

① R

Choose one --

- \* Abrade deals 3 damage to target creature.
- \* Destroy target artifact.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① R

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- ```
* Abrade deals 3 damage to target
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① ② R

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①R

Choose one --

- ```
* Abrade deals 3 damage to target
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* Destroy target artifact.
```

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Land

When this land enters, you get {E}  
(an energy counter).

$$\{T\}: \text{Add } \{C\}.$$

{T}, Pay {E}: Add one mana of any color.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Land - - Swamp Mountain

( $\{T\}$ : Add  $\{B\}$  or  $\{R\}$ .)

This land enters tapped.

Cycling {2} ({2}, Discard this card:  
Draw a card.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Land - - Swamp Mountain

( $\{T\}$ : Add  $\{B\}$  or  $\{R\}$ .)

This land enters tapped.

Cycling {2} ({2}, Discard this card:  
Draw a card.)

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## Land -- Swamp Mountain

$$(\{T\}: \text{Add } \{B\} \text{ or } \{R\}.)$$

This land enters tapped.

Cycling {2} ({2}, Discard this card:  
Draw a card.)

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sheet 1/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

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| <div>Canyon Slough</div> <div>Land -- Swamp Mountain</div> <div>{T}: Add {B} or {R}.)<br/>This land enters tapped.<br/>Cycling {2} ({2}, Discard this card:<br/>Draw a card.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Chandra, Torch of Defiance 2RR</div> <div>Legendary Planeswalker -- Chandra</div> <div>[+1]: Exile the top card of your library. You may cast that card. If you don't, Chandra deals 2 damage to each opponent.<br/>[+1]: Add {R}{R}.<br/>[-3]: Chandra deals 4 damage to target creature.<br/>[-7]: You get an emblem with "Whenever you cast a spell, this emblem deals 5 damage to any target."</div> <div>L 4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Chandra, Torch of Defiance 2RR</div> <div>Legendary Planeswalker -- Chandra</div> <div>[+1]: Exile the top card of your library. You may cast that card. If you don't, Chandra deals 2 damage to each opponent.<br/>[+1]: Add {R}{R}.<br/>[-3]: Chandra deals 4 damage to target creature.<br/>[-7]: You get an emblem with "Whenever you cast a spell, this emblem deals 5 damage to any target."</div> <div>L 4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Dragonskull Summit</div> <div>Land</div> <div>This land enters tapped unless you control a Swamp or a Mountain.<br/>{T}: Add {B} or {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                |
| <div>Dragonskull Summit</div> <div>Land</div> <div>This land enters tapped unless you control a Swamp or a Mountain.<br/>{T}: Add {B} or {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                 | <div>Dragonskull Summit</div> <div>Land</div> <div>This land enters tapped unless you control a Swamp or a Mountain.<br/>{T}: Add {B} or {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                          | <div>Dragonskull Summit</div> <div>Land</div> <div>This land enters tapped unless you control a Swamp or a Mountain.<br/>{T}: Add {B} or {R}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                          | <div>Glorybringer 3RR</div> <div>Creature -- Dragon</div> <div>Flying, haste<br/>You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)</div> <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

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|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Glorybringer</b> (3)(R)(R)<br>Creature -- Dragon<br>Flying, haste<br>You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                         | <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                         | <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                         |
| <b>Goblin Chainwhirler</b> (R)(R)(R)<br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                 | <b>Heart of Kiran</b> (2)<br>Legendary Artifact -- Vehicle<br>Flying, vigilance<br>Crew 3 (Tap any number of creatures you control with total power 3 or more: This Vehicle becomes an artifact creature until end of turn.)<br>You may remove a loyalty counter from a planeswalker you control rather than pay Heart of Kiran's crew cost.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Heart of Kiran</b> (2)<br>Legendary Artifact -- Vehicle<br>Flying, vigilance<br>Crew 3 (Tap any number of creatures you control with total power 3 or more: This Vehicle becomes an artifact creature until end of turn.)<br>You may remove a loyalty counter from a planeswalker you control rather than pay Heart of Kiran's crew cost.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Heart of Kiran</b> (2)<br>Legendary Artifact -- Vehicle<br>Flying, vigilance<br>Crew 3 (Tap any number of creatures you control with total power 3 or more: This Vehicle becomes an artifact creature until end of turn.)<br>You may remove a loyalty counter from a planeswalker you control rather than pay Heart of Kiran's crew cost.<br><div>4/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |

④

[+1]: Reveal the top two cards of your library. An opponent chooses one of them. Put that card into your hand and exile the other with a silver counter on it.

```
[{-2]: Create a 0/0 colorless
Construct artifact creature token
with "This token gets +1/+1 for each
artifact you control."
```

