

Bloodstained Mire Land {T}, Pay 1 life, Sacrifice this land: Search your library for a Swamp or Mountain card, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bloodstained Mire Land {T}, Pay 1 life, Sacrifice this land: Search your library for a Swamp or Mountain card, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bloodstained Mire Land {T}, Pay 1 life, Sacrifice this land: Search your library for a Swamp or Mountain card, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bloodstained Mire Land {T}, Pay 1 life, Sacrifice this land: Search your library for a Swamp or Mountain card, put it onto the battlefield, then shuffle. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Cursed Scroll Artifact {3}, {T}: Choose a card name, then reveal a card at random from your hand. If that card has the chosen name, this artifact deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cursed Scroll Artifact {3}, {T}: Choose a card name, then reveal a card at random from your hand. If that card has the chosen name, this artifact deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cursed Scroll Artifact {3}, {T}: Choose a card name, then reveal a card at random from your hand. If that card has the chosen name, this artifact deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Fireblast Instant You may sacrifice two Mountains rather than pay this spell's mana cost. Fireblast deals 4 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

④ R R

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®

{R}, {T}, Exile two cards from your graveyard: This creature deals 2 damage to any target.

1/1

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①②

Incinerate deals 3 damage to any target. A creature dealt damage this way can't be regenerated this turn.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

sheet 2/10 - 8 cards - 2.5 x 3.5 in each

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Incinerate Instant Incinerate deals 3 damage to any target. A creature dealt damage this way can't be regenerated this turn. 1 R PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Incinerate Instant Incinerate deals 3 damage to any target. A creature dealt damage this way can't be regenerated this turn. 1 R PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Incinerate Instant Incinerate deals 3 damage to any target. A creature dealt damage this way can't be regenerated this turn. 1 R PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jackal Pup Creature -- Jackal Whenever this creature is dealt damage, it deals that much damage to you. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Pyrostatic Pillar ①R Enchantment Whenever a player casts a spell with mana value 3 or less, this enchantment deals 2 damage to that player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Pyrostatic Pillar ①R Enchantment Whenever a player casts a spell with mana value 3 or less, this enchantment deals 2 damage to that player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Pyrostatic Pillar ①R Enchantment Whenever a player casts a spell with mana value 3 or less, this enchantment deals 2 damage to that player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Pyrostatic Pillar ①R Enchantment Whenever a player casts a spell with mana value 3 or less, this enchantment deals 2 damage to that player. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Seal of Fire Ⓜ Enchantment Sacrifice this enchantment: It deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Seal of Fire Ⓜ Enchantment Sacrifice this enchantment: It deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Seal of Fire Ⓜ Enchantment Sacrifice this enchantment: It deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Seal of Fire Ⓜ Enchantment Sacrifice this enchantment: It deals 2 damage to any target. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Land

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X R

Sorcery

Earthquake deals X damage to each creature without flying and each player.

[sidebar]

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X R

Sorcery

Earthquake deals X damage to each creature without flying and each player.

[sideboard]

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2 R R

Creature -- Dragon

Flying
Threshold -- As long as there are seven or more cards in your graveyard, this creature gets +3/+3 and has "{R}": This creature gets +1/+0 until end of turn."

[sidebar]

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②R

Instant

If an opponent controls an Island and you control a Mountain, you may cast this spell without paying its mana cost.
Destroy target artifact.

[sideboard]

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Playtest cards - AAUE - Unknown format (Contraption League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 8/10 - 8 cards - 2.5 x 3.5 in each

Pyroblast R Instant Choose one -- * Counter target spell if it's blue. * Destroy target permanent if it's blue. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sulfuric Vortex 1 R R Enchantment At the beginning of each player's upkeep, this enchantment deals 2 damage to that player. If a player would gain life, that player gains no life instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sulfuric Vortex 1 R R Enchantment At the beginning of each player's upkeep, this enchantment deals 2 damage to that player. If a player would gain life, that player gains no life instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	

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sheet 10/10 - 3 cards - 2.5 x 3.5 in each