## Black Vise (1)

Artifact

As this artifact enters, choose an opponent.
At the beginning of the chosen player's upkeep, this artifact deals X damage to that player, where X is the number of cards in their hand minus 4.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev


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## Ensnaring Bridge (3)

Artifact

Creatures with power greater than the number of cards in your hand can't attack.

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**Playtest cards - medvedev - Premodern v3 Group A30F30 (Ensnaring Bridge, Flame Rift) (Prem** sheet 1/10 - 8 cards - 2.5 x 3.5 in each

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge; horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

**Fireblast** {4}{R}{R}

Instant

You may sacrifice two Mountains rather than pay this spell's mana cost.
Fireblast deals 4 damage to any target.

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**Flame Rift** {1}{R}

Sorcery

Flame Rift deals 4 damage to each player.

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**Grim Lavamancer** (R)

Creature -- Human Wizard

{R}, {T}, Exile two cards from your graveyard: This creature deals 2 damage to any target.

1/1

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Incinerate** (1)(R)

Instant

Incinerate deals 3 damage to any target. A creature dealt damage this way can't be regenerated this turn.

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**Lightning Bolt** (R)

Instant

Lightning Bolt deals 3 damage to any target.

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**Mogg Fanatic** (R)

Creature -- Goblin

Sacrifice this creature: It deals 1 damage to any target.

**1/1**

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**Mountain**

Basic Land -- Mountain

({T}: Add {R}.)

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## Pyrostatic Pillar {1}{R}

Enchantment

Whenever a player casts a spell with mana value 3 or less, this enchantment deals 2 damage to that player.

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**Seal of Fire** {R}

Enchantment

Sacrifice this enchantment: It deals 2 damage to any target.

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Enchantment

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Anarchy** {2}{R}{R}

Sorcery

Destroy all white permanents.

[sideboard]

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Sorcery

Destroy all white permanents.

[sideboard]

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

**Flaring Pain** {1}{R}

Instant

Damage can't be prevented this turn. Flashback {R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

[sideboard]

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## Immolation (R)

Enchantment -- Aura

Enchant creature
Enchanted creature gets +2/-2.

[sideboard]

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[sideboard]

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## Overload (R)

Instant

Kicker {2} (You may pay an additional {2} as you cast this spell.)
Destroy target artifact if its mana value is 2 or less. If this spell was kicked, destroy that artifact if its mana value is 5 or less instead.

[sideboard]

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[sideboard]

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## Red Elemental Blast (R)

Instant

Choose one --
* Counter target blue spell.
* Destroy target blue permanent.

[sideboard]

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**Playtest cards - medvedev - Premodern v3 Group A30F30 (Ensnaring Bridge, Flame Rift) (Prem** sheet 9/10 - 8 cards - 2.5 x 3.5 in each

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[sideboard]

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