

Aethersphere Harvester 3 Artifact -- Vehicle Flying When this Vehicle enters, you get {E}{E} (two energy counters). Pay {E}: This Vehicle gains lifelink until end of turn. Crew 1 (Tap any number of creatures you control with total power 1 or more: This Vehicle becomes an artifact creature until end of turn.) 3/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Aethersphere Harvester 3 Artifact -- Vehicle Flying When this Vehicle enters, you get {E}{E} (two energy counters). Pay {E}: This Vehicle gains lifelink until end of turn. Crew 1 (Tap any number of creatures you control with total power 1 or more: This Vehicle becomes an artifact creature until end of turn.) 3/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bone Picker 3B Creature -- Bird This spell costs {3} less to cast if a creature died this turn. Flying, deathtouch 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bone Picker 3B Creature -- Bird This spell costs {3} less to cast if a creature died this turn. Flying, deathtouch 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Bone Picker 3B Creature -- Bird This spell costs {3} less to cast if a creature died this turn. Flying, deathtouch 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cast Down 1B Instant Destroy target nonlegendary creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Diregraf Ghou1 B Creature -- Zombie This creature enters tapped. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Diregraf Ghou1 B Creature -- Zombie This creature enters tapped. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Playtest cards - trojanmamba - Standard (Standard League) sheet 2/10 - 8 cards - 2.5 x 3.5 in each
CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;
horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Fatal Push B Instant Destroy target creature if it has mana value 2 or less. Revolt -- Destroy that creature if it has mana value 4 or less instead if a permanent left the battlefield under your control this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Fatal Push B Instant Destroy target creature if it has mana value 2 or less. Revolt -- Destroy that creature if it has mana value 4 or less instead if a permanent left the battlefield under your control this turn. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Gifted Aetherborn B B Creature -- Aetherborn Vampire Deathtouch, lifelink 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Gifted Aetherborn B B Creature -- Aetherborn Vampire Deathtouch, lifelink 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Graveyard Marshal (B)(B) Creature -- Zombie Soldier {2}{B}, Exile a creature card from your graveyard: Create a tapped 2/2 black Zombie creature token. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Graveyard Marshal (B)(B) Creature -- Zombie Soldier {2}{B}, Exile a creature card from your graveyard: Create a tapped 2/2 black Zombie creature token. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Night Market Lookout (B) Creature -- Human Rogue Whenever this creature becomes tapped, each opponent loses 1 life and you gain 1 life. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Night Market Lookout (B) Creature -- Human Rogue Whenever this creature becomes tapped, each opponent loses 1 life and you gain 1 life. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Scrapheap Scrounger Artifact Creature -- Construct This creature can't block. {1}{B}, Exile another creature card from your graveyard: Return this card from your graveyard to the battlefield. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Supernatural Stamina Instant Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control." PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Supernatural Stamina Instant Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control." PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Vicious Conquistador B Creature -- Vampire Soldier Whenever this creature attacks, each opponent loses 1 life. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Walk the Plank B B Sorcery Destroy target non-Merfolk creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Walk the Plank B B Sorcery Destroy target non-Merfolk creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Walk the Plank B B Sorcery Destroy target non-Merfolk creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
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Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Plague Mare 1 B B Creature -- Nightmare Horse This creature can't be blocked by white creatures. When this creature enters, creatures your opponents control get -1/-1 until end of turn. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Plague Mare 1 B B Creature -- Nightmare Horse This creature can't be blocked by white creatures. When this creature enters, creatures your opponents control get -1/-1 until end of turn. [sideboard] 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skulduggery B Instant Until end of turn, target creature you control gets +1/+1 and target creature an opponent controls gets -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skulduggery B Instant Until end of turn, target creature you control gets +1/+1 and target creature an opponent controls gets -1/-1. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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