

Champion of the Perished (B)

Creature -- Zombie

Whenever another Zombie you control enters, put a +1/+1 counter on this creature.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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Draugr's Helm (1)(B)

Artifact -- Equipment

When this Equipment enters, you may pay {2}{B}. If you do, create a 2/2 black Zombie Berserker creature token, then attach this Equipment to it.

Equipped creature gets +2/+2 and has menace. (It can't be blocked except by two or more creatures.)
Equip {4}

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Dungeon Crawler (B)

Creature -- Zombie

This creature enters tapped. Whenever you complete a dungeon, you may return this card from your graveyard to your hand.

2/1

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Playtest cards - xfile - Standard (Standard Challenge)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 1/10 - 8 cards - 2.5 x 3.5 in each

Dungeon Crawler (B) Creature -- Zombie This creature enters tapped. Whenever you complete a dungeon, you may return this card from your graveyard to your hand. 2/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ebondeath, Dracolich (2)(B)(B) Legendary Creature -- Zombie Dragon Flash Flying Ebondeath enters tapped. You may cast this card from your graveyard if a creature not named Ebondeath, Dracolich died this turn. 5/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ebondeath, Dracolich (2)(B)(B) Legendary Creature -- Zombie Dragon Flash Flying Ebondeath enters tapped. You may cast this card from your graveyard if a creature not named Ebondeath, Dracolich died this turn. 5/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ebondeath, Dracolich (2)(B)(B) Legendary Creature -- Zombie Dragon Flash Flying Ebondeath enters tapped. You may cast this card from your graveyard if a creature not named Ebondeath, Dracolich died this turn. 5/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Snow Land

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It's still a land. ({S} can be paid with one mana from a snow source.)

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1 B

Instant

Target creature gets -X/-X until end of turn, where X is 7 minus the number of cards in that creature's controller's hand.

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3 B B

Legendary Planeswalker -- Lolth

Whenever a creature you control dies, put a loyalty counter on Lolth.

[0]: You draw a card and you lose 1 life.

[-3]: Create two 2/1 black Spider creature tokens with reach and menace.

[-8]: You get an emblem with "Whenever an opponent is dealt combat damage by one or more creatures you control, if that player lost less than 8 life this turn, they lose life equal to the difference."

L 4

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horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

Poison the Cup 1 B B Instant Destroy target creature. If this spell was foretold, scry 2. Foretell {1}{B} (During your turn, you may pay {2} and exile this card from your hand face down. Cast it on a later turn for its foretell cost.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Poison the Cup 1 B B Instant Destroy target creature. If this spell was foretold, scry 2. Foretell {1}{B} (During your turn, you may pay {2} and exile this card from your hand face down. Cast it on a later turn for its foretell cost.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Poison the Cup 1 B B Instant Destroy target creature. If this spell was foretold, scry 2. Foretell {1}{B} (During your turn, you may pay {2} and exile this card from your hand face down. Cast it on a later turn for its foretell cost.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Poison the Cup 1 B B Instant Destroy target creature. If this spell was foretold, scry 2. Foretell {1}{B} (During your turn, you may pay {2} and exile this card from your hand face down. Cast it on a later turn for its foretell cost.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Power Word Kill 1 B Instant Destroy target non-Angel, non-Demon, non-Devil, non-Dragon creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Power Word Kill 1 B Instant Destroy target non-Angel, non-Demon, non-Devil, non-Dragon creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Power Word Kill 1 B Instant Destroy target non-Angel, non-Demon, non-Devil, non-Dragon creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Power Word Kill 1 B Instant Destroy target non-Angel, non-Demon, non-Devil, non-Dragon creature. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Skyclave Shade 1 B Creature -- Shade Kicker {2}{B} This creature can't block. If this creature was kicked, it enters with two +1/+1 counters on it. Landfall -- Whenever a land you control enters, if this card is in your graveyard and it's your turn, you may cast it from your graveyard this turn. 3/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skyclave Shade 1 B Creature -- Shade Kicker {2}{B} This creature can't block. If this creature was kicked, it enters with two +1/+1 counters on it. Landfall -- Whenever a land you control enters, if this card is in your graveyard and it's your turn, you may cast it from your graveyard this turn. 3/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skyclave Shade 1 B Creature -- Shade Kicker {2}{B} This creature can't block. If this creature was kicked, it enters with two +1/+1 counters on it. Landfall -- Whenever a land you control enters, if this card is in your graveyard and it's your turn, you may cast it from your graveyard this turn. 3/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Skyclave Shade 1 B Creature -- Shade Kicker {2}{B} This creature can't block. If this creature was kicked, it enters with two +1/+1 counters on it. Landfall -- Whenever a land you control enters, if this card is in your graveyard and it's your turn, you may cast it from your graveyard this turn. 3/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
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Wight 1 B Creature -- Zombie Soldier This creature enters tapped. Life Drain -- Whenever a creature dealt damage by this creature this turn dies, create a tapped 2/2 black Zombie creature token and exile that card. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wight 1 B Creature -- Zombie Soldier This creature enters tapped. Life Drain -- Whenever a creature dealt damage by this creature this turn dies, create a tapped 2/2 black Zombie creature token and exile that card. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wight 1 B Creature -- Zombie Soldier This creature enters tapped. Life Drain -- Whenever a creature dealt damage by this creature this turn dies, create a tapped 2/2 black Zombie creature token and exile that card. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Wight 1 B Creature -- Zombie Soldier This creature enters tapped. Life Drain -- Whenever a creature dealt damage by this creature this turn dies, create a tapped 2/2 black Zombie creature token and exile that card. 3/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Bloodline Culling 1 B B Instant Choose one -- * Target creature gets -5/-5 until end of turn. * Creature tokens get -2/-2 until end of turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Bloodline Culling 1 B B Instant Choose one -- * Target creature gets -5/-5 until end of turn. * Creature tokens get -2/-2 until end of turn. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Duress B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Duress 2B Sorcery Target opponent reveals their hand. You choose a noncreature, nonland card from it. That player discards that card. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Go Blank 2B Sorcery Target player discards two cards. Then exile that player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Go Blank 2B Sorcery Target player discards two cards. Then exile that player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Go Blank 2B Sorcery Target player discards two cards. Then exile that player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Go Blank 2B Sorcery Target player discards two cards. Then exile that player's graveyard. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mortality Spear 2BG Instant This spell costs {2} less to cast if you gained life this turn. Destroy target nonland permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Mortality Spear 2BG Instant This spell costs {2} less to cast if you gained life this turn. Destroy target nonland permanent. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Ray of Enfeeblement B Instant Target creature gets -4/-1 until end of turn. If that creature is white, it gets -4/-4 until end of turn instead. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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