrounger</b> ②</p> <p>Artifact Creature -- Construct</p> <p>This creature can't block.<br/>{1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield.</p> <p>3/2</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>  | <p><b>Scrapheap Scrounger</b> ②</p> <p>Artifact Creature -- Construct</p> <p>This creature can't block.<br/>{1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield.</p> <p>3/2</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>  | <p><b>Scrapheap Scrounger</b> ②</p> <p>Artifact Creature -- Construct</p> <p>This creature can't block.<br/>{1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield.</p> <p>3/2</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>  | <p><b>Scrapheap Scrounger</b> ②</p> <p>Artifact Creature -- Construct</p> <p>This creature can't block.<br/>{1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield.</p> <p>3/2</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p> |
| <p><b>Soul-Scar Mage</b> (R)</p> <p>Creature -- Human Wizard</p> <p>Prowess<br/>If a source you control would deal noncombat damage to a creature an opponent controls, put that many -1/-1 counters on that creature instead.</p> <p>1/2</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p> | <p><b>Soul-Scar Mage</b> (R)</p> <p>Creature -- Human Wizard</p> <p>Prowess<br/>If a source you control would deal noncombat damage to a creature an opponent controls, put that many -1/-1 counters on that creature instead.</p> <p>1/2</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p> | <p><b>Soul-Scar Mage</b> (R)</p> <p>Creature -- Human Wizard</p> <p>Prowess<br/>If a source you control would deal noncombat damage to a creature an opponent controls, put that many -1/-1 counters on that creature instead.</p> <p>1/2</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p> | <p><b>Spire of Industry</b></p> <p>Land</p> <p>{T}: Add {C}.<br/>{T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact.</p> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</p>                                                                                   |

Playtest cards - Murdercles - Standard (Standard League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 6/10 - 8 cards - 2.5 x 3.5 in each

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| <div><div>Spire of Industry</div><div>Land</div><div><div>{T}: Add {C}.</div><div>{T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact.</div></div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Spire of Industry</div><div>Land</div><div><div>{T}: Add {C}.</div><div>{T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact.</div></div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Spire of Industry</div><div>Land</div><div><div>{T}: Add {C}.</div><div>{T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact.</div></div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                    | <div><div>Swamp</div><div>Basic Land -- Swamp</div><div><div>{T}: Add {B}.</div></div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                 |
| <div><div>Swamp</div><div>Basic Land -- Swamp</div><div><div>{T}: Add {B}.</div></div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                              | <div><div>Swamp</div><div>Basic Land -- Swamp</div><div><div>{T}: Add {B}.</div></div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                              | <div><div>Unlicensed Disintegration 1BR</div><div>Instant</div><div>Destroy target creature. If you control an artifact, Unlicensed Disintegration deals 3 damage to that creature's controller.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Unlicensed Disintegration 1BR</div><div>Instant</div><div>Destroy target creature. If you control an artifact, Unlicensed Disintegration deals 3 damage to that creature's controller.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

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| <div>Unlicensed Disintegration (1)(B)(R)</div> <div>Instant</div> <div>Destroy target creature. If you control an artifact, Unlicensed Disintegration deals 3 damage to that creature's controller.</div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                            | <div>Walking Ballista (X)(X)</div> <div>Artifact Creature -- Construct</div> <div>This creature enters with X +1/+1 counters on it.<br/>{4}: Put a +1/+1 counter on this creature.<br/>Remove a +1/+1 counter from this creature: It deals 1 damage to any target.</div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Walking Ballista (X)(X)</div> <div>Artifact Creature -- Construct</div> <div>This creature enters with X +1/+1 counters on it.<br/>{4}: Put a +1/+1 counter on this creature.<br/>Remove a +1/+1 counter from this creature: It deals 1 damage to any target.</div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Walking Ballista (X)(X)</div> <div>Artifact Creature -- Construct</div> <div>This creature enters with X +1/+1 counters on it.<br/>{4}: Put a +1/+1 counter on this creature.<br/>Remove a +1/+1 counter from this creature: It deals 1 damage to any target.</div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                 |
| <div>Angrath, the Flame-Chained (3)(B)(R)</div> <div>Legendary Planeswalker -- Angrath</div> <div>[+1]: Each opponent discards a card and loses 2 life.<br/>[-3]: Gain control of target creature until end of turn. Untap it. It gains haste until end of turn. Sacrifice it at the beginning of the next end step if it has mana value 3 or less.<br/>[-8]: Each opponent loses life equal to the number of cards in their graveyard.</div> <div>[sideboard]</div> <div>L 4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Chandra's Defeat (R)</div> <div>Instant</div> <div>Chandra's Defeat deals 5 damage to target red creature or red planeswalker. If that permanent is a Chandra planeswalker, you may discard a card. If you do, draw a card.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                           | <div>Chandra's Defeat (R)</div> <div>Instant</div> <div>Chandra's Defeat deals 5 damage to target red creature or red planeswalker. If that permanent is a Chandra planeswalker, you may discard a card. If you do, draw a card.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                           | <div>Cut (1)(R)</div> <div>Sorcery</div> <div>Cut deals 4 damage to target creature.</div> <div>[sideboard]</div> <div>----- AFTERMATH HALF -----</div> <div>Ribbons (X)(B)(B)</div> <div>Sorcery</div> <div>Aftermath (Cast this spell only from your graveyard. Then exile it.)<br/>Each opponent loses X life.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

**Playtest cards - Murderclercs - Standard (Standard League)** sheet 9/10 - 8 cards - 2.5 x 3.5 in each  
CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;  
horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

②

{1}, {T}: Scry 1. Put a landmark counter on this artifact. Then if there are three or more landmark counters on it, remove those counters, transform this artifact, and create three Treasure tokens. (They're artifacts with "{T}, Sacrifice this token: Add one mana of any color.")

- - - BACK FACE - - -

## Land

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(Transforms from Treasure Map.)
{T}: Add {C}.
{T}, Sacrifice a Treasure: Draw a
card.
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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 B B

Exile target creature or planeswalker. You gain 2 life.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 B B

Exile target creature or planeswalker. You gain 2 life.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev