

Barrow Witches 4 B Creature -- Human Warlock When this creature enters, return target Knight card from your graveyard to your hand. 3/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Bog Naughty 3 B B Creature -- Faerie Flying {2}{B}, Sacrifice a Food: Target creature gets -3/-3 until end of turn. 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Castle Locthwain Land This land enters tapped unless you control a Swamp. {T}: Add {B}. {1}{B}{B}, {T}: Draw a card, then you lose life equal to the number of cards in your hand. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Covetous Urge U/B U/B U/B U/B Sorcery Target opponent reveals their hand. You choose a nonland card from that player's graveyard or hand and exile it. You may cast that card for as long as it remains exiled, and you may spend mana as though it were mana of any color to cast that spell. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Enchanted Carriage 5 Artifact -- Vehicle When this Vehicle enters, create two 1/1 white Mouse creature tokens. Crew 2 (Tap any number of creatures you control with total power 2 or more: This Vehicle becomes an artifact creature until end of turn.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Enchanted Carriage 5 Artifact -- Vehicle When this Vehicle enters, create two 1/1 white Mouse creature tokens. Crew 2 (Tap any number of creatures you control with total power 2 or more: This Vehicle becomes an artifact creature until end of turn.) 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Festive Funeral 4 B Instant Target creature gets -X/-X until end of turn, where X is the number of cards in your graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Flaxen Intruder 6 Creature -- Human Berserker Whenever this creature deals combat damage to a player, you may sacrifice it. When you do, destroy target artifact or enchantment. 1/2 ----- ADVENTURE ----- Welcome Home 5 G G Sorcery -- Adventure Create three 2/2 green Bear creature tokens. (Then exile this card. You may cast the creature later from exile.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Foreboding Fruit 2 B Sorcery Target player draws two cards and loses 2 life. Adamant -- If at least three black mana was spent to cast this spell, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Forest Basic Land -- Forest {T}: Add {G}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Garenbrig Paladin 4 G Creature -- Giant Knight Adamant -- If at least three green mana was spent to cast this spell, this creature enters with a +1/+1 counter on it. This creature can't be blocked by creatures with power 2 or less. 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Gilded Goose 6 Creature -- Bird Flying When this creature enters, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") {1}{G}, {T}: Create a Food token. {T}, Sacrifice a Food: Add one mana of any color. 0/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Gingerbread Cabin Land -- Forest {T}: Add {G}.) This land enters tapped unless you control three or more other Forests. When this land enters untapped, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Gingerbread Cabin Land -- Forest {T}: Add {G}.) This land enters tapped unless you control three or more other Forests. When this land enters untapped, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Island Basic Land -- Island {T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Island Basic Land -- Island {T}: Add {U}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lothwain Paladin 3B Creature -- Human Knight Menace (This creature can't be blocked except by two or more creatures.) Adamant -- If at least three black mana was spent to cast this spell, this creature enters with a +1/+1 counter on it. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Malevolent Noble 1B Creature -- Human Noble {2}, Sacrifice an artifact or another creature: Put a +1/+1 counter on this creature. 2/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Maraleaf Rider 1G Creature -- Elf Knight Sacrifice a Food: Target creature blocks this creature this turn if able. 3/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Oko, Thief of Crowns 1GU Legendary Planeswalker -- Oko [+2]: Create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") [+1]: Target artifact or creature loses all abilities and becomes a green Elk creature with base power and toughness 3/3. [-5]: Exchange control of target artifact or creature you control and target creature an opponent controls with power 3 or less. L4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Piper of the Swarm 1B Creature -- Human Warlock Rats you control have menace. {1}{B}, {T}: Create a 1/1 black Rat creature token. {2}{B}{B}, {T}, Sacrifice three Rats: Gain control of target creature. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Prophet of the Peak 6 Artifact Creature -- Cat When this creature enters, scry 2. (Look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.) 5/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Return to Nature 1G Instant Choose one -- * Destroy target artifact. * Destroy target enchantment. * Exile target card from a graveyard. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Rosethorn Halberd 6 Artifact -- Equipment When this Equipment enters, attach it to target non-Human creature you control. Equipped creature gets +2/+1. Equip {5} ({5}: Attach to target creature you control. Equip only as a sorcery.) 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Smitten Swordmaster 1B Creature -- Human Knight Lifelink 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev ----- ADVENTURE ----- Curry Favor B Sorcery -- Adventure You gain X life and each opponent loses X life, where X is the number of Knights you control. 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Sporecap Spider 2G Creature -- Spider Reach 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp ({T}: Add {B}.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Swamp Basic Land -- Swamp {T}: Add {B}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Tempting Witch 2B Creature -- Human Warlock When this creature enters, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") {2}, {T}, Sacrifice a Food: Target player loses 3 life. 1/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Wicked Guardian 3B Creature -- Human Noble When this creature enters, you may have it deal 2 damage to another creature you control. If you do, draw a card. 4/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Wildwood Tracker G Creature -- Elf Warrior Whenever this creature attacks or blocks, if you control another non-Human creature, this creature gets +1/+1 until end of turn. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Witch's Cottage Land -- Swamp {T}: Add {B}.) This land enters tapped unless you control three or more other Swamps. When this land enters untapped, you may put target creature card from your graveyard on top of your library. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Ardenvale Paladin 3 W Creature -- Human Knight Adamant -- If at least three white mana was spent to cast this spell, this creature enters with a +1/+1 counter on it. [sideboard] 2/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ardenvale Tactician 1 W W Creature -- Human Knight Flying [sideboard] 2/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bartered Cow 3 W Creature -- Ox When this creature dies and when you discard this card, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bartered Cow 3 W Creature -- Ox When this creature dies and when you discard this card, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Beloved Princess W Creature -- Human Noble Lifelink This creature can't be blocked by creatures with power 3 or greater. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Bloodhaze Wolverine 1 R Creature -- Wolverine Whenever you draw your second card each turn, this creature gets +1/+1 and gains first strike until end of turn. [sideboard] 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Blow Your House Down 2 R Sorcery Up to three target creatures can't block this turn. Destroy any of them that are Walls. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Cauldron's Gift 4 B Sorcery Adamant -- If at least three black mana was spent to cast this spell, mill four cards. You may choose a creature card in your graveyard. If you do, return it to the battlefield with an additional +1/+1 counter on it. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Charmed Sleep (1)(U)(U) Enchantment -- Aura Enchant creature When this Aura enters, tap enchanted creature. Enchanted creature doesn't untap during its controller's untap step. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Corridor Monitor (1)(U) Artifact Creature -- Construct When this creature enters, untap target artifact or creature you control. [sideboard] 1/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Crystal Slipper (1)(R) Artifact -- Equipment Equipped creature gets +1/+0 and has haste. Equip {1} ({1}: Attach to target creature you control. Equip only as a sorcery.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Deafening Silence (W) Enchantment Each player can't cast more than one noncreature spell each turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Didn't Say Please (1)(U)(U) Instant Counter target spell. Its controller mills three cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Edgewall Innkeeper (G) Creature -- Human Peasant Whenever you cast a creature spell that has an Adventure, draw a card. (It doesn't need to have gone on the adventure first.) [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Eye Collector (B) Creature -- Faerie Flying Whenever this creature deals combat damage to a player, each player mills a card. (Each player puts the top card of their library into their graveyard.) [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Eye Collector (B) Creature -- Faerie Flying Whenever this creature deals combat damage to a player, each player mills a card. (Each player puts the top card of their library into their graveyard.) [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 R

Attacking non-Human creatures you control get +1/+0 and have trample.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

4 B

Target creature gets -X/-X until end of turn, where X is the number of cards in your graveyard.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

(R/W) (R/W) (R/W) (R/W)

Double strike
{R/W}{R/W}{R/W}{R/W}: This creature gets +1/+1 until end of turn.

2/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② W

As long as you control an artifact or enchantment, this creature has flying.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② W

As long as you control an artifact or enchantment, this creature has flying.

2/2

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

$$(\{T\}: \text{Add } \{G\}.)$$

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

② ② W

Creatures you control get +0/+1.
When this enchantment enters, create a Food token. (It's an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.")

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ② W

When this artifact enters, exile target creature an opponent controls with mana value 3 or less until this artifact leaves the battlefield.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Inquisitive Puppet ① Artifact Creature -- Construct When this creature enters, scry 1. Exile this creature: Create a 1/1 white Human creature token. [sideboard] 0/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Island Basic Land -- Island ({T}: Add {U}.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Island Basic Land -- Island ({T}: Add {U}.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lash of Thorns ⑧ Instant Target creature gets +2/+1 and gains deathtouch until end of turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Loch Dragon ④④④④ Creature -- Dragon Flying Whenever this creature enters or attacks, you may discard a card. If you do, draw a card. [sideboard] 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lothwain Gargoyle ① Artifact Creature -- Gargoyle {4}: This creature gets +2/+0 and gains flying until end of turn. [sideboard] 0/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Lothwain Gargoyle ① Artifact Creature -- Gargoyle {4}: This creature gets +2/+0 and gains flying until end of turn. [sideboard] 0/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Merchant of the Vale ②④ Creature -- Human Peasant {2}{R}, Discard a card: Draw a card. [sideboard] 2/3 --- ADVENTURE --- Haggle ④ Instant -- Adventure You may discard a card. If you do, draw a card. (Then exile this card. You may cast the creature later from exile.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - 7720 - Limited (Limited PTQ Finals)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 9/13 - 8 cards - 2.5 x 3.5 in each

Mistford River Turtle (3)(U) Creature -- Turtle Whenever this creature attacks, another target attacking non-Human creature can't be blocked this turn. [sideboard] 1/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Moonlit Scavengers (5)(U) Creature -- Merfolk Rogue When this creature enters, if you control an artifact or enchantment, return target creature an opponent controls to its owner's hand. [sideboard] 4/5 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mountain Basic Land -- Mountain ({T}: Add {R}.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Opportunistic Dragon (2)(R)(R) Creature -- Dragon Flying When this creature enters, choose target Human or artifact an opponent controls. For as long as this creature remains on the battlefield, gain control of that permanent, it loses all abilities, and it can't attack or block. [sideboard] 4/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Overwhelmed Apprentice (U) Creature -- Human Wizard When this creature enters, each opponent mills two cards. Then you scry 2. (Look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.) [sideboard] 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Prized Griffin (4)(W) Creature -- Griffin Flying [sideboard] 3/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Rally for the Throne (2)(W) Instant Create two 1/1 white Human creature tokens. Adamant -- If at least three white mana was spent to cast this spell, you gain 1 life for each creature you control. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Rimrock Knight 1 R Creature -- Dwarf Knight This creature can't block. [sideboard] 3/1 ----- ADVENTURE ----- Boulder Rush R Instant -- Adventure Target creature gets +2/+0 until end of turn. (Then exile this card. You may cast the creature later from exile.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Run Away Together 1 U Instant Choose two target creatures controlled by different players. Return those creatures to their owners' hands. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Scorching Dragonfire 1 R Instant Scorching Dragonfire deals 3 damage to target creature or planeswalker. If that creature or planeswalker would die this turn, exile it instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Searing Barrage 4 R Instant Searing Barrage deals 5 damage to target creature. Adamant -- If at least three red mana was spent to cast this spell, Searing Barrage deals 3 damage to that creature's controller. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Shambling Suit 3 Artifact Creature -- Construct Shambling Suit's power is equal to the number of artifacts and/or enchantments you control. [sideboard] 3/1 ----- ADVENTURE ----- Usher to Safety W Instant -- Adventure Return target permanent you control to its owner's hand. (Then exile this card. You may cast the creature later from exile.) * / 3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Shepherd of the Flock 1 W Creature -- Human Peasant [sideboard] 3/1 ----- ADVENTURE ----- Usher to Safety W Instant -- Adventure Return target permanent you control to its owner's hand. (Then exile this card. You may cast the creature later from exile.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sorcerous Spyglass 2 Artifact As this artifact enters, look at an opponent's hand, then choose any card name. Activated abilities of sources with the chosen name can't be activated unless they're mana abilities. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	So Tiny U Enchantment -- Aura Flash Enchant creature Enchanted creature gets -2/-0. It gets -6/-0 instead as long as its controller has seven or more cards in their graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - 7720 - Limited (Limited PTQ Finals)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 11/13 - 8 cards - 2.5 x 3.5 in each

Swamp Basic Land -- Swamp {T}: Add {B}.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Syr Alin, the Lion's Claw 3WW Legendary Creature -- Human Knight First strike (This creature deals combat damage before creatures without first strike.) Whenever Syr Alin attacks, other creatures you control get +1/+1 until end of turn. [sideboard] 4/4 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tall as a Beanstalk 3G Enchantment -- Aura Enchant creature Enchanted creature gets +3/+3, has reach, and is a Giant in addition to its other types. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thrill of Possibility 1R Instant As an additional cost to cast this spell, discard a card. Draw two cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Thrill of Possibility 1R Instant As an additional cost to cast this spell, discard a card. Draw two cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Thrill of Possibility 1R Instant As an additional cost to cast this spell, discard a card. Draw two cards. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tome Raider 2U Creature -- Faerie Flying When this creature enters, draw a card. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Tome Raider 2U Creature -- Faerie Flying When this creature enters, draw a card. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - 7720 - Limited (Limited PTQ Finals)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 12/13 - 8 cards - 2.5 x 3.5 in each

Unexplained Vision 4 U Sorcery Draw three cards. Adamant -- If at least three blue mana was spent to cast this spell, scry 3. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wandermare 1 G W Creature -- Horse Whenever you cast a creature spell that has an Adventure, put a +1/+1 counter on this creature. (It doesn't need to have gone on the adventure first.) [sideboard] 3/3 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Weapon Rack 4 Artifact This artifact enters with three +1/+1 counters on it. {T}: Move a +1/+1 counter from this artifact onto target creature. Activate only as a sorcery. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Weaselback Redcap R Creature -- Goblin Knight {1}{R}: This creature gets +2/+0 until end of turn. [sideboard] 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Wishful Merfolk 1 U Creature -- Merfolk Defender {1}{U}: This creature loses defender and becomes a Human until end of turn. [sideboard] 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wishful Merfolk 1 U Creature -- Merfolk Defender {1}{U}: This creature loses defender and becomes a Human until end of turn. [sideboard] 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wolf's Quarry 4 G G Sorcery Create three 1/1 green Boar creature tokens with "When this token dies, create a Food token." (A Food token is an artifact with "{2}, {T}, Sacrifice this token: You gain 3 life.") [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	

Playtest cards - 7720 - Limited (Limited PTQ Finals)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 13/13 - 7 cards - 2.5 x 3.5 in each