

①

Haste  
Whenever this creature attacks,  
exile the top card of your library  
face down. (You can't look at it.)  
{R}, Discard your hand, Sacrifice  
this creature: Put all cards exiled  
with this creature into their  
owners' hands.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① R

Haste  
When this creature enters, target creature with power less than or equal to this creature's power can't block this turn.  
Eternalize {4}{R}{R} ({4}{R}{R},  
Exile this card from your graveyard:  
Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Warrior with no mana cost.  
Eternalize only as a sorcery.)

**2/1**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① R

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When this creature enters, target creature with power less than or equal to this creature's power can't block this turn.  
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**2/1**

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

①②

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When this creature enters, target creature with power less than or equal to this creature's power can't block this turn.  
Eternalize {4}{R}{R} ({4}{R}{R}, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Warrior with no mana cost. Eternalize only as a sorcery.)

2/1

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As long as there are two or more instant and/or sorcery cards in your graveyard, this creature gets +1/+0 and has haste. (It can attack and {T} as soon as it comes under your control.)

1/2

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CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 1/10 - 8 cards - 2.5 x 3.5 in each

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| <b>Ghitu Lavarunner</b> <span>(R)</span><br>Creature -- Human Wizard<br>As long as there are two or more instant and/or sorcery cards in your graveyard, this creature gets +1/+0 and has haste. (It can attack and {T} as soon as it comes under your control.)<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Ghitu Lavarunner</b> <span>(R)</span><br>Creature -- Human Wizard<br>As long as there are two or more instant and/or sorcery cards in your graveyard, this creature gets +1/+0 and has haste. (It can attack and {T} as soon as it comes under your control.)<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Ghitu Lavarunner</b> <span>(R)</span><br>Creature -- Human Wizard<br>As long as there are two or more instant and/or sorcery cards in your graveyard, this creature gets +1/+0 and has haste. (It can attack and {T} as soon as it comes under your control.)<br><div>1/2</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Goblin Chainwhirler</b> <span>(R)(R)(R)</span><br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |
| <b>Goblin Chainwhirler</b> <span>(R)(R)(R)</span><br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                | <b>Goblin Chainwhirler</b> <span>(R)(R)(R)</span><br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                | <b>Goblin Chainwhirler</b> <span>(R)(R)(R)</span><br>Creature -- Goblin Warrior<br>First strike<br>When this creature enters, it deals 1 damage to each opponent and each creature and planeswalker they control.<br><div>3/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                | <b>Lightning Strike</b> <span>(1)(R)</span><br>Instant<br>Lightning Strike deals 3 damage to any target.<br><div></div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                             |

Playtest cards - TwistedWombat - Standard (Standard League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;  
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sheet 2/10 - 8 cards - 2.5 x 3.5 in each

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| <div><div>Lightning Strike</div><div>Instant</div><div>Lightning Strike deals 3 damage to any target.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Lightning Strike</div><div>Instant</div><div>Lightning Strike deals 3 damage to any target.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Lightning Strike</div><div>Instant</div><div>Lightning Strike deals 3 damage to any target.</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                         | <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                         | <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                         | <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>({T}: Add {R}.)</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

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| <div><div>Mountain</div><div>Basic Land -- Mountain</div><div>( {T}: Add {R}.)</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>  | <div><div>Shock</div><div>Instant</div><div>Shock deals 2 damage to any target.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                  | <div><div>Shock</div><div>Instant</div><div>Shock deals 2 damage to any target.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                  | <div><div>Shock</div><div>Instant</div><div>Shock deals 2 damage to any target.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                  |
| <div><div>Shock</div><div>Instant</div><div>Shock deals 2 damage to any target.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Soul-Scar Mage</div><div>Creature -- Human Wizard</div><div>Prowess<br/>If a source you control would deal noncombat damage to a creature an opponent controls, put that many -1/-1 counters on that creature instead.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Soul-Scar Mage</div><div>Creature -- Human Wizard</div><div>Prowess<br/>If a source you control would deal noncombat damage to a creature an opponent controls, put that many -1/-1 counters on that creature instead.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div><div>Soul-Scar Mage</div><div>Creature -- Human Wizard</div><div>Prowess<br/>If a source you control would deal noncombat damage to a creature an opponent controls, put that many -1/-1 counters on that creature instead.</div></div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

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| <div> <b>Soul-Scar Mage</b> <span>(R)</span> </div> <div>           Creature -- Human Wizard         </div> <div> <p>Prowess</p> <p>If a source you control would deal noncombat damage to a creature an opponent controls, put that many -1/-1 counters on that creature instead.</p> </div> <div> <div>1/2</div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> </div> | <div> <b>The Flame of Keld</b> <span>(1)(R)</span> </div> <div>           Enchantment -- Saga         </div> <div> <p>(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)</p> <p>I -- Discard your hand.</p> <p>II -- Draw two cards.</p> <p>III -- If a red source you control would deal damage to a permanent or player this turn, it deals that much damage plus 2 to that permanent or player instead.</p> </div> <div> <div></div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> </div> | <div> <b>The Flame of Keld</b> <span>(1)(R)</span> </div> <div>           Enchantment -- Saga         </div> <div> <p>(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)</p> <p>I -- Discard your hand.</p> <p>II -- Draw two cards.</p> <p>III -- If a red source you control would deal damage to a permanent or player this turn, it deals that much damage plus 2 to that permanent or player instead.</p> </div> <div> <div></div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> </div> | <div> <b>The Flame of Keld</b> <span>(1)(R)</span> </div> <div>           Enchantment -- Saga         </div> <div> <p>(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)</p> <p>I -- Discard your hand.</p> <p>II -- Draw two cards.</p> <p>III -- If a red source you control would deal damage to a permanent or player this turn, it deals that much damage plus 2 to that permanent or player instead.</p> </div> <div> <div></div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> </div> |
| <div> <b>Viashino Pyromancer</b> <span>(1)(R)</span> </div> <div>           Creature -- Lizard Wizard         </div> <div> <p>When this creature enters, it deals 2 damage to target player or planeswalker.</p> </div> <div> <div>2/1</div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> </div>                                                                       | <div> <b>Viashino Pyromancer</b> <span>(1)(R)</span> </div> <div>           Creature -- Lizard Wizard         </div> <div> <p>When this creature enters, it deals 2 damage to target player or planeswalker.</p> </div> <div> <div>2/1</div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> </div>                                                                                                                                                                                                                                  | <div> <b>Viashino Pyromancer</b> <span>(1)(R)</span> </div> <div>           Creature -- Lizard Wizard         </div> <div> <p>When this creature enters, it deals 2 damage to target player or planeswalker.</p> </div> <div> <div>2/1</div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> </div>                                                                                                                                                                                                                                  | <div> <b>Viashino Pyromancer</b> <span>(1)(R)</span> </div> <div>           Creature -- Lizard Wizard         </div> <div> <p>When this creature enters, it deals 2 damage to target player or planeswalker.</p> </div> <div> <div>2/1</div> <div>           PLAYTEST CARD - NOT FOR TOURNAMENT PLAY           botbox.dev         </div> </div>                                                                                                                                                                                                                                  |

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| <div><div><div>Wizard's Lightning</div><div>2R</div></div><div><div>Instant</div><div>This spell costs {2} less to cast if you control a Wizard.<br/>Wizard's Lightning deals 3 damage to any target.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Wizard's Lightning</div><div>2R</div></div><div><div>Instant</div><div>This spell costs {2} less to cast if you control a Wizard.<br/>Wizard's Lightning deals 3 damage to any target.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Wizard's Lightning</div><div>2R</div></div><div><div>Instant</div><div>This spell costs {2} less to cast if you control a Wizard.<br/>Wizard's Lightning deals 3 damage to any target.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Wizard's Lightning</div><div>2R</div></div><div><div>Instant</div><div>This spell costs {2} less to cast if you control a Wizard.<br/>Wizard's Lightning deals 3 damage to any target.</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                                                                                                                                    |
| <div><div><div>Abrade</div><div>1R</div></div><div><div>Instant</div><div>Choose one --<br/>* Abrade deals 3 damage to target creature.<br/>* Destroy target artifact.</div><div>[sideboard]</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>          | <div><div><div>Abrade</div><div>1R</div></div><div><div>Instant</div><div>Choose one --<br/>* Abrade deals 3 damage to target creature.<br/>* Destroy target artifact.</div><div>[sideboard]</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>          | <div><div><div>Abrade</div><div>1R</div></div><div><div>Instant</div><div>Choose one --<br/>* Abrade deals 3 damage to target creature.<br/>* Destroy target artifact.</div><div>[sideboard]</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>          | <div><div><div>Aethersphere Harvester</div><div>3</div></div><div><div>Artifact -- Vehicle</div><div>Flying<br/>When this Vehicle enters, you get {E}{E} (two energy counters).<br/>Pay {E}: This Vehicle gains lifelink until end of turn.<br/>Crew 1 (Tap any number of creatures you control with total power 1 or more: This Vehicle becomes an artifact creature until end of turn.)</div><div>[sideboard]</div></div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div><div><div>3/5</div></div></div> |

③

Flying  
When this Vehicle enters, you get {E}{E} (two energy counters).  
Pay {E}: This Vehicle gains lifelink until end of turn.  
Crew 1 (Tap any number of creatures you control with total power 1 or more: This Vehicle becomes an artifact creature until end of turn.)

3/5

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③

Flying  
When this Vehicle enters, you get {E}{E} (two energy counters).  
Pay {E}: This Vehicle gains lifelink until end of turn.  
Crew 1 (Tap any number of creatures you control with total power 1 or more: This Vehicle becomes an artifact creature until end of turn.)

3/5

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ⓧ Ⓜ

Banefire deals X damage to any target.  
If X is 5 or more, this spell can't be countered and the damage can't be prevented.

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(X) (R)

Banefire deals X damage to any target.  
If X is 5 or more, this spell can't be countered and the damage can't be prevented.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**(X) (R)**

Banefire deals X damage to any target.  
If X is 5 or more, this spell can't be countered and the damage can't be prevented.

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Chandra's Defeat deals 5 damage to target red creature or red planeswalker. If that permanent is a Chandra planeswalker, you may discard a card. If you do, draw a card.

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Chandra's Defeat deals 5 damage to target red creature or red planeswalker. If that permanent is a Chandra planeswalker, you may discard a card. If you do, draw a card.

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Chandra's Defeat deals 5 damage to target red creature or red planeswalker. If that permanent is a Chandra planeswalker, you may discard a card. If you do, draw a card.

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sheet 9/10 - 8 cards - 2.5 x 3.5 in each

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| <p><b>Chandra, Torch of Defiance</b> (2)(R)(R)</p> <p>Legendary Planeswalker -- Chandra</p> <p>[+1]: Exile the top card of your library. You may cast that card. If you don't, Chandra deals 2 damage to each opponent.<br/> [+1]: Add {R}{R}.<br/> [-3]: Chandra deals 4 damage to target creature.<br/> [-7]: You get an emblem with "Whenever you cast a spell, this emblem deals 5 damage to any target."</p> <p>[sideboard]</p> <div>L 4</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> | <p><b>Chandra, Torch of Defiance</b> (2)(R)(R)</p> <p>Legendary Planeswalker -- Chandra</p> <p>[+1]: Exile the top card of your library. You may cast that card. If you don't, Chandra deals 2 damage to each opponent.<br/> [+1]: Add {R}{R}.<br/> [-3]: Chandra deals 4 damage to target creature.<br/> [-7]: You get an emblem with "Whenever you cast a spell, this emblem deals 5 damage to any target."</p> <p>[sideboard]</p> <div>L 4</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> | <p><b>Chandra, Torch of Defiance</b> (2)(R)(R)</p> <p>Legendary Planeswalker -- Chandra</p> <p>[+1]: Exile the top card of your library. You may cast that card. If you don't, Chandra deals 2 damage to each opponent.<br/> [+1]: Add {R}{R}.<br/> [-3]: Chandra deals 4 damage to target creature.<br/> [-7]: You get an emblem with "Whenever you cast a spell, this emblem deals 5 damage to any target."</p> <p>[sideboard]</p> <div>L 4</div> <p>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</p> |  |
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