

## Ambitious Farmhand

Card

## Ambitious Farmhand

Card

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Ambitious Farmhand

Card

## Ambitious Farmhand

Card

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Ambitious Farmhand

Card

## Ambitious Farmhand

Card

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Anointed Peacekeeper (2W)

Creature -- Human Cleric

Vigilance  
As this creature enters, look at an opponent's hand, then choose any card name.  
Spells your opponents cast with the chosen name cost {2} more to cast.  
Activated abilities of sources with the chosen name cost {2} more to activate unless they're mana abilities.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Anointed Peacekeeper (2)(W)

Creature -- Human Cleric

**Vigilance**  
As this creature enters, look at an opponent's hand, then choose any card name.  
Spells your opponents cast with the chosen name cost {2} more to cast.  
Activated abilities of sources with the chosen name cost {2} more to activate unless they're mana abilities.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Anointed Peacekeeper (2)(W)

Creature -- Human Cleric

Vigilance  
As this creature enters, look at an opponent's hand, then choose any card name.  
Spells your opponents cast with the chosen name cost {2} more to cast.  
Activated abilities of sources with the chosen name cost {2} more to activate unless they're mana abilities.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Anointed Peacekeeper (2)(W)

Creature -- Human Cleric

Vigilance  
As this creature enters, look at an opponent's hand, then choose any card name.  
Spells your opponents cast with the chosen name cost {2} more to cast.  
Activated abilities of sources with the chosen name cost {2} more to activate unless they're mana abilities.

3/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Ao, the Dawn Sky** (3)(W)(W)

Legendary Creature -- Dragon Spirit

Flying, vigilance  
When Ao dies, choose one --  
\* Look at the top seven cards of your library. Put any number of nonland permanent cards with total mana value 4 or less from among them onto the battlefield. Put the rest on the bottom of your library in a random order.  
\* Put two +1/+1 counters on each permanent you control that's a creature or Vehicle.

5/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

### Playtest cards - brainlessbandit - Standard (Standard League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 1/10 - 8 cards - 2.5 x 3.5 in each

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                            |                                                                                                                                                                                                                            |                                                                                                                                                                                                                                                                                                                      |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Ao, the Dawn Sky</b> (3)(W)(W)<br>Legendary Creature -- Dragon Spirit<br>Flying, vigilance<br>When Ao dies, choose one --<br>* Look at the top seven cards of your library. Put any number of nonland permanent cards with total mana value 4 or less from among them onto the battlefield. Put the rest on the bottom of your library in a random order.<br>* Put two +1/+1 counters on each permanent you control that's a creature or Vehicle.<br><div>5/4</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Destroy Evil</b> (1)(W)<br>Instant<br>Choose one --<br>* Destroy target creature with toughness 4 or greater.<br>* Destroy target enchantment.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                 | <b>Destroy Evil</b> (1)(W)<br>Instant<br>Choose one --<br>* Destroy target creature with toughness 4 or greater.<br>* Destroy target enchantment.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                 | <b>Eiganjo, Seat of the Empire</b><br>Legendary Land<br>{T}: Add {W}.<br>Channel -- {2}{W}, Discard this card: It deals 4 damage to target attacking or blocking creature. This ability costs {1} less to activate for each legendary creature you control.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |
| <b>Lay Down Arms</b> (W)<br>Sorcery<br>Exile target creature with mana value less than or equal to the number of Plains you control. Its controller gains 3 life.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                                                                                                                                                                                   | <b>Lay Down Arms</b> (W)<br>Sorcery<br>Exile target creature with mana value less than or equal to the number of Plains you control. Its controller gains 3 life.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Lay Down Arms</b> (W)<br>Sorcery<br>Exile target creature with mana value less than or equal to the number of Plains you control. Its controller gains 3 life.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Lay Down Arms</b> (W)<br>Sorcery<br>Exile target creature with mana value less than or equal to the number of Plains you control. Its controller gains 3 life.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                           |

|                                                                                                                                                                                                                                                                                                                            |                                                                                                                                                   |                                                                                                                                                   |                                                                                                                                                   |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------|
| <div><div>Loran of the Third Path ②⑤</div><div>Legendary Creature -- Human Artificer</div><div>Vigilance<br/>When Loran enters, destroy up to one target artifact or enchantment.<br/>{T}: You and target opponent each draw a card.</div><div>2/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Plains</div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Plains</div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Plains</div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>Plains</div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                                                          | <div><div>Plains</div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Plains</div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Plains</div><div>Basic Land -- Plains</div><div>({T}: Add {W}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

|                                                                                                                                           |                                                                                                                                           |                                                                                                                                           |                                                                                                                                           |
|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------|
| <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |
| <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Plains</div> <div>Basic Land -- Plains</div> <div>({T}: Add {W}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div>Plains</div> <div>Basic Land -- Plains</div> <div>{T}: Add {W}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                  | <div>Plains</div> <div>Basic Land -- Plains</div> <div>{T}: Add {W}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                  | <div>Plains</div> <div>Basic Land -- Plains</div> <div>{T}: Add {W}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                  | <div>Plains</div> <div>Basic Land -- Plains</div> <div>{T}: Add {W}.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                  |
| <div>Reckoner Bankbuster2</div> <div>Artifact -- Vehicle</div> <div>This Vehicle enters with three charge counters on it.<br/>{2}, {T}, Remove a charge counter from this Vehicle: Draw a card. Then if there are no charge counters on this Vehicle, create a Treasure token and a 1/1 colorless Pilot creature token with "This token crews Vehicles as though its power were 2 greater."<br/>Crew 3</div> <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Reckoner Bankbuster2</div> <div>Artifact -- Vehicle</div> <div>This Vehicle enters with three charge counters on it.<br/>{2}, {T}, Remove a charge counter from this Vehicle: Draw a card. Then if there are no charge counters on this Vehicle, create a Treasure token and a 1/1 colorless Pilot creature token with "This token crews Vehicles as though its power were 2 greater."<br/>Crew 3</div> <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Reckoner Bankbuster2</div> <div>Artifact -- Vehicle</div> <div>This Vehicle enters with three charge counters on it.<br/>{2}, {T}, Remove a charge counter from this Vehicle: Draw a card. Then if there are no charge counters on this Vehicle, create a Treasure token and a 1/1 colorless Pilot creature token with "This token crews Vehicles as though its power were 2 greater."<br/>Crew 3</div> <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Reckoner Bankbuster2</div> <div>Artifact -- Vehicle</div> <div>This Vehicle enters with three charge counters on it.<br/>{2}, {T}, Remove a charge counter from this Vehicle: Draw a card. Then if there are no charge counters on this Vehicle, create a Treasure token and a 1/1 colorless Pilot creature token with "This token crews Vehicles as though its power were 2 greater."<br/>Crew 3</div> <div>4/4</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

## Roadside Reliquary

Land

{T}: Add {C}.  
{2}, {T}, Sacrifice this land: Draw  
a card if you control an artifact.  
Draw a card if you control an  
enchantment.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Roadside Reliquary

Land

{T}: Add {C}.  
{2}, {T}, Sacrifice this land: Draw  
a card if you control an artifact.  
Draw a card if you control an  
enchantment.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Roadside Reliquary

Land

{T}: Add {C}.  
{2}, {T}, Sacrifice this land: Draw  
a card if you control an artifact.  
Draw a card if you control an  
enchantment.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Roadside Reliquary

Land

{T}: Add {C}.  
{2}, {T}, Sacrifice this land: Draw  
a card if you control an artifact.  
Draw a card if you control an  
enchantment.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Sanctuary Warden** (4)(W)(W)

Creature -- Angel Soldier

Flying  
This creature enters with two shield counters on it.  
Whenever this creature enters or attacks, you may remove a counter from a creature or planeswalker you control. If you do, draw a card and create a 1/1 green and white Citizen creature token.

5/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Sanctuary Warden (4)(W)(W)

Creature -- Angel Soldier

Flying  
This creature enters with two shield counters on it.  
Whenever this creature enters or attacks, you may remove a counter from a creature or planeswalker you control. If you do, draw a card and create a 1/1 green and white Citizen creature token.

5/5

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Serra Paragon** 2 W W

Creature -- Angel

Flying

Once during each of your turns, you may play a land from your graveyard or cast a permanent spell with mana value 3 or less from your graveyard. If you do, it gains "When this permanent is put into a graveyard from the battlefield, exile it and you gain 2 life."

3/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Serra Paragon (2)(W)(W)

Creature -- Angel

**Flying**  
Once during each of your turns, you may play a land from your graveyard or cast a permanent spell with mana value 3 or less from your graveyard. If you do, it gains "When this permanent is put into a graveyard from the battlefield, exile it and you gain 2 life."

3/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - brainlessbandit - Standard (Standard League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 6/10 - 8 cards - 2.5 x 3.5 in each

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <div> <b>Spirited Companion</b> <div> <div>1</div> <div>W</div> </div> </div> <div>           Enchantment Creature -- Dog         </div> <div>           When this creature enters, draw a card.         </div> <div> <div>1/1</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div>                                                                                                                                                                                                                                                        | <div> <b>Spirited Companion</b> <div> <div>1</div> <div>W</div> </div> </div> <div>           Enchantment Creature -- Dog         </div> <div>           When this creature enters, draw a card.         </div> <div> <div>1/1</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div>                                                                                                                                                                                                                                                                                                                                                                                           | <div> <b>Steel Seraph</b> <div> <div>6</div> </div> </div> <div>           Artifact Creature -- Angel         </div> <div>           Prototype {1}{W}{W} -- 3/3 (You may cast this spell with different mana cost, color, and size. It keeps its abilities and types.)<br/>           Flying<br/>           At the beginning of combat on your turn, target creature you control gains your choice of flying, vigilance, or lifelink until end of turn.         </div> <div> <div>5/4</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div>                                                                                                                                    | <div> <b>Steel Seraph</b> <div> <div>6</div> </div> </div> <div>           Artifact Creature -- Angel         </div> <div>           Prototype {1}{W}{W} -- 3/3 (You may cast this spell with different mana cost, color, and size. It keeps its abilities and types.)<br/>           Flying<br/>           At the beginning of combat on your turn, target creature you control gains your choice of flying, vigilance, or lifelink until end of turn.         </div> <div> <div>5/4</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div>                                                                                                                                    |
| <div> <b>Steel Seraph</b> <div> <div>6</div> </div> </div> <div>           Artifact Creature -- Angel         </div> <div>           Prototype {1}{W}{W} -- 3/3 (You may cast this spell with different mana cost, color, and size. It keeps its abilities and types.)<br/>           Flying<br/>           At the beginning of combat on your turn, target creature you control gains your choice of flying, vigilance, or lifelink until end of turn.         </div> <div> <div>5/4</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> | <div> <b>The Wandering Emperor</b> <div> <div>2</div> <div>W</div> <div>W</div> </div> </div> <div>           Legendary Planeswalker         </div> <div>           Flash<br/>           As long as The Wandering Emperor entered this turn, you may activate her loyalty abilities any time you could cast an instant.<br/>           [+1]: Put a +1/+1 counter on up to one target creature. It gains first strike until end of turn.<br/>           [-1]: Create a 2/2 white Samurai creature token with vigilance.<br/>           [-2]: Exile target tapped creature. You gain 2 life.         </div> <div> <div>L 3</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> | <div> <b>The Wandering Emperor</b> <div> <div>2</div> <div>W</div> <div>W</div> </div> </div> <div>           Legendary Planeswalker         </div> <div>           Flash<br/>           As long as The Wandering Emperor entered this turn, you may activate her loyalty abilities any time you could cast an instant.<br/>           [+1]: Put a +1/+1 counter on up to one target creature. It gains first strike until end of turn.<br/>           [-1]: Create a 2/2 white Samurai creature token with vigilance.<br/>           [-2]: Exile target tapped creature. You gain 2 life.         </div> <div> <div>L 3</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> | <div> <b>The Wandering Emperor</b> <div> <div>2</div> <div>W</div> <div>W</div> </div> </div> <div>           Legendary Planeswalker         </div> <div>           Flash<br/>           As long as The Wandering Emperor entered this turn, you may activate her loyalty abilities any time you could cast an instant.<br/>           [+1]: Put a +1/+1 counter on up to one target creature. It gains first strike until end of turn.<br/>           [-1]: Create a 2/2 white Samurai creature token with vigilance.<br/>           [-2]: Exile target tapped creature. You gain 2 life.         </div> <div> <div>L 3</div> </div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> |





④ W W

Choose one or more --

- \* Exile all artifacts.
- \* Exile all creatures.
- \* Exile all enchantments.
- \* Exile all graveyards.

① ② W

Creature -- Spirit

{W}, Exile three cards from your graveyard: This creature gains first strike until end of turn.  
Discard a card: Exile this creature. Return it to the battlefield under its owner's control at the beginning of the next end step.

3/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

When this artifact enters, exile target card from a graveyard. {1}, {T}, Exile this artifact: Exile all cards from all graveyards, then draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①

When this artifact enters, exile target card from a graveyard.  
{1}, {T}, Exile this artifact: Exile all cards from all graveyards, then draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② W

{W}: Exile target card from a graveyard. If it was a permanent card, put a +1/+1 counter on this permanent.

Equipped creature gets +1/+1 for each +1/+1 counter on this Equipment.

Reconfigure {2} ({2}: Attach to target creature you control; or unattach from a creature. Reconfigure only as a sorcery. While attached, this isn't a creature.)

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

② ② W

**Vigilance**  
When Loran enters, destroy up to one target artifact or enchantment.  
{T}: You and target opponent each draw a card.

2/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

⑥

Prototype {1}{W}{W} -- 3/3 (You may cast this spell with different mana cost, color, and size. It keeps its abilities and types.)

Flying

At the beginning of combat on your turn, target creature you control gains your choice of flying, vigilance, or lifelink until end of turn.

5/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① W

If an opponent has more life than you, you gain 4 life.  
If an opponent controls more creatures than you, create two 1/1 white Human creature tokens.  
If an opponent has more cards in hand than you, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 9/10 - 8 cards - 2.5 x 3.5 in each

## Sunset Revelry

① W

### Sorcery

If an opponent has more life than you, you gain 4 life.  
If an opponent controls more creatures than you, create two 1/1 white Human creature tokens.  
If an opponent has more cards in hand than you, draw a card.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Temporary Lockdown

① W W

### Enchantment

When this enchantment enters, exile each nonland permanent with mana value 2 or less until this enchantment leaves the battlefield.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Temporary Lockdown

① W W

### Enchantment

When this enchantment enters, exile each nonland permanent with mana value 2 or less until this enchantment leaves the battlefield.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev