

Land

{T}: Add {C}.
{T}: Add {W} or {U}. This land deals
1 damage to you.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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②③

Artifact Creature -- Phyrexian Cleric

Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)
When this creature enters, exile target artifact or creature an opponent controls with mana value 3 or less until this creature leaves the battlefield.

1/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

② ② W

Artifact Creature -- Phyrexian Cleric

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1/4

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② ② W

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1/4

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U

Instant

Until end of turn, target creature gets +1/+3 and gains flying and toxic 1. (Players dealt combat damage by that creature also get a poison counter.)

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U

Until end of turn, target creature gets +1/+3 and gains flying and toxic 1. (Players dealt combat damage by that creature also get a poison counter.)

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U

Until end of turn, target creature gets +1/+3 and gains flying and toxic 1. (Players dealt combat damage by that creature also get a poison counter.)

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W

Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)
When this creature dies, create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."

1/1

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W

Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)
When this creature dies, create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."

1/1

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W

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1/1

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W

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When this creature dies, create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."

1/1

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$$(\{T\}: \text{Add } \{U\}.)$$

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①②

Double strike
Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)

1/1

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Jawbone Duelist 1W Creature -- Phyrexian Soldier Double strike Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jawbone Duelist 1W Creature -- Phyrexian Soldier Double strike Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Jawbone Duelist 1W Creature -- Phyrexian Soldier Double strike Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mirrex Land -- Sphere {T}: Add {C}. {T}: Add one mana of any color. Activate only if this land entered this turn. {3}, {T}: Create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block." (Players dealt combat damage by it also get a poison counter.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Mirrex Land -- Sphere {T}: Add {C}. {T}: Add one mana of any color. Activate only if this land entered this turn. {3}, {T}: Create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block." (Players dealt combat damage by it also get a poison counter.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mockingbird XU Creature -- Bird Bard Flying You may have this creature enter as a copy of any creature on the battlefield with mana value less than or equal to the amount of mana spent to cast this creature, except it's a Bird in addition to its other types and it has flying. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Mockingbird XU Creature -- Bird Bard Flying You may have this creature enter as a copy of any creature on the battlefield with mana value less than or equal to the amount of mana spent to cast this creature, except it's a Bird in addition to its other types and it has flying. 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Plains Basic Land -- Plains ({T}: Add {W}.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Playtest cards - Arkany1 - Standard (Standard League)

CUT GUIDE (print at 100%, US Letter landscape, 0.5 in margins): follow the dashed lines. vertical cuts at 0.5", 3", 5.5", 8", 10.5" from the left edge;
horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

sheet 3/10 - 8 cards - 2.5 x 3.5 in each

Razorverge Thicket Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Razorverge Thicket Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Razorverge Thicket Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Razorverge Thicket Land This land enters tapped unless you control two or fewer other lands. {T}: Add {G} or {W}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Seachrome Coast Land This land enters tapped unless you control two or fewer other lands. {T}: Add {W} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Seachrome Coast Land This land enters tapped unless you control two or fewer other lands. {T}: Add {W} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Seachrome Coast Land This land enters tapped unless you control two or fewer other lands. {T}: Add {W} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Seachrome Coast Land This land enters tapped unless you control two or fewer other lands. {T}: Add {W} or {U}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

Serum Snare (1)(U) Instant Return target nonland permanent to its owner's hand. If that permanent had mana value 3 or less, proliferate. (Choose any number of permanents and/or players, then give each another counter of each kind already there.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Serum Snare (1)(U) Instant Return target nonland permanent to its owner's hand. If that permanent had mana value 3 or less, proliferate. (Choose any number of permanents and/or players, then give each another counter of each kind already there.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Serum Snare (1)(U) Instant Return target nonland permanent to its owner's hand. If that permanent had mana value 3 or less, proliferate. (Choose any number of permanents and/or players, then give each another counter of each kind already there.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Serum Snare (1)(U) Instant Return target nonland permanent to its owner's hand. If that permanent had mana value 3 or less, proliferate. (Choose any number of permanents and/or players, then give each another counter of each kind already there.) PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev
Sheltered by Ghosts (1)(W) Enchantment -- Aura Enchant creature you control When this Aura enters, exile target nonland permanent an opponent controls until this Aura leaves the battlefield. Enchanted creature gets +1/+0 and has lifelink and ward {2}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Sheltered by Ghosts (1)(W) Enchantment -- Aura Enchant creature you control When this Aura enters, exile target nonland permanent an opponent controls until this Aura leaves the battlefield. Enchanted creature gets +1/+0 and has lifelink and ward {2}. PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Skrelv, Defector Mite (W) Legendary Artifact Creature -- Phyrexian Mite Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) Skrelv can't block. {W/P}, {T}: Choose a color. Another target creature you control gains toxic 1 and hexproof from that color until end of turn. It can't be blocked by creatures of that color this turn. ({W/P} can be paid with either {W} or 2 life.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev	Skrelv, Defector Mite (W) Legendary Artifact Creature -- Phyrexian Mite Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) Skrelv can't block. {W/P}, {T}: Choose a color. Another target creature you control gains toxic 1 and hexproof from that color until end of turn. It can't be blocked by creatures of that color this turn. ({W/P} can be paid with either {W} or 2 life.) 1/1 PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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sheet 5/10 - 8 cards - 2.5 x 3.5 in each

W

Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)

{W/P}, {T}: Choose a color. Another target creature you control gains toxic 1 and hexproof from that color until end of turn. It can't be blocked by creatures of that color this turn. ({W/P} can be paid with either {W} or 2 life.)

1/1

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W

Toxic 1 (Players dealt combat damage by this creature also get a poison counter.)

{W/P}, {T}: Choose a color. Another target creature you control gains toxic 1 and hexproof from that color until end of turn. It can't be blocked by creatures of that color this turn. ({W/P} can be paid with either {W} or 2 life.)

1/1

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①②

At the beginning of your upkeep, you lose 1 life and create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."

Corrupted -- As long as an opponent has three or more poison counters, creatures you control with toxic have lifelink.

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① ② W

At the beginning of your upkeep, you lose 1 life and create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."

Corrupted -- As long as an opponent has three or more poison counters, creatures you control with toxic have lifelink.

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①②W

At the beginning of your upkeep, you lose 1 life and create a 1/1 colorless Phyrexian Mite artifact creature token with toxic 1 and "This token can't block."

Corrupted -- As long as an opponent has three or more poison counters, creatures you control with toxic have lifelink.

botbox.dev

GW

Toxic 2 (Players dealt combat damage by this creature also get two poison counters.)
Whenever another creature you control with toxic attacks, it gets +1/+1 until end of turn.

2/2

botbox.dev

G W

Toxic 2 (Players dealt combat damage by this creature also get two poison counters.)
Whenever another creature you control with toxic attacks, it gets +1/+1 until end of turn.

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{T}: Add {C}.
{T}: Add one mana of any color.
Spend this mana only to cast
Phyrexian creature spells.
Corrupted -- {T}: Target 1/1
creature gets +2/+1 until end of
turn. Activate only if an opponent
has three or more poison counters.

botbox.de

sheet 6/10 - 8 cards - 2.5 x 3.5 in each

horizontal cuts at 0.5", 4", 7.5" from the top edge. Every piece is a standard 2.5 x 3.5 in card; sleeve over a basic land for play.

The Seedcore Land -- Sphere { T } : Add { C } . { T } : Add one mana of any color . Spend this mana only to cast Phyrexian creature spells . Corrupted -- { T } : Target 1 / 1 creature gets + 2 / + 1 until end of turn . Activate only if an opponent has three or more poison counters . PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	The Seedcore Land -- Sphere { T } : Add { C } . { T } : Add one mana of any color . Spend this mana only to cast Phyrexian creature spells . Corrupted -- { T } : Target 1 / 1 creature gets + 2 / + 1 until end of turn . Activate only if an opponent has three or more poison counters . PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	The Seedcore Land -- Sphere { T } : Add { C } . { T } : Add one mana of any color . Spend this mana only to cast Phyrexian creature spells . Corrupted -- { T } : Target 1 / 1 creature gets + 2 / + 1 until end of turn . Activate only if an opponent has three or more poison counters . PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	This Town Ain't Big Enough 4U Instant This spell costs { 3 } less to cast if it targets a permanent you control . Return up to two target nonland permanents to their owners' hands . PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
This Town Ain't Big Enough 4U Instant This spell costs { 3 } less to cast if it targets a permanent you control . Return up to two target nonland permanents to their owners' hands . PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Venerated Rotpriest 6 Creature -- Phyrexian Druid Toxic 1 (Players dealt combat damage by this creature also get a poison counter .) Whenever a creature you control becomes the target of a spell , target opponent gets a poison counter . 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Venerated Rotpriest 6 Creature -- Phyrexian Druid Toxic 1 (Players dealt combat damage by this creature also get a poison counter .) Whenever a creature you control becomes the target of a spell , target opponent gets a poison counter . 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Venerated Rotpriest 6 Creature -- Phyrexian Druid Toxic 1 (Players dealt combat damage by this creature also get a poison counter .) Whenever a creature you control becomes the target of a spell , target opponent gets a poison counter . 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

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sheet 7/10 - 8 cards - 2.5 x 3.5 in each

Venerated Rotpriest ⑥ Creature -- Phyrexian Druid Toxic 1 (Players dealt combat damage by this creature also get a poison counter.) Whenever a creature you control becomes the target of a spell, target opponent gets a poison counter. 1/2 PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Yavimaya Coast Land {T}: Add {C}. {T}: Add {G} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Yavimaya Coast Land {T}: Add {C}. {T}: Add {G} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Yavimaya Coast Land {T}: Add {C}. {T}: Add {G} or {U}. This land deals 1 damage to you. PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev
Charge of the Mites ②①W Instant Choose one -- * Charge of the Mites deals damage equal to the number of creatures you control to target creature or planeswalker. * Create two 1/1 colorless Phyrexian Mite artifact creature tokens with toxic 1 and "This token can't block." (Players dealt combat damage by them also get a poison counter.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Charge of the Mites ②①W Instant Choose one -- * Charge of the Mites deals damage equal to the number of creatures you control to target creature or planeswalker. * Create two 1/1 colorless Phyrexian Mite artifact creature tokens with toxic 1 and "This token can't block." (Players dealt combat damage by them also get a poison counter.) [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Destroy Evil ①①W Instant Choose one -- * Destroy target creature with toughness 4 or greater. * Destroy target enchantment. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev	Destroy Evil ①①W Instant Choose one -- * Destroy target creature with toughness 4 or greater. * Destroy target enchantment. [sideboard] PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev

W

Elspeth's Smite deals 3 damage to target attacking or blocking creature. If that creature would die this turn, exile it instead.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

W

Elspeeth's Smite deals 3 damage to target attacking or blocking creature. If that creature would die this turn, exile it instead.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ⑥

Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) Whenever a creature you control with deathtouch deals combat damage to a player, that player gets two poison counters. (A player with ten or more poison counters loses the game.)

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① ⑥

Deathtouch (Any amount of damage this deals to a creature is enough to destroy it.) Whenever a creature you control with deathtouch deals combat damage to a player, that player gets two poison counters. (A player with ten or more poison counters loses the game.)

1/3

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY bothbox.dev

① ②

Counter target noncreature spell.

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① ②

Counter target noncreature spell.

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① ②

Counter target noncreature spell.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

① W

Enchant creature you control
When this Aura enters, exile target
nonland permanent an opponent
controls until this Aura leaves the
battlefield.
Enchanted creature gets +1/+0 and
has lifelink and ward {2}.

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Sheltered by Ghosts (1)(W)

Enchantment -- Aura

Enchant creature you control
When this Aura enters, exile target
nonland permanent an opponent
controls until this Aura leaves the
battlefield.
Enchanted creature gets +1/+0 and
has lifelink and ward {2}.

[sideboard]

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Wilt-Leaf Liege (1)(G/W)(G/W)(G/W)

Creature -- Elf Knight

({G/W} can be paid with either {G}
or {W}.)
Other green creatures you control
get +1/+1.
Other white creatures you control
get +1/+1.
If a spell or ability an opponent
controls causes you to discard this
card, put it onto the battlefield
instead of putting it into your
graveyard.

[sideboard]

4/4

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

Wilt-Leaf Liege (1)(G/W)(G/W)(G/W)

Creature -- Elf Knight

({G/W} can be paid with either {G}
or {W}.)
Other green creatures you control
get +1/+1.
Other white creatures you control
get +1/+1.
If a spell or ability an opponent
controls causes you to discard this
card, put it onto the battlefield
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[sideboard]

4/4

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