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| <div><div><div>Demonic Embrace</div><div>1B B</div></div><div>Enchantment -- Aura</div><div>Enchant creature<br/>Enchanted creature gets +3/+1, has flying, and is a Demon in addition to its other types.<br/>You may cast this card from your graveyard by paying 3 life and discarding a card in addition to paying its other costs.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Demonic Embrace</div><div>1B B</div></div><div>Enchantment -- Aura</div><div>Enchant creature<br/>Enchanted creature gets +3/+1, has flying, and is a Demon in addition to its other types.<br/>You may cast this card from your graveyard by paying 3 life and discarding a card in addition to paying its other costs.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Demonic Embrace</div><div>1B B</div></div><div>Enchantment -- Aura</div><div>Enchant creature<br/>Enchanted creature gets +3/+1, has flying, and is a Demon in addition to its other types.<br/>You may cast this card from your graveyard by paying 3 life and discarding a card in addition to paying its other costs.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Demonic Embrace</div><div>1B B</div></div><div>Enchantment -- Aura</div><div>Enchant creature<br/>Enchanted creature gets +3/+1, has flying, and is a Demon in addition to its other types.<br/>You may cast this card from your graveyard by paying 3 life and discarding a card in addition to paying its other costs.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div><div>Eliminate</div><div>1B</div></div><div>Instant</div><div>Destroy target creature or planeswalker with mana value 3 or less.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                              | <div><div><div>Eliminate</div><div>1B</div></div><div>Instant</div><div>Destroy target creature or planeswalker with mana value 3 or less.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                              | <div><div><div>Eliminate</div><div>1B</div></div><div>Instant</div><div>Destroy target creature or planeswalker with mana value 3 or less.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                              | <div><div><div>Gutterbones</div><div>B</div></div><div>Creature -- Skeleton Warrior</div><div>This creature enters tapped.<br/>{1}{B}: Return this card from your graveyard to your hand. Activate only during your turn and only if an opponent lost life this turn.</div><div>2/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                     |

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| <b>Gutterbones</b> <span>(B)</span><br>Creature -- Skeleton Warrior<br>This creature enters tapped.<br>{1}{B}: Return this card from your graveyard to your hand. Activate only during your turn and only if an opponent lost life this turn.<br><div>2/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                      | <b>Gutterbones</b> <span>(B)</span><br>Creature -- Skeleton Warrior<br>This creature enters tapped.<br>{1}{B}: Return this card from your graveyard to your hand. Activate only during your turn and only if an opponent lost life this turn.<br><div>2/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                      | <b>Gutterbones</b> <span>(B)</span><br>Creature -- Skeleton Warrior<br>This creature enters tapped.<br>{1}{B}: Return this card from your graveyard to your hand. Activate only during your turn and only if an opponent lost life this turn.<br><div>2/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                 | <b>Heartless Act</b> <span>(1)(B)</span><br>Instant<br>Choose one --<br>* Destroy target creature with no counters on it.<br>* Remove up to three counters from target creature.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                                                             |
| <b>Kitesail Freebooter</b> <span>(1)(B)</span><br>Creature -- Human Pirate<br>Flying<br>When this creature enters, target opponent reveals their hand. You choose a noncreature, nonland card from it. Exile that card until this creature leaves the battlefield.<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Kitesail Freebooter</b> <span>(1)(B)</span><br>Creature -- Human Pirate<br>Flying<br>When this creature enters, target opponent reveals their hand. You choose a noncreature, nonland card from it. Exile that card until this creature leaves the battlefield.<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Knight of the Ebon Legion</b> <span>(B)</span><br>Creature -- Vampire Knight<br>{2}{B}: This creature gets +3/+3 and gains deathtouch until end of turn. At the beginning of your end step, if a player lost 4 or more life this turn, put a +1/+1 counter on this creature. (Damage causes loss of life.)<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Knight of the Ebon Legion</b> <span>(B)</span><br>Creature -- Vampire Knight<br>{2}{B}: This creature gets +3/+3 and gains deathtouch until end of turn. At the beginning of your end step, if a player lost 4 or more life this turn, put a +1/+1 counter on this creature. (Damage causes loss of life.)<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |



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| <div><div><div>Rotting Regisaur</div><div>2B</div></div><div><div>Creature -- Zombie Dinosaur</div><div>At the beginning of your upkeep, discard a card.</div></div><div><div>7/6</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                          | <div><div><div>Rotting Regisaur</div><div>2B</div></div><div><div>Creature -- Zombie Dinosaur</div><div>At the beginning of your upkeep, discard a card.</div></div><div><div>7/6</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                                                                                                                                                                                                                                       | <div><div><div>Rotting Regisaur</div><div>2B</div></div><div><div>Creature -- Zombie Dinosaur</div><div>At the beginning of your upkeep, discard a card.</div></div><div><div>7/6</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                                                                                                                                                                                                                                       | <div><div><div>Serrated Scorpion</div><div>B</div></div><div><div>Creature -- Scorpion</div><div>When this creature dies, it deals 2 damage to each opponent and you gain 2 life.</div></div><div><div>1/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div>                                                                                                                                                                                                                              |
| <div><div><div>Serrated Scorpion</div><div>B</div></div><div><div>Creature -- Scorpion</div><div>When this creature dies, it deals 2 damage to each opponent and you gain 2 life.</div></div><div><div>1/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Spawn of Mayhem</div><div>2BB</div></div><div><div>Creature -- Demon</div><div>Spectacle {1}{B}{B} (You may cast this spell for its spectacle cost rather than its mana cost if an opponent lost life this turn.)<br/>Flying, trample<br/>At the beginning of your upkeep, this creature deals 1 damage to each player. Then if you have 10 or less life, put a +1/+1 counter on this creature.</div></div><div><div>4/4</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Spawn of Mayhem</div><div>2BB</div></div><div><div>Creature -- Demon</div><div>Spectacle {1}{B}{B} (You may cast this spell for its spectacle cost rather than its mana cost if an opponent lost life this turn.)<br/>Flying, trample<br/>At the beginning of your upkeep, this creature deals 1 damage to each player. Then if you have 10 or less life, put a +1/+1 counter on this creature.</div></div><div><div>4/4</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> | <div><div><div>Spawn of Mayhem</div><div>2BB</div></div><div><div>Creature -- Demon</div><div>Spectacle {1}{B}{B} (You may cast this spell for its spectacle cost rather than its mana cost if an opponent lost life this turn.)<br/>Flying, trample<br/>At the beginning of your upkeep, this creature deals 1 damage to each player. Then if you have 10 or less life, put a +1/+1 counter on this creature.</div></div><div><div>4/4</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div></div> |

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| <div><div><div>Spawn of Mayhem</div><div><div>2</div><div>B</div><div>B</div></div></div><div><div>Creature -- Demon</div><div>Spectacle {1}{B}{B} (You may cast this spell for its spectacle cost rather than its mana cost if an opponent lost life this turn.) Flying, trample At the beginning of your upkeep, this creature deals 1 damage to each player. Then if you have 10 or less life, put a +1/+1 counter on this creature.</div><div><div>4/4</div></div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Swamp</div></div><div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Swamp</div></div><div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Swamp</div></div><div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> |
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| <div>Agonizing Remorse1B</div> <div>Sorcery</div> <div>Target opponent reveals their hand. You choose a nonland card from it or a card from their graveyard. Exile that card. You lose 1 life.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Agonizing Remorse1B</div> <div>Sorcery</div> <div>Target opponent reveals their hand. You choose a nonland card from it or a card from their graveyard. Exile that card. You lose 1 life.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Agonizing Remorse1B</div> <div>Sorcery</div> <div>Target opponent reveals their hand. You choose a nonland card from it or a card from their graveyard. Exile that card. You lose 1 life.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Cry of the Carnarium1BB</div> <div>Sorcery</div> <div>All creatures get -2/-2 until end of turn. Exile all creature cards in all graveyards that were put there from the battlefield this turn. If a creature would die this turn, exile it instead.</div> <div>[sideboard]</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

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| <div><div><div>Cry of the Carnarium</div><div>1BB</div></div><div>Sorcery</div><div>All creatures get -2/-2 until end of turn. Exile all creature cards in all graveyards that were put there from the battlefield this turn. If a creature would die this turn, exile it instead.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Davriel, Rogue Shadowmage</div><div>2B</div></div><div>Legendary Planeswalker -- Davriel</div><div>At the beginning of each opponent's upkeep, if that player has one or fewer cards in hand, Davriel deals 2 damage to them.<br/>[-1]: Target player discards a card.</div><div>[sideboard]</div><div>L 3</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Drill Bit</div><div>2B</div></div><div>Sorcery</div><div>Spectacle {B} (You may cast this spell for its spectacle cost rather than its mana cost if an opponent lost life this turn.)<br/>Target player reveals their hand. You choose a nonland card from it. That player discards that card.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Duress</div><div>B</div></div><div>Sorcery</div><div>Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div><div>Duress</div><div>B</div></div><div>Sorcery</div><div>Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                            | <div><div><div>Grasp of Darkness</div><div>BB</div></div><div>Instant</div><div>Target creature gets -4/-4 until end of turn.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                       | <div><div><div>Grasp of Darkness</div><div>BB</div></div><div>Instant</div><div>Target creature gets -4/-4 until end of turn.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                                 | <div><div><div>Grasp of Darkness</div><div>BB</div></div><div>Instant</div><div>Target creature gets -4/-4 until end of turn.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                           |

## Noxious Grasp

① ②

Instant

Destroy target creature or planeswalker that's green or white. You gain 1 life.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Destroy target creature or planeswalker that's green or white. You gain 1 life.

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