

## Basking Rootwalla

**G**

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Creature -- Lizard
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**[1]{6G}**: This creature gets +2/+2 until end of turn. Activate only once each turn.

**Madness {0}** (If you discard this card, discard it into exile. When you do, cast it for its madness cost or put it into your graveyard.)

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## Cathartic Reunion

① R

## Sorcery

As an additional cost to cast this spell, discard two cards.  
Draw three cards.

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## Dread Return

2 B B

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Return target creature card from your graveyard to the battlefield. Flashback--Sacrifice three creatures. (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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## Faithless Looting

®

## Sorcery

Draw two cards, then discard two cards.

Flashback {2}{R} (You may cast this card from your graveyard for its flashback cost. Then exile it.)

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| <b>Insolent Neonate</b> <span>(R)</span><br>Creature -- Vampire<br>Menace (This creature can't be blocked except by two or more creatures.)<br>Discard a card, Sacrifice this creature: Draw a card.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Insolent Neonate</b> <span>(R)</span><br>Creature -- Vampire<br>Menace (This creature can't be blocked except by two or more creatures.)<br>Discard a card, Sacrifice this creature: Draw a card.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Insolent Neonate</b> <span>(R)</span><br>Creature -- Vampire<br>Menace (This creature can't be blocked except by two or more creatures.)<br>Discard a card, Sacrifice this creature: Draw a card.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev | <b>Insolent Neonate</b> <span>(R)</span><br>Creature -- Vampire<br>Menace (This creature can't be blocked except by two or more creatures.)<br>Discard a card, Sacrifice this creature: Draw a card.<br><div>1/1</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev                                                                                                                                                                                      |
| <b>Lotleth Giant</b> <span>(6)(B)</span><br>Creature -- Zombie Giant<br>Undergrowth -- When this creature enters, it deals 1 damage to target opponent for each creature card in your graveyard.<br><div>6/5</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev     | <b>Lotleth Giant</b> <span>(6)(B)</span><br>Creature -- Zombie Giant<br>Undergrowth -- When this creature enters, it deals 1 damage to target opponent for each creature card in your graveyard.<br><div>6/5</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev     | <b>Lotleth Giant</b> <span>(6)(B)</span><br>Creature -- Zombie Giant<br>Undergrowth -- When this creature enters, it deals 1 damage to target opponent for each creature card in your graveyard.<br><div>6/5</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev     | <b>Molten Gatekeeper</b> <span>(2)(R)</span><br>Artifact Creature -- Golem<br>Whenever another creature you control enters, this creature deals 1 damage to each opponent.<br>Unearth {R} ({R}: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)<br><div>2/3</div> PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev |

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| <div><div><b>Scrapwork Mutt</b> ②</div><div>Artifact Creature -- Dog</div><div>When this creature enters, you may discard a card. If you do, draw a card.<br/>Unearth {1}{R} ({1}{R}: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)</div><div>2/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><b>Scrapwork Mutt</b> ②</div><div>Artifact Creature -- Dog</div><div>When this creature enters, you may discard a card. If you do, draw a card.<br/>Unearth {1}{R} ({1}{R}: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)</div><div>2/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><b>Scrapwork Mutt</b> ②</div><div>Artifact Creature -- Dog</div><div>When this creature enters, you may discard a card. If you do, draw a card.<br/>Unearth {1}{R} ({1}{R}: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)</div><div>2/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><b>Scrapwork Mutt</b> ②</div><div>Artifact Creature -- Dog</div><div>When this creature enters, you may discard a card. If you do, draw a card.<br/>Unearth {1}{R} ({1}{R}: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)</div><div>2/1</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |

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| <b>Sneaky Snacker</b> (U)(B)<br>Creature -- Faerie Rogue<br>Flying<br>When you draw your third card in a turn, return this card from your graveyard to the battlefield tapped.<br>2/1<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                      | <b>Sneaky Snacker</b> (U)(B)<br>Creature -- Faerie Rogue<br>Flying<br>When you draw your third card in a turn, return this card from your graveyard to the battlefield tapped.<br>2/1<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                      | <b>Sneaky Snacker</b> (U)(B)<br>Creature -- Faerie Rogue<br>Flying<br>When you draw your third card in a turn, return this card from your graveyard to the battlefield tapped.<br>2/1<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                      | <b>Sneaky Snacker</b> (U)(B)<br>Creature -- Faerie Rogue<br>Flying<br>When you draw your third card in a turn, return this card from your graveyard to the battlefield tapped.<br>2/1<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                                                                      |
| <b>Stinkweed Imp</b> (2)(B)<br>Creature -- Imp<br>Flying<br>Whenever this creature deals combat damage to a creature, destroy that creature.<br>Dredge 5 (If you would draw a card, you may mill five cards instead. If you do, return this card from your graveyard to your hand.)<br>1/2<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Stinkweed Imp</b> (2)(B)<br>Creature -- Imp<br>Flying<br>Whenever this creature deals combat damage to a creature, destroy that creature.<br>Dredge 5 (If you would draw a card, you may mill five cards instead. If you do, return this card from your graveyard to your hand.)<br>1/2<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Stinkweed Imp</b> (2)(B)<br>Creature -- Imp<br>Flying<br>Whenever this creature deals combat damage to a creature, destroy that creature.<br>Dredge 5 (If you would draw a card, you may mill five cards instead. If you do, return this card from your graveyard to your hand.)<br>1/2<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Stinkweed Imp</b> (2)(B)<br>Creature -- Imp<br>Flying<br>Whenever this creature deals combat damage to a creature, destroy that creature.<br>Dredge 5 (If you would draw a card, you may mill five cards instead. If you do, return this card from your graveyard to your hand.)<br>1/2<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |

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| <div><div><div>Voldaren Epicure</div><div>Ⓜ</div></div><div>Creature -- Vampire</div><div>When this creature enters, it deals 1 damage to each opponent. Create a Blood token. (It's an artifact with "{1}, {T}, Discard a card, Sacrifice this token: Draw a card.")</div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Voldaren Epicure</div><div>Ⓜ</div></div><div>Creature -- Vampire</div><div>When this creature enters, it deals 1 damage to each opponent. Create a Blood token. (It's an artifact with "{1}, {T}, Discard a card, Sacrifice this token: Draw a card.")</div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Voldaren Epicure</div><div>Ⓜ</div></div><div>Creature -- Vampire</div><div>When this creature enters, it deals 1 damage to each opponent. Create a Blood token. (It's an artifact with "{1}, {T}, Discard a card, Sacrifice this token: Draw a card.")</div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div><div>Voldaren Epicure</div><div>Ⓜ</div></div><div>Creature -- Vampire</div><div>When this creature enters, it deals 1 damage to each opponent. Create a Blood token. (It's an artifact with "{1}, {T}, Discard a card, Sacrifice this token: Draw a card.")</div><div><div>1/1</div></div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |
| <div><div><div>Breath Weapon</div><div>②Ⓜ</div></div><div>Instant</div><div>Breath Weapon deals 2 damage to each non-Dragon creature.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                    | <div><div><div>Breath Weapon</div><div>②Ⓜ</div></div><div>Instant</div><div>Breath Weapon deals 2 damage to each non-Dragon creature.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                                                                    | <div><div><div>End the Festivities</div><div>Ⓜ</div></div><div>Sorcery</div><div>End the Festivities deals 1 damage to each opponent and each creature and planeswalker they control.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                    | <div><div><div>End the Festivities</div><div>Ⓜ</div></div><div>Sorcery</div><div>End the Festivities deals 1 damage to each opponent and each creature and planeswalker they control.</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div>                                                                                    |



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| <div><div>Shenanigans<div>1R</div></div><div>Sorcery</div><div>Destroy target artifact.<br/>Dredge 1 (If you would draw a card,<br/>you may mill a card instead. If you<br/>do, return this card from your<br/>graveyard to your hand.)</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Shenanigans<div>1R</div></div><div>Sorcery</div><div>Destroy target artifact.<br/>Dredge 1 (If you would draw a card,<br/>you may mill a card instead. If you<br/>do, return this card from your<br/>graveyard to your hand.)</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Shenanigans<div>1R</div></div><div>Sorcery</div><div>Destroy target artifact.<br/>Dredge 1 (If you would draw a card,<br/>you may mill a card instead. If you<br/>do, return this card from your<br/>graveyard to your hand.)</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |  |
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Playtest cards - Emilos\_de\_Carlos - Pauper (Pauper League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;  
horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 10/10 - 3 cards - 2.5 x 3.5 in each