## Akroan Crusader (R)

Creature -- Human Soldier

Heroic -- Whenever you cast a spell that targets this creature, create a 1/1 red Soldier creature token with haste. (It can attack and {T} as soon as it comes under your control.)

1/1

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## Apostle's Blessing (1)(WP)

Instant

({W/P} can be paid with either {W} or 2 life.)
Target artifact or creature you control gains protection from artifacts or from the color of your choice until end of turn.

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**Playtest cards - IvernOP - Pauper (Pauper League)** sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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**Brute Force** (R)

Instant

Target creature gets +3/+3 until end of turn.

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**Furor of the Bitten** (R)

Enchantment -- Aura

Enchant creature
Enchanted creature gets +2/+2 and attacks each combat if able.

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**Immolating Souleater** (2)

Artifact Creature -- Phyrexian Dog

{R/P}: This creature gets +1/+0 until end of turn. ({R/P} can be paid with either {R} or 2 life.)

**1/1**

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**1/1**

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**Kiln Fiend** (1)(R)

Creature -- Elemental Beast

Whenever you cast an instant or sorcery spell, this creature gets +3/+0 until end of turn.

**1/2**

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**Lava Dart** (R)

Instant

Lava Dart deals 1 damage to any target.
Flashback--Sacrifice a Mountain. (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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**Mountain**

Basic Land -- Mountain

({T}: Add {R}.)

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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## Mutagenic Growth GP

Instant

({G/P} can be paid with either {G} or 2 life.)
Target creature gets +2/+2 until end of turn.

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**Satyr Hoplite** {R}

Creature -- Satyr Soldier

Heroic -- Whenever you cast a spell that targets this creature, put a +1/+1 counter on this creature.

**1/1**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Satyr Hoplite** {R}

Creature -- Satyr Soldier

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**1/1**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Simian Spirit Guide** {2}{R}

Creature -- Ape Spirit

Exile this card from your hand: Add {R}.

**2/2**

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Creature -- Ape Spirit

Exile this card from your hand: Add {R}.

**2/2**

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**Simian Spirit Guide** {2}{R}

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Exile this card from your hand: Add {R}.

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**Simian Spirit Guide** {2}{R}

Creature -- Ape Spirit

Exile this card from your hand: Add {R}.

**2/2**

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## Temur Battle Rage {1}{R}

Instant

Target creature gains double strike until end of turn.
Ferocious -- That creature also gains trample until end of turn if you control a creature with power 4 or greater.

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Cast into the Fire {1}{R}

Instant

Choose one --
* Cast into the Fire deals 1 damage to each of up to two target creatures.
* Exile target artifact.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


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* Cast into the Fire deals 1 damage to each of up to two target creatures.
* Exile target artifact.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Flaring Pain {1}{R}

Instant

Damage can't be prevented this turn.
Flashback {R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

[sideboard]

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## Pyroblast (R)

Instant

Choose one --
* Counter target spell if it's blue.
* Destroy target permanent if it's blue.

[sideboard]

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[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


## Raze the Effigy (R)

Instant

Choose one --
* Destroy target artifact.
* Target attacking creature gets +2/+2 until end of turn.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


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## Reality Hemorrhage (1)(R)

Instant

Devoid (This card has no color.)
Reality Hemorrhage deals 2 damage to any target.

[sideboard]

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Instant

Devoid (This card has no color.)
Reality Hemorrhage deals 2 damage to any target.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Singe (R)

Instant

Singe deals 1 damage to target creature. That creature becomes black until end of turn.

[sideboard]

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