**L 5**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

④

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[2]: Create a 0/0 colorless
Construct artifact creature token
with "This token gets +1/+1 for each
artifact you control."
```

**L 5**

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®

Magma Spray deals 2 damage to target creature. If that creature would die this turn, exile it instead.

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Magma Spray deals 2 damage to target creature. If that creature would die this turn, exile it instead.

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| <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
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$$(\{T\} : \text{Add } \{R\}.)$$

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

When Pia Nalaar enters, create a 1/1 colorless Thopter artifact creature token with flying.

{1}{R}: Target artifact creature gets +1/+0 until end of turn.

{1}, Sacrifice an artifact: Target creature can't block this turn.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

When Pia Nalaar enters, create a 1/1 colorless Thopter artifact creature token with flying.

{1}{R}: Target artifact creature gets +1/+0 until end of turn.

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2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Flying  
When this creature dies, create a 0/1 red Elemental creature token with "At the beginning of your upkeep, sacrifice this token and return target card named Rekindling Phoenix from your graveyard to the battlefield. It gains haste until end of turn."

4/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Flying  
When this creature dies, create a 0/1 red Elemental creature token with "At the beginning of your upkeep, sacrifice this token and return target card named Rekindling Phoenix from your graveyard to the battlefield. It gains haste until end of turn."

4/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

This creature can't block.  
{1}{B}, Exile another creature card  
from your graveyard: Return this  
card from your graveyard to the  
battlefield.

3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

This creature can't block.  
{1}{B}, Exile another creature card  
from your graveyard: Return this  
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3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

This creature can't block.  
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3/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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| <div>Scrapheap Scrounger</div> <div>Artifact Creature -- Construct</div> <div><div>This creature can't block.</div><div>{1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield.</div></div> <div><div>3/2</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Spire of Industry</div> <div>Land</div> <div><div>{T}: Add {C}.</div><div>{T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                           | <div>Spire of Industry</div> <div>Land</div> <div><div>{T}: Add {C}.</div><div>{T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                           | <div>Spire of Industry</div> <div>Land</div> <div><div>{T}: Add {C}.</div><div>{T}, Pay 1 life: Add one mana of any color. Activate only if you control an artifact.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                           |
| <div>Swamp</div> <div>Basic Land -- Swamp</div> <div><div>{T}: Add {B}.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                             | <div>Unlicensed Disintegration</div> <div>Instant</div> <div><div>Destroy target creature. If you control an artifact, Unlicensed Disintegration deals 3 damage to that creature's controller.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Unlicensed Disintegration</div> <div>Instant</div> <div><div>Destroy target creature. If you control an artifact, Unlicensed Disintegration deals 3 damage to that creature's controller.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Unlicensed Disintegration</div> <div>Instant</div> <div><div>Destroy target creature. If you control an artifact, Unlicensed Disintegration deals 3 damage to that creature's controller.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

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|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div>Walking Ballista (X)(X)</div> <div>Artifact Creature -- Construct</div> <div> <p>This creature enters with X +1/+1 counters on it.</p> <p>{4}: Put a +1/+1 counter on this creature.</p> <p>Remove a +1/+1 counter from this creature: It deals 1 damage to any target.</p> </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                                                                                             | <div>Walking Ballista (X)(X)</div> <div>Artifact Creature -- Construct</div> <div> <p>This creature enters with X +1/+1 counters on it.</p> <p>{4}: Put a +1/+1 counter on this creature.</p> <p>Remove a +1/+1 counter from this creature: It deals 1 damage to any target.</p> </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                                                                                                                                     | <div>Walking Ballista (X)(X)</div> <div>Artifact Creature -- Construct</div> <div> <p>This creature enters with X +1/+1 counters on it.</p> <p>{4}: Put a +1/+1 counter on this creature.</p> <p>Remove a +1/+1 counter from this creature: It deals 1 damage to any target.</p> </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                                                                                                                                     | <div>Walking Ballista (X)(X)</div> <div>Artifact Creature -- Construct</div> <div> <p>This creature enters with X +1/+1 counters on it.</p> <p>{4}: Put a +1/+1 counter on this creature.</p> <p>Remove a +1/+1 counter from this creature: It deals 1 damage to any target.</p> </div> <div>0/0</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                                                                                      |
| <div>Angrath, the Flame-Chained (3)(B)(R)</div> <div>Legendary Planeswalker -- Angrath</div> <div> <p>[+1]: Each opponent discards a card and loses 2 life.</p> <p>[-3]: Gain control of target creature until end of turn. Untap it. It gains haste until end of turn. Sacrifice it at the beginning of the next end step if it has mana value 3 or less.</p> <p>[-8]: Each opponent loses life equal to the number of cards in their graveyard.</p> </div> <div>[sideboard]</div> <div>L 4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <div>Arguel's Blood Fast (1)(B)</div> <div>Legendary Enchantment</div> <div> <p>{1}{B}, Pay 2 life: Draw a card. At the beginning of your upkeep, if you have 5 or less life, you may transform Arguel's Blood Fast.</p> </div> <div>[sideboard]</div> <div>----- BACK FACE -----</div> <div> <div>Temple of Aclazotz</div> <div>Legendary Land</div> <div> <p>(Transforms from Arguel's Blood Fast.)</p> <p>{T}: Add {B}.</p> <p>{T}, Sacrifice a creature: You gain life equal to the sacrificed creature's toughness.</p> </div> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <div>Arguel's Blood Fast (1)(B)</div> <div>Legendary Enchantment</div> <div> <p>{1}{B}, Pay 2 life: Draw a card. At the beginning of your upkeep, if you have 5 or less life, you may transform Arguel's Blood Fast.</p> </div> <div>[sideboard]</div> <div>----- BACK FACE -----</div> <div> <div>Temple of Aclazotz</div> <div>Legendary Land</div> <div> <p>(Transforms from Arguel's Blood Fast.)</p> <p>{T}: Add {B}.</p> <p>{T}, Sacrifice a creature: You gain life equal to the sacrificed creature's toughness.</p> </div> </div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <div>Chandra, Torch of Defiance (2)(R)(R)</div> <div>Legendary Planeswalker -- Chandra</div> <div> <p>[+1]: Exile the top card of your library. You may cast that card. If you don't, Chandra deals 2 damage to each opponent.</p> <p>[+1]: Add {R}{R}.</p> <p>[-3]: Chandra deals 4 damage to target creature.</p> <p>[-7]: You get an emblem with "Whenever you cast a spell, this emblem deals 5 damage to any target."</p> </div> <div>[sideboard]</div> <div>L 4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> |

Playtest cards - Madverick - Standard (Standard League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 8/10 - 8 cards - 2.5 x 3.5 in each

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|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div><div>Cut1R</div><div>Sorcery</div><div>Cut deals 4 damage to target creature.</div><div>[sideboard]</div><div></div><div>RibbonsXB</div><div>Sorcery</div><div>Aftermath (Cast this spell only from your graveyard. Then exile it.)<br/>Each opponent loses X life.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Cut1R</div><div>Sorcery</div><div>Cut deals 4 damage to target creature.</div><div>[sideboard]</div><div></div><div>RibbonsXB</div><div>Sorcery</div><div>Aftermath (Cast this spell only from your graveyard. Then exile it.)<br/>Each opponent loses X life.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Doomfall2B</div><div>Sorcery</div><div>Choose one --<br/>* Target opponent exiles a creature they control.<br/>* Target opponent reveals their hand. You choose a nonland card from it. Exile that card.</div><div>[sideboard]</div><div></div><div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Doomfall2B</div><div>Sorcery</div><div>Choose one --<br/>* Target opponent exiles a creature they control.<br/>* Target opponent reveals their hand. You choose a nonland card from it. Exile that card.</div><div>[sideboard]</div><div></div><div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>DuressB</div><div>Sorcery</div><div>Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.</div><div>[sideboard]</div><div></div><div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                            | <div><div>DuressB</div><div>Sorcery</div><div>Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.</div><div>[sideboard]</div><div></div><div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                            | <div><div>DuressB</div><div>Sorcery</div><div>Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.</div><div>[sideboard]</div><div></div><div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                  | <div><div>DuressB</div><div>Sorcery</div><div>Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.</div><div>[sideboard]</div><div></div><div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                  |

## Glorybringer

3 R R

Creature -- Dragon

Flying, haste  
You may exert this creature as it attacks. When you do, it deals 4 damage to target non-Dragon creature an opponent controls. (An exerted creature won't untap during your next untap step.)

[sideboard]

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Pia Nalaar

2 R

Legendary Creature -- Human Artificer

When Pia Nalaar enters, create a 1/1 colorless Thopter artifact creature token with flying.  
{1}{R}: Target artifact creature gets +1/+0 until end of turn.  
{1}, Sacrifice an artifact: Target creature can't block this turn.

[sideboard]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Release the Gremlins

X X R

Sorcery

Destroy X target artifacts. Create X 2/2 red Gremlin creature tokens.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